

B. Tech. (Artificial Intelligence and Machine Learning)
2022 Regulations, Curriculum & Syllabi



BANNARI AMMAN INSTITUTE OF TECHNOLOGY

An Autonomous Institution Affiliated to Anna University - Chennai • Approved by AICTE • Accredited by NAAC with "A+" Grade

SATHYAMANGALAM - 638401 ERODE DISTRICT TAMILNADU INDIA

Ph : 04295-226000/221289 Fax : 04295-226666 E-mail : stayahead@bitsathy.ac.in Web : www.bitsathy.ac.in

CONTENTS

	Page No.
Vision and Mission	1
PEOs	1
POs and PSOs	2
Mapping of PEOs and POs	4
Connectivity Chart	5
Curriculum 2022	6
Syllabi	14

VISION OF THE DEPARTMENT

To achieve excellence in the field of Artificial Intelligence and Machine Learning by focusing on knowledge-centric education systems, integrative partnerships, innovation and cutting-edge research to meet latest industry standards and service the greater cause of society.

MISSION OF THE DEPARTMENT

- To develop professionals skilled in the field of Artificial Intelligence and Machine Learning.
- To impart quality and value based education and contribute towards the innovation of computing, expert systems, AI, ML to solve complex problems in research and society.

PROGRAMME EDUCATIONAL OBJECTIVES (PEOs)

- I. To perform well in their professional career by acquiring enough knowledge in the domain of Artificial Intelligence and Machine Learning.
- II. To improve communication skills, follow professional ethics and involve in team work in their profession.
- III. To update with evolving technology and use it for career advancement.

PROGRAMME OUTCOMES (POs)

1. Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
2. Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
3. Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
4. Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
5. Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
6. Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
7. Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
8. Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
9. Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

10. Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
11. Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
12. Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

PROGRAMME SPECIFIC OUTCOMES (PSOs)

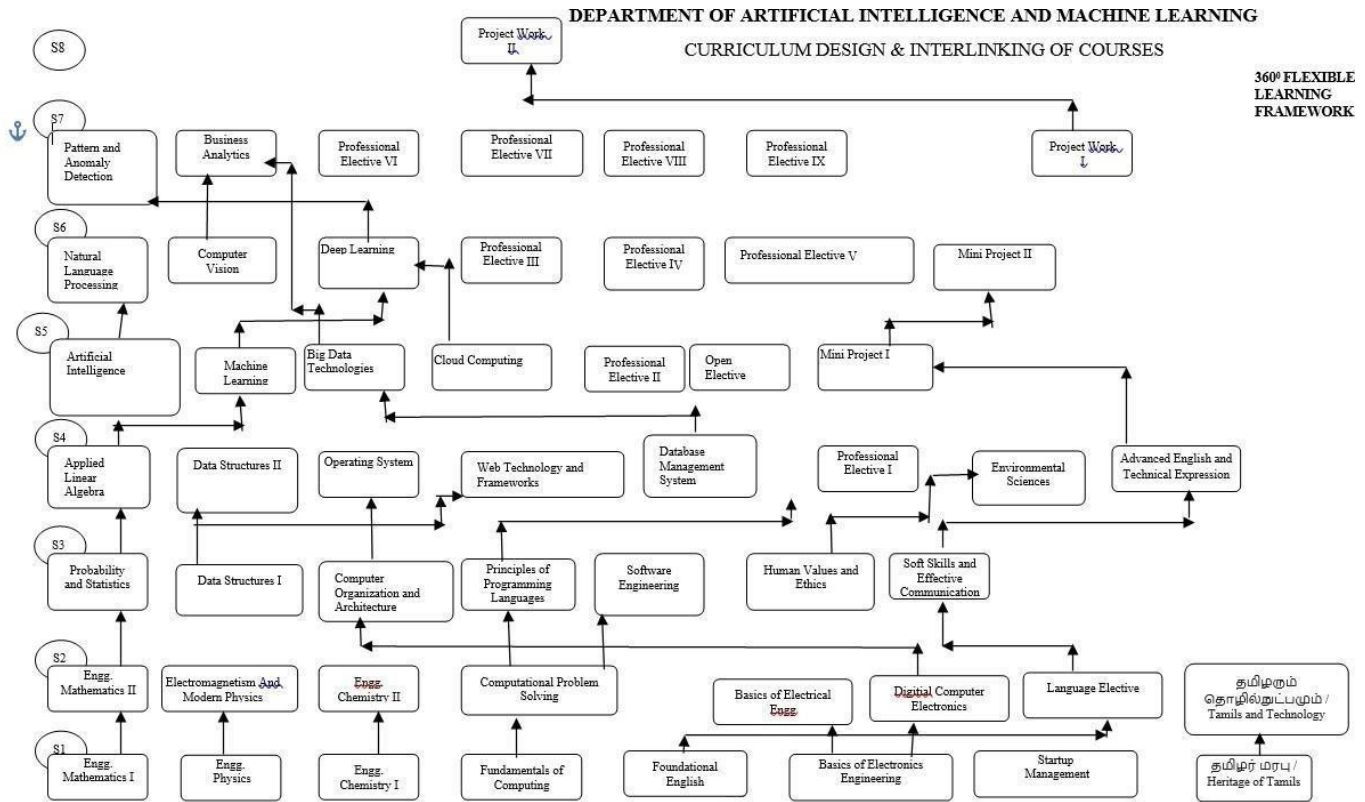
1. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
2. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

MAPPING OF PEOs AND POs

POs	a	b	c	d	e	f	g	h	i	j	k	l	m	n	o
I	X						X					X	X		
II						X	X	X	X	X					X
III		X	X	X	X								X	X	

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING
CURRICULUM DESIGN & INTERLINKING OF COURSES

CONNECTIVITY CHART



GENERAL ELECTIVES (I TO IX) ARE THE COURSES OFFERED BY THE DEPARTMENT

DEPARTMENT OF ARTIFICIAL INTELLIGENCE AND MACHINE LEARNING - R 2022										
Minimum Credits to be Earned: 163										
I SEMESTER										
Code No.	Course	L	T	P	C	Hours/ Week	Maximum Marks			Category
							CA	ES	Total	
22MA101	Engineering Mathematics I	3	1	0	4	4	40	60	100	BS
22PH102	Engineering Physics	2	0	2	3	4	50	50	100	BS
22CH103	Engineering Chemistry I	2	0	2	3	4	50	50	100	BS
22GE001	Fundamentals of Computing	3	0	0	3	3	40	60	100	ES
22HS001	Foundational English	1	0	2	2	3	100	0	100	HSS
22GE004	Basics of Electronics Engineering	2	0	2	3	4	50	50	100	ES
22HS002	Startup Management	1	0	2	2	3	100	0	100	EEC
22AM108	Comprehensive Work	0	0	2	1	2	100	0	100	EEC
Total		14	1	12	21	27	-	-	-	-
II SEMESTER										
Code No.	Course	L	T	P	C	Hours/ Week	Maximum Marks			Category
							CA	ES	Total	
22MA201	Engineering Mathematics II	3	1	0	4	4	40	60	100	BS
22PH202	Electromagnetism And Modern Physics	2	0	2	3	4	50	50	100	BS
22CH203	Engineering Chemistry II	2	0	2	3	4	50	50	100	BS
22GE002	Computational Problem Solving	3	0	0	3	3	40	60	100	ES
22GE003	Basics of Electrical Engineering	2	0	2	3	4	50	50	100	ES
22AM206	Digital Computer Electronics	3	0	2	4	5	50	50	100	ES
	Language Elective	1	0	2	2	3	100	0	100	HSS
*22HS003	தமிழர் மரபு / Heritage of Tamils	1	0	0	1	2	100	0	100	HSS
Total		17	1	10	23	29	-	-	-	-

* The lateral entry students have to complete this course during IV semester.

III SEMESTER										
Code No.	Course	L	T	P	C	Hours/ Week	Maximum Marks			Category
							CA	ES	Total	
22AM301	Probability and Statistics	3	1	0	4	4	40	60	100	BS
22AM302	Data Structures I	3	0	2	4	5	50	50	100	ES
22AM303	Computer Organization and Architecture	3	0	0	3	3	40	60	100	PC
22AM304	Principles of Programming Languages	3	0	2	4	5	50	50	100	PC
22AM305	Software Engineering	3	0	0	3	3	40	60	100	PC
22HS004	Human Values and Ethics	2	0	0	2	2	100	0	100	HSS
22HS005	Soft Skills and Effective Communication	0	0	2	1	2	100	0	100	EEC
22HS006	தமிழரும் தொழில் நுட்பமும் / Tamils and Technology	1	0	0	1	1	100	0	100	HSS
Total		18	1	6	22	25	-	-	-	-
IV SEMESTER										
Code No.	Course	L	T	P	C	Hours/ Week	Maximum Marks			Category
							CA	ES	Total	
22AM401	Applied Linear Algebra	3	1	0	4	4	40	60	100	ES
22AM402	Data Structures II	3	0	2	4	5	50	50	100	PC
22AM403	Operating Systems	3	1	0	4	4	40	60	100	PC
22AM404	Web Technology and Frameworks	2	0	2	3	4	50	50	100	PC
22AM405	Database Management System	3	0	2	4	5	50	50	100	PC
	Professional Elective I	3	0	0	3	3	40	60	100	PE
22HS007	Environmental Science	2	0	0	-	2	100	0	100	HSS
22HS008	Advanced English and Technical Expression	0	0	2	1	2	100	0	100	ECC
Total		19	2	8	23	29	-	-	-	-

V SEMESTER										
Code No.	Course	L	T	P	C	Hours/ Week	Maximum Marks			Category
							CA	ES	Total	
22AM501	Artificial Intelligence	3	0	2	4	5	50	50	100	PC
22AM502	Machine Learning	3	0	2	3	5	50	50	100	PC
22AM503	Big Data Technologies	3	0	0	4	3	40	60	100	PC
22AM504	Cloud Computing	3	0	2	4	5	50	50	100	PC
	Professional Elective II	3	0	0	3	3	40	60	100	PE
	Open Elective	3	0	0	3	3	40	60	100	PE
22AM507	Mini Project I	0	0	2	1	2	100	0	100	EEC
Total		18	0	8	22	26	-	-	-	-
VI SEMESTER										
Code No.	Course	L	T	P	C	Hours/ Week	Maximum Marks			Category
							CA	ES	Total	
22AM601	Natural Language Processing	3	0	0	3	3	40	60	100	PC
22AM602	Computer Vision	3	0	2	4	5	50	50	100	PC
22AM603	Deep Learning	3	0	2	4	5	50	50	100	PC
	Professional Elective III	3	0	0	3	3	40	60	100	PE
	Professional Elective IV	3	0	0	3	3	40	60	100	PE
	Professional Elective V	3	0	0	3	3	40	60	100	PE
22AM607	Mini Project II	0	0	2	1	2	100	0	100	EEC
Total		18	0	6	21	24	-	-	-	-

VII SEMESTER											
Code No.	Course	L	T	P	C	Hours /Week	Maximum Marks			Category	
							CA	ES	Total		
22AM701	Pattern and Anomaly Detection	3	1	0	4	4	40	60	100	PC	
22AM702	Business Analytics	3	0	0	3	3	40	60	100	PC	
	Professional Elective VI	3	0	0	3	3	40	60	100	PE	
	Professional Elective VII	3	0	0	3	3	40	60	100	PE	
	Professional Elective VIII	3	0	0	3	3	40	60	100	PE	
	Professional Elective IX	3	0	0	3	3	40	60	100	PE	
22AM707	Project Work I	0	0	4	2	4	60	40	100	EEC	
Total		18	1	4	21	23	-	-	-	-	
VIII SEMESTER											
Code No.	Course	L	T	P	C	Hours /Week	Maximum Marks			Category	
							CA	ES	Total		
	Project Work II	0	0	20	10	20	60	40	100	EEC	
Total		0	0	20	10	20	-	-	-	-	

ELECTIVES											
LANGUAGE ELECTIVES											
Code No.	Course	L	T	P	C	Hours /Week	Maximum Marks			Category	
							CA	ES	Total		
22HS201	COMMUNICATIVE ENGLISH II	1	0	2	2	3	100	0	100	HSS	
22HSH01	HINDI	1	0	2	2	3	100	0	100	HSS	
22HSG01	GERMAN	1	0	2	2	3	100	0	100	HSS	
22HSH01	JAPANESE	1	0	2	2	3	100	0	100	HSS	
22HSF01	FRENCH	1	0	2	2	3	100	0	100	HSS	

ELECTIVES											
PROFESSIONAL ELECTIVES											
Code No.	Course	L	T	P	C	Hours /Week	Maximum Marks			Category	
							CA	ES	Total		
VERTICAL I - FULL STACK DEVELOPMENT											
22AM001	Agile software development	3	0	0	3	3	40	60	100	PE	
22AM002	UI and UX design	3	0	0	3	3	40	60	100	PE	
22AM003	Web frameworks	3	0	0	3	3	40	60	100	PE	
22AM004	App development	2	0	2	3	3	50	50	100	PE	
22AM005	Software testing and automation	3	0	0	3	3	40	60	100	PE	
22AM006	Devops	3	0	0	3	3	40	60	100	PE	
VERTICAL II – CLOUD COMPUTING AND DATA CENTER TECHNOLOGIES											
22AM007	Virtualization in Cloud Computing	3	0	0	3	3	40	60	100	PE	
22AM008	Cloud Services and Data Management	3	0	0	3	3	40	60	100	PE	
22AM009	Cloud Storage Technologies	3	0	0	3	3	40	60	100	PE	
22AM010	Cloud Automation Tools and Applications	3	0	0	3	3	40	60	100	PE	
22AM011	Software Defined Networks	2	0	2	3	3	50	50	100	PE	
22AM012	Security and Privacy in Cloud	3	0	0	3	3	40	60	100	PE	
VERTICAL III- CYBER SECURITY AND DATA SCIENCE											
22AM013	Cyber Security	3	0	0	3	3	40	60	100	PE	
22AM014	Modern Cryptography	3	0	0	3	3	40	60	100	PE	
22AM015	Cyber Forensics	3	0	0	3	3	40	60	100	PE	
22AM016	Ethical Hacking	3	0	0	3	3	40	60	100	PE	
22AM017	Cryptocurrency And Blockchain Technologies	2	0	2	3	3	50	50	100	PE	
22AM018	Malware Analysis	3	0	0	3	3	40	60	100	PE	
VERTICAL IV-AI AND ROBOTICS											
22AM019	Robotic Process Automation	3	0	0	3	3	40	60	100	PE	
22AM020	Text And Speech Analysis	2	0	2	3	3	50	50	100	PE	
22AM021	Edge Computing	3	0	0	3	3	40	60	100	PE	
22AM022	Intelligent Robots and Drone Technology	3	0	0	3	3	40	60	100	PE	
22AM023	Intelligent Transportation Systems	3	0	0	3	3	40	60	100	PE	
22AM024	Expert Systems	3	0	0	3	3	40	60	100	PE	

VERTICAL V-MERN STACK DEVELOPMENT										
22AM025	Agile Software Development	3	0	0	3	3	40	60	100	PE
22AM026	Web Frameworks and Applications	3	0	0	3	3	40	60	100	PE
22AM027	Ecommerce and Web Development	3	0	0	3	3	40	60	100	PE
22AM028	Mobile and Web Application	3	0	0	3	3	40	60	100	PE
22AM029	NoSQL Database	2	0	2	3	3	50	50	100	PE
22AM030	Smart Product Development	3	0	0	3	3	40	60	100	PE
VERTICAL VI - DATA ANALYTICS										
22AM031	Bio Medical Image Analysis	2	0	2	3	3	50	50	100	PE
22AM032	Data Analytics and Data Science	3	0	0	3	3	40	60	100	PE
22AM033	Video Analytics	3	0	0	3	3	40	60	100	PE
22AM034	Cyber Threat Analytics	3	0	0	3	3	40	60	100	PE
22AM035	Business Intelligence	3	0	0	3	3	40	60	100	PE
22AM036	Digital Marketing and Techniques	3	0	0	3	3	40	60	100	PE
VERTICAL VII – DIVERSIFIED COURSES										
22AM037	Internet of Things and Its Applications	3	0	0	3	3	40	60	100	PE
22AM038	Bioinformatics	3	0	0	3	3	40	60	100	PE
22AM039	Social and Information Networks	3	0	0	3	3	40	60	100	PE
22AM040	Information Storage Management	3	0	0	3	3	40	60	100	PE
22AM041	Software Project Management	3	0	0	3	3	40	60	100	PE
22AM042	Intellectual Property Rights	3	0	0	3	3	40	60	100	PE

HONOURS DEGREE (With Specialization)										
VERTICAL VI - DATA ANALYTICS										
22AMH31	Bio Medical Image Analysis	2	0	2	3	3	40	60	100	PE
22AMH32	Data Analytics and Data Science	3	0	0	3	3	40	60	100	PE
22AMH33	Video Analytics	3	0	0	3	3	40	60	100	PE
22AMH34	Cyber Threat Analytics	3	0	0	3	3	40	60	100	PE
22AMH35	Business Intelligence	3	0	0	3	3	40	60	100	PE
22AMH36	Digital Marketing and Techniques	3	0	0	3	3	40	60	100	PE

MINOR DEGREE (Other than AIML Students)										
VERTICAL VI - DATA ANALYTICS										
22AMM01	Introduction to Artificial Intelligence	3	0	0	3	3	40	60	100	PE
22AMM02	Pattern Recognition Techniques	3	0	0	3	3	40	60	100	PE
22AMM03	Business Intelligence and Analytics	3	0	0	3	3	40	60	100	PE
22AMM04	Fundamentals of Cloud Computing	3	0	0	3	3	40	60	100	PE
22AMM05	Fundamentals of Python Programming	3	0	0	3	3	40	60	100	PE
22AMM06	Data Analytics with Python	3	0	0	3	3	40	60	100	PE
ONE CREDIT COURSES										
22AM0XA	Webpack For Frontend Development	1	0	0	1	-	100	0	100	EEC
22AM0XB	Software Process Automation	1	0	0	1	-	100	0	100	EEC
22AM0XC	Application Development Using LLMs	1	0	0	1	-	100	0	100	EEC
22AM0XD	Data-Driven Threat Detection Using Cylance Protect	1	0	0	1	-	100	0	100	EEC
22AM0XE	Machine Learning Deployment Services in Public Clouds	1	0	0	1	-	100	0	100	EEC
22AM0XF	MLOps	1	0	0	1	-	100	0	100	EEC

OPEN ELECTIVES										
Code No.	Course	L	T	P	C	Hours/Week	Maximum Marks			Category
							CA	ES	Total	
22OCE01	Energy Conservation and Management	3	0	0	3	3	40	60	100	OE
22OCS01	Object Oriented Programming	3	0	0	3	3	40	60	100	OE
22OCS02	JAVA Fundamentals	3	0	0	3	3	40	60	100	OE
22OCS03	Knowledge Discovery in Databases	3	0	0	3	3	40	60	100	OE
22OCS04	E-Learning Techniques	3	0	0	3	3	40	60	100	OE
22OCS05	Social Text and Media Analytics	3	0	0	3	3	40	60	100	OE
22OEC01	Basics of Analog and Digital Electronics	3	0	0	3	3	40	60	100	OE
22OEC02	Microcontroller Programming	3	0	0	3	3	40	60	100	OE
22OEC03	Principles of Communication Systems	3	0	0	3	3	40	60	100	OE
22OEC04	Principles of Computer Communication and Networks	3	0	0	3	3	40	60	100	OE

22OEI01	Programmable Logic Controller	3	0	0	3	3	40	60	100	OE
22OEI02	Sensor Technology	3	0	0	3	3	40	60	100	OE
22OEI03	Fundamentals of Virtual Instrumentation	3	0	0	3	3	40	60	100	OE
22OEI04	Optoelectronics and Laser Instrumentation	3	0	0	3	3	40	60	100	OE
22OME01	Digital Manufacturing	3	0	0	3	3	40	60	100	OE
22OME02	Industrial Process Engineering	3	0	0	3	3	40	60	100	OE
22OME03	Maintenance Engineering	3	0	0	3	3	40	60	100	OE
22OME04	Safety Engineering	3	0	0	3	3	40	60	100	OE
22OBT01	Biofuels	3	0	0	3	3	40	60	100	OE
22OFD01	Traditional Foods	3	0	0	3	3	40	60	100	OE
22OFD02	Food Laws and Regulations	3	0	0	3	3	40	60	100	OE
22OFD03	Post Harvest Technology of Fruits and Vegetables	3	0	0	3	3	40	60	100	OE
22OFD04	Cereal, Pulses and Oil Seed Technology	3	0	0	3	3	40	60	100	OE
22OFT01	Fashion Craftsmanship	3	0	0	3	3	40	60	100	OE
22OFT02	Interior Design in Fashion	3	0	0	3	3	40	60	100	OE
22OFT03	Surface Ornamentation	3	0	0	3	3	40	60	100	OE
22OPH01	Nanomaterials Science	3	0	0	3	3	40	60	100	OE
22OPH02	Semiconductor Physics and Devices	3	0	0	3	3	40	60	100	OE
22OPH03	Applied Laser Science	3	0	0	3	3	40	60	100	OE
22OPH04	Bio-photonics	3	0	0	3	3	40	60	100	OE
22OPH05	Physics of Soft Matter	3	0	0	3	3	40	60	100	OE
22OCH01	Corrosion Science and Engineering	3	0	0	3	3	40	60	100	OE
22OCH02	Polymer Science	3	0	0	3	3	40	60	100	OE
22OCH03	Energy Storing Devices	3	0	0	3	3	40	60	100	OE
22OMA01	Graph Theory and Combinatorics	3	0	0	3	3	40	60	100	OE
22OGE01	Principles of Management	3	0	0	3	3	40	60	100	OE
22OGE02	Entrepreneurship Development I	3	0	0	3	3	40	60	100	OE
22OGE03	Entrepreneurship Development II	3	0	0	3	3	40	60	100	OE
22OGE04	Nation building: Leadership and Social Responsibility	3	0	0	3	3	40	60	100	OE
22OAM01	Computer Vision in Healthcare Application	3	0	0	3	3	40	60	100	OE
22OAM02	Neural Networks	3	0	0	3	3	40	60	100	OE

22MA101 ENGINEERING MATHEMATICS I

3 1 0 4

Course Objectives

- To impart mathematical modeling to describe and explore real-world phenomena and data.
- To provide basic understanding on Linear, quadratic, power and polynomial, exponential, and multi variable models
- Summarize and apply the methodologies involved in framing the real world problems related to fundamental principles of polynomial equations

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

Course Outcomes (COs)

1. Implement the concepts of mathematical modeling based on linear functions in Engineering.
2. Formulate the real-world problems as a quadratic function model
3. Demonstrate the real-world phenomena and data into Power and Polynomial functions
4. Apply the concept of mathematical modeling of exponential functions in Engineering
5. Develop the identification of multivariable functions in the physical dynamical problems

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	3												
2	2	3												
3	2	3												
4	3	3												
5	1	3												

UNIT I

9 Hours

MATHEMATICS MODELING OF LINEAR FUNCTIONS

The geometry of linear equations - Formation of linear equations: Method of least squares and method of regression - Vector spaces: Basic concepts with examples - Linear combination - Eigen values and vectors

UNIT II

9 Hours

MATHEMATICAL MODELING OF QUADRATIC FUNCTIONS

General form of a quadratic function - Basic relationships between the equation and graph of a quadratic function - Sum of squares error and the quadratic function of best fit - Quadratic forms: Matrix form - Orthogonality - Canonical form and its nature.

UNIT III

9 Hours

MATHEMATICAL MODELING OF POWER AND POLYNOMIAL FUNCTIONS

Characteristics of the graphs of power and polynomial functions - Fitting of power and polynomial functions using the method of least squares - Local maxima and local minima of power and polynomial functions - Power

series of functions with real variables, Taylors series, radius and interval of convergence - Tests of convergence for series of positive terms - comparison test, ratio test.

UNIT IV

9 Hours

MATHEMATICAL MODELING OF EXPONENTIAL FUNCTIONS

Concept of exponential growth - Graphs of exponential functions - Relationship between the growth factor and exponential growth or decline - Exponential equations have a variable as an exponent and take the form $y = abx$ through least square approximation - Calculus of exponential functions - Exponential series - Characteristics

UNIT V

9 Hours

MATHEMATICAL MODELING OF MULTIVARIABLE FUNCTIONS

Graphing of functions of two variables - Partial derivatives - Total derivatives - Jacobians - Optimization of multivariable functions with constraints - Optimization of multivariable functions without constraints

Total:45+15: 60 Hours

Reference(s)

1. Erwin Kreyszig, Advanced Engineering Mathematics, Tenth Edition, Wiley India Private Limited, New Delhi 2016
2. B. S. Grewal, Numerical Methods in Engineering & Science: With Programs in C, C++ & MATLAB, Khanna, 2014
3. S.C. Gupta, V.K. Kapoor, Fundamentals of Mathematical Statistics, Sultan Chand & Sons 2020
4. Thomas and Finney, Calculus and analytic Geometry, Fourteenth Edition, By Pearson Paperback, 2018

22PH102 ENGINEERING PHYSICS

2 0 2 3

Course Objectives

- Understand the concept and principle of energy possessed by mechanical system
- Exemplify the propagation and exchange of energy
- Identify the properties of materials based on the energy possession

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

Course Outcomes (COs)

1. Illustrate the concept and principles of energy to understand mechanical systems
2. Exemplify the types of mechanical oscillations based on vibrational energy
3. Infer the concept of propagation of energy as transverse and longitudinal waves
4. Analyze the exchange of energy and work between the systems using thermodynamic principles
5. Apply the concept of energy and entropy to understand the mechanical properties of materials

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1						2						
2	2	1						2						
3	2	1						2	2					
4	2	1						2						
5	2	1						2						

UNIT I

6 Hours

CONSERVATION OF ENERGY

Concept of energy - types of energy - conservation of energy Mechanical energy: - translation - rotation - vibration - Kinetic and potential energies - conservation - work and energy - laws of motion - minimization of potential energy - equilibrium - dissipative systems - friction

UNIT II

5 Hours

VIBRATIONAL ENERGY

Periodic Motion - Simple Harmonic Motion - Energy of the SHM - Pendulum types - Damped oscillations - forced oscillations - natural frequency – resonance.

UNIT III **6 Hours**

PROPAGATION OF ENERGY

Transfer of energy - material medium - Transverse wave - Longitudinal wave - standing wave - interference - Doppler effect. Sound waves and its types - characteristics - human voice - reflection - refraction – beats.

UNIT IV **7 Hours**

EXCHANGE OF ENERGY

Energy in transit - heat - Temperature - measurement - specific heat capacity and water - thermal expansion - Heat transfer processes. Thermodynamics: Thermodynamic systems and processes - Laws of thermodynamics - Entropy - entropy on a microscopic scale - maximization of entropy

UNIT V **6 Hours**

ENERGY IN MATERIALS

Elastic energy - Structure and bonding - Stress - strain - Tension and compression - elastic limit - Elastic Modulus - Stress - strain diagram - ductility - brittleness - rubber elasticity and entropy

1 **5 Hours**

EXPERIMENT 1

Determination of resultant of system of concurrent coplanar forces - Parallelogram law of forces

2 **5 Hours**

EXPERIMENT 2

Determination of moment of inertia - Torsional pendulum

3 **5 Hours**

EXPERIMENT 3

Determination of thickness of a thin wire using interference of light - Air wedge method

4 **4 Hours**

EXPERIMENT 4

Determination of AC frequency using Melde's apparatus

5 **3 Hours**

EXPERIMENT 5

Determination of thermal conductivity of a bad conductor using Lees disc method

6 **4 Hours**

EXPERIMENT 6

Wavelength of ultrasonics in a liquid medium

(ii) velocity of ultrasonic waves in the given liquid

(iii) compressibility of the given liquid using ultrasonic interferometer.

7 **4 Hours**

EXPERIMENT 7

Determination of Young's modulus of a given material- Non uniform bending method.

Total:30+30: 60 hours

Reference(s)

1. C J Fischer, The energy of Physics Part I: Classical Mechanics and Thermodynamics, Cognella Academic Publishing, 2019.
2. P G Hewitt, Conceptual Physics, Pearson education, 2017
3. R A Serway and J W Jewitt, Physics for Scientists and Engineers, Thomson Brooks/Cole, 2019
4. J Walker, D Halliday and R Resnick, Principles of Physics, John Wiley and Sons, Inc, 2018
5. H C Verma, Concepts of Physics (Vol I & II), Bharathi Bhawan Publishers & Distributors, New Delhi, 2017.

22CH103 ENGINEERING CHEMISTRY I

2023

Course Objectives

- Understand the origin of elements from the universe
- Outline the properties of elements in the periodic table
- Analyze the different types of bond formed during chemical reactions and its reaction thermodynamics
- Summarize different states of matter based on atomic arrangement

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

Course Outcomes (COs)

1. Understand nuclear transmutation reactions that lead to the formation of elements in the universe
2. Illustrate atomic structure of elements in the periodic table and interpret the periodic trends in properties of elements with its anomaly
3. Apply the conditions for the formation of different types of chemical bonds and predict the minimum energy required for a reaction to occur
4. Analyze endothermic and exothermic processes and exchange of energy during chemical reactions
5. Analyze whether the given matter is a solid, liquid, gas, or plasma and interpret the arrangement of atoms

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1												
2	2	1												
3	2	1												
4	2	1												
5	2	1												

UNIT I

5 Hours

ORIGIN OF ELEMENTS

Hydrogen - Elements and Sun - fusion - hypernova - supernova - dying stars - man-made elements.

UNIT II

7 Hours

ATOMIC STRUCTURE AND PERIODICITY

Atomic Structure - Electronic configuration - Periodic Table - Periodic trends in properties of elements - Anomalous behaviour in periodicity.

UNIT III **6 Hours**

CHEMICAL BONDING

Octet rule & its limitations - types of chemical bonds - bond energy - bond cleavage - activation energy of reactions

UNIT IV **6 Hours**

REACTION THERMODYNAMICS

Conservation of energy - Endothermic reactions & exothermic reactions - Exchange of energy involved in chemical reactions

UNIT V **6 Hours**

STATES OF MATTER

Solid - liquid - gas - plasma - quantum dots - arrangement of atoms/ions/molecules in different phases

1 **2 Hours**

EXPERIMENT 1

Lab safety rules and guidelines for students - OSHA Guidelines

2 **3 Hours**

EXPERIMENT 2

Estimation of dissolved oxygen content in water sample(s) by Winkler's method

3 **4 Hours**

EXPERIMENT 3

Determination of Fe(II) in a sample using spectrophotometer

4 **3 Hours**

EXPERIMENT 4

Estimation of chromium content in water sample by volumetric analysis

5 **3 Hours**

EXPERIMENT 5

Estimation of chloride present in the given water sample by argentometric method

6 **3 Hours**

EXPERIMENT 6

Conductometric titration of mixture of acids

7 **4 Hours**

EXPERIMENT 7

Estimation of magnesium ions in given solution by EDTA method

8 **4 Hours**

EXPERIMENT 8

Preparation of salt of fatty acid by saponification process

9

4 Hours

EXPERIMENT 9

Recrystallization of aspirin from water/ethanol

Total:30+30: 60 Hours

Reference(s)

1. Peter Atkins, Physical Chemistry, Oxford university press, 2019
2. Rose Marie Gallagher and Author Paul Ingram, Complete Chemistry Cambridge IGCSE, Oxford university press, 2020
3. P L Soni, Text book of inorganic chemistry, Chand publishers, New Delhi, 2017
4. J.D. Lee, Concise inorganic chemistry, Blackman Science Ltd, France, Wiley-India, 5th edition (Reprint), 2016
5. Gareth Price, Thermodynamics of chemical processes, Oxford university press, 2019
6. D Tabor, Gases, liquids and solids and other states of matter, Oxford University press, 2018

22GE001 FUNDAMENTALS OF COMPUTING

3 0 0 3

Course Objectives

- Understand the fundamental digital logics behind computations of computer systems.
- Develop simple assembly language programs with respect to arithmetic operations.
- Understand the program execution process and basics of software development methodologies.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Infer the hidden languages and inner structures of computer hardware and software through codes and combinations.
2. Interpret the organizational and architectural issues of a digital computer with concepts of various data transfer techniques in digital computers and the I/O interfaces.
3. Analyze programming problems and apply assembly instructions to solve simple problems.
4. Infer the fundamentals of operating system and System programs basics.
5. Apply the software development methodologies to various real life scenarios.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

8 Hours

CODES AND COMBINATIONS

Communication using Mores and Braille binary codes - Digitizing letters, numbers and objects using binary codes - Performing simple operations: addition through binary codes.

UNIT II

9 Hours

COMPUTATION USING COMPUTER

Communication to computing devices through various input sources - Computational operation - flow, functions

and controls - communication to output devices - Basic communication protocol.

UNIT III

11 Hours

ASSEMBLY LANGUAGE PROGRAMMING

Little Man Computing (LMC) Model - Instruction Set - Labels - Calculation -Branching - Input - Output - Loops - Simple programs.

UNIT IV

9 Hours

OPERATING SYSTEM AND APPLICATION GENERATION

BIOS - Device Drivers - Resources - Scheduler - Applications Generation and Creation - Stages of Compilation - Linkers, Loaders and Libraries.

UNIT V

8 Hours

SOFTWARE DEVELOPMENT

Phases of application life cycle management - Software Development Methodologies - Web Page development.

Total: 45 Hours

Reference(s)

1. Charles Petzold, "Code: The Hidden Language of Computer Hardware and Software", Microsoft Press books, 2009.
2. David D. Riley, Kenya. Hunt, "Computational thinking for the modern problem Solver", CRC Press Taylor & Francis Group, 2014.
3. Andrew Eliaz, "Little Man Computer Programming: For The Perplexed From The Ground Up", The Internet Technical Bookshop; 1st edition, 2016.
4. Abraham Silberschatz, "Peter Baer Galvin and Greg Gagne, Operating System Concepts", 9th Edition, John Wiley & Sons Pvt. Ltd, 2015.
5. Roger S. Pressman, "Software Engineering: A Practitioner's Approach", McGraw Hill International edition, Seventh edition, 2010

22HS001 FOUNDATIONAL ENGLISH

1 0 2 2

Course Objectives

- Heighten awareness of grammar in oral and written expression
- Improve speaking potential in formal and informal contexts
- Improve reading fluency and increased vocabulary
- Prowess in interpreting complex texts
- Fluency and comprehensibility in self-expression
- Develop abilities as critical readers and writers
- Improve ability to summarize information from longer text, and distinguish between primary and supporting ideas

Programme Outcomes (POs)

- Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Outcomes (COs)

- Express themselves in a professional manner using error-free language
- Express in both descriptive and narrative formats
- Understand and make effective use of the English Language in Business contexts
- Actively read and comprehend authentic text
- Express opinions and communicate experiences.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									2	3		2		
2									2	3		2		
3									2	3		2		
4									2	3		2		
5									2	3		2		

UNIT I

15 Hours

SELF-EXPRESSION

Self-Introduction - Recreating Interview Scenarios (with a focus on verbal communication) - Subject Verb Concord - Tenses - Common Errors in verbal communication Be-verbs - Self-Introduction - Recreating interview scenarios - Haptics - Gestures - Proxemics - Facial expressions -Paralinguistics/Vocalics - Body Language - Appearance - Eye Contact - Artefacts. Self-Introduction - Powerful openings and closings at the interview - Effective stock phrases - Modified for spontaneity and Individuality-Question tags, framing questions including WH Questions - Prepositions - Listening to Ted Talks-Listening for specific information

UNIT II

15 Hours

CREATIVE EXPRESSION

Descriptive Expression - Picture Description and Blog Writing - Vocabulary - One word substitution - Adjectives - Similes, Metaphors, Imagery & Idioms - Link words - Inclusive language Narrative Expression - Travelogue and Minutes of Meeting -Verbal analogy -Sequence & Time order words - Jumbled paragraph, sentences, Sequencing - Text & Paragraph completion - Past tense - Using quotation marks

UNIT III

15 Hours

FORMAL EXPRESSION

Formal Letters and Emails - Writing: E-mails and Letters of apology, Requisition and Explanation, and Letters to Newspapers - Speaking: Tendering verbal apologies, and explanations, persuading a listener/ audience-Hierarchy in Business correspondence- Subject of a mail, Header, Body (Salutation) and Footer of a mail. Conjunctional clause Punctuation - Formal Idioms - Phrases - Articles - Definite & Indefinite - Types of sentences - Modal verbs Precision in comprehension, Summary writing, Selective summary - Reading: Active reading - short paragraphs, excerpts, articles and editorials - Skimming and Scanning. Reading comprehension & analysis - Tenses, QP/ PQ approach. Identifying the central themes/ crux-Interpreting tone - formal/informal/semi-formal - Note - taking - Listening: Listening for data, for specific information, for opinion -Active and passive Listening - Transcription - Paraphrasing and summarizing information-Agreeing & disagreeing - Note - taking - Writing: Summary writing, selective summary, paraphrasing, note - making, opinion pieces - Finding synonyms in the context Paraphrasing - Sentence Transformation - simple, compound, complex. Sentence substitution - Sentence completion - Interpreting paragraphs.

Total: 45 Hours

Reference(s)

1. Sasikumar, V, et.al. A Course in Listening & Speaking Foundation Books, 2005.
2. Murphy, Raymond. English Grammar in Use: A Self-Study Reference and Practice Book for Intermediate Students: with Answers. Cambridge: Cambridge University Press, 1985.
3. Prasad, Hari Mohan. A Handbook of Spotting Errors. Mcgraw Hill Education, 2010
4. Reynolds, John. Cambridge IGCSE, A&A First Language English. 2018th ed., Hodder Education, 2018.
5. Wiggins, Grant P., and Jay McTighe. Understanding by Design. Association for Supervision and Curriculum Development, 2008.

22GE004 BASICS OF ELECTRONICS ENGINEERING

2 0 2 3

Course Objectives

- To understand the concept of energy transmission through mechanical, electrical and electromagnetic form.
- To analyze the use of PN Junction Diode and BJT for signal conditioning.
- To apply the working principle of PN Junction Diode and BJT for the design of basic Digital Logic.
- To analyze the working and characteristics of Special Purpose Semiconductor Electronic Devices.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Understand the need for electrical and electromagnetic signal transmission.
2. Analyze the working principle and characteristics of PN junction diode.
3. Analyze the working principle and characteristics of Bipolar Junction Transistor.
4. Apply the working principle of PN Junction diode and BJT for designing basic Digital Logic functions.
5. Analyze the energy conversion needs and working principle of Special purpose electronic devices.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	1										
2	3	3	3	2										
3	3	3	3	2										
4	3	3	3	2										
5	3	3	3	1										

UNIT I

6 Hours

ENERGY TRANSFER AND SIGNALS

Energy Transmission through Mechanical, Electrical and Electromagnetic means, Signal as Energy Transmission, Complexity in signal transmission (Volume of Information, Distance and Time taken), Limitations of Mechanical Energy Transmission, Electrical and Electromagnetic Signal Transmission, Need for Conversion between Electrical and Mechanical Signals.

UNIT II

8 Hours

SIGNAL CONDITIONING USING DIODE

Need for Vacuum Tubes in the Evolution of Electronics, Overview of Vacuum Tubes, Diode and Triode, Limitations of Vacuum Tubes. Semiconductor Group in Periodic Table, Overview of Semiconductor Materials, Flow of electrical energy through PN Junction Diode, Signal Clipping, Signal Clamping and Signal Multiplication using PN Junction Diode, Limitations of PN Junction Diode.

UNIT III

6 Hours

SIGNAL CONDITIONING USING TRANSISTOR

Need for controlling electrical signals, Principle of Bipolar Junction Transistor operation, Signal Switching and Amplification using BJT, Limitations of BJT, Principle of Field Effect Transistor operation.

UNIT IV

6 Hours

LOGIC SYNTHESIS USING DIODE AND TRANSISTORS

Overview of Logic Gates, PN Junction and BJT as electronic switches, Digital Logic Synthesis using Diode and Transistor: Diode Logic, Resistor Transistor Logic, Diode Transistor Logic, Transistor Logic.

UNIT V

4 Hours

DEVICES FOR SPECIAL REQUIREMENTS

Voltage Regulation using Zener Diode, Variable Capacitance using Varactor Diode, Electrical Energy to Light Energy conversion using Light Emitting Diode, Light to Energy to Electrical Energy conversion using Solar Cell.

1

4 Hours

EXPERIMENT 1

Design and Implement a simple device to communicate basic information between two different small distance points using wired and wireless methods.

2

6 Hours

EXPERIMENT 2

Design and Implement different wave shaping Circuits using PN Junction Diodes.

3

4 Hours

EXPERIMENT 3

Design and Implement Voltage Multiplier Circuit using PN Junction Diodes and Capacitors.

4

4 Hours

EXPERIMENT 4

Design and Implement a three Stage Circuit to convert 220V 50Hz AC mains supply to 12V DC supply.

5

4 Hours

EXPERIMENT 5

Design and Implement a BJT Amplifier Circuit to amplify audio input signal.

6

4 Hours

EXPERIMENT 6

Design and Implement Basic Logic Gates using PN Junction Diodes.

7

4 Hours

EXPERIMENT 7

Design and Implement Basic Logic Gates using BJTs.

Total: 30+30:60Hours

Reference(s)

1. Thomas L. Floyd, Electronic Devices: Electron Flow Version, Ninth Edition, Prentice Hall, 2012.
2. J Millman, C. Halkias & Satyabrata JIT, Electronic Devices and Circuits, Tata McGraw-Hill, 2007.
3. L Robert Boylestead, Louis Nashelsky, Electronic Devices and Circuit Theory, Pearson Education 2006.
4. David A. Bell, Electronic Devices and Circuits, Prentice Hall of India, 2003.
5. Adel S. Sedra & Kenneth C. Smith, Micro Electronic Circuits Theory and Applications, Sixth Edition, Oxford University Press, 2013.
6. Behzad Razavi, Microelectronics, Wiley India Pvt. Ltd.; 2nd edition (2018)

22HS002 STARTUP MANAGEMENT

1 0 2 2

Course Objectives

- Promote entrepreneurial spirit and motivate to build startups
- Provide insights on markets and the dynamics of buyer behaviour
- Train to develop prototypes and refine them to a viable market offering
- Support in developing marketing strategies and financial outlay
- Enable to scale up the porotypes to commercial market offering

Programme Outcomes (POs)

- g. Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- h. Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- i. Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- j. Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- k. Demonstrate knowledge and understanding of the engineering and management principles and apply these to one’s own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.

Course Outcomes (COs)

1. Generate valid and feasible business ideas
2. Create Business Model Canvas and formulate positioning statement
3. Invent prototypes that fulfills an unmet market need
4. Formulate business strategies and create pitch decks
5. Choose appropriate strategies for commercialization

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1							1	2	1		1			
2							2	2	1	1	2			
3							3	3	1	2	2			
4							1	3	1	2	2			
5							2	3	2	2	2			

UNIT I BUSINESS MODELS AND IDEATION Startups: Introduction, Types of Business Modes for Startups. Ideation: Sources of Ideas, Assessing Ideas, Validating Ideas, Tools for validating ideas, Role of Innovation and Design Thinking.	3 Hours
UNIT II UNDERSTANDING CUSTOMERS Buyer Decision Process, Buyer Behaviour, Building Buyer Personas, Segmenting, Targeting and Positioning, Value Proposition (Business Model Canvas), Information Sourcing on Markets, Customer Validation	3 Hours
UNIT III DEVELOPING PROTOTYPES Prototyping: Methods - Paper and Digital, Customer Involvement in Prototyping, Product Design Sprints, Refining Prototypes.	3 Hours
UNIT IV BUSINESS STRATEGIES AND PITCHING Design of Marketing Strategies and Campaigns, Go-To-Market Strategy, Financial KPIs Financial Planning and Budgeting, Assessing Funding Alternatives, Pitching, Preparing Pitch Decks.	3 Hours
UNIT V COMMERCIALIZATION Implementation: Prototype to Commercialization, Test Markets, Institutional Support, Registration Process, IP Laws and Protection, Legal Requirements, Type of Ownership, Building and Managing Teams, Defining role of investors.	3 Hours
1 EXPERIMENT 1 Analysis of various business sectors	1 Hours
2 EXPERIMENT 2 Developing a Design Thinking Output Chart	2 Hours
3 EXPERIMENT 3 Creating Buyer Personas	1 Hours
4 EXPERIMENT 4 Undertake Market Study to understand market needs and assess market potential	3 Hours
5 EXPERIMENT 5 Preparation of Business Model Canvas	2 Hours

6 EXPERIMENT 6 Developing Prototypes	15 Hours
7 EXPERIMENT 7 Organizing Product Design Sprints	2 Hours
8 EXPERIMENT 8 Preparation of Business Plans	2 Hours
9 EXPERIMENT 9 Preparation of Pitch Decks	2 Hours
	Total: 15+ 45:60 Hours

Reference(s)

1. Rashmi Bansal, Connect the Dots, Westland and Tranquebar Press, 2012
2. Pavan Soni, Design Your Thinking: The Mindsets, Toolsets and Skill Sets for Creative Problem-solving, Penguin Random House India, 2020
3. Ronnie Screwvala, Dream with Your Eyes Open: An Entrepreneurial Journey, Rupa Publications, 2015
4. Stephen Carter, The Seed Tree: Money Management and Wealth Building Lessons for Teens, Seed Tree Group, 2021
5. Kotler Philip, Marketing Management, Pearson Education India, 15th Edition
6. Elizabeth Verkey and Jithin Saji Isaac, Intellectual Property, Eastern Book Company, 2nd Edition, 2021.

22MA201 ENGINEERING MATHEMATICS II

3 1 0 4

Course Objectives

- To impart and analyze the concepts of differential equations to describe in real-world phenomena
- To provide basic understanding on differential equation models and vector field models
- Summarize and apply the methodologies involved in framing the real world problems related to fundamental principles of complex functions

Programme Outcomes (POs)

- a. Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering
- b. Specialization to the solution of complex engineering problems. Identify, formulate, review Research literature, and analyze complex engineering problems reaching substantiated Conclusions using first principles of mathematics, natural sciences, and engineering sciences.

Course Outcomes (COs)

1. Interpret the concept of differential equations through mathematical modeling and analyze its applications in engineering
2. Formulate the real world problems as second order linear differential equations and give solutions for the same
3. Demonstrate the real-world phenomena with magnitude and direction in the form of vector functions
4. Apply the concept of vector fields and line integrals through mathematical modeling in engineering
5. Determine complex functions and apply them to formulate problems arising in engineering

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	3												
2	2	3												
3	2	3												
4	3	3												
5	1	3												

UNIT I

9 Hours

FIRST ORDER LINEAR DIFFERENTIAL EQUATIONS

Formation of differential equations- Solutions of first order linear ODE: Leibnitzs and method of separation of variables - Cooling/Heating of an object - A falling object - Modeling of electric circuits: RL and RC circuits - Modeling of population dynamics: Exponential growth and decay - Logistic growth model

UNIT II

9 Hours

SECOND ORDER LINEAR DIFFERENTIAL EQUATIONS

Methods of solving second order linear ordinary differential equations - Models for linear oscillators: Simple harmonic motion - Mechanical vibrations with and without damping - Electric circuit system: RLC circuits.

UNIT III

9 Hours

VECTOR DIFFERENTIAL CALCULUS

Vector and scalar functions - Fields - Derivative of a vector function and geometrical interpretation - Velocity and acceleration - Gradient and its properties - Tangent and normal vectors - Directional derivative - Divergence of a vector field - Curl of a vector field - Projectile motion

UNIT IV

9 Hours

VECTOR INTEGRAL CALCULUS

Line integrals of vector point functions - Surface integral of vector point functions - Applications of line and surface integrals - Greens theorem in a plane - Stokes theorem - Gauss divergence theorem

UNIT V

9 Hours

COMPLEX FUNCTIONS

Basic concepts of Complex numbers Geometrical representation of complex number - Analytic functions and its properties - Construction of Analytic functions: Fluid flow Electric flow - Mapping of complex functions

Total:45+15:60 Hours

Reference(s)

1. Richard E. Williamson, Introduction to Differential Equations and Dynamical Systems, McGraw Hill Companies. Inc, 1997
2. Michael Greenberg, Advanced Engineering Mathematics, 2/e, Pearson, 2018
3. George B. Thomas, Maurice D. Weir and Joel Hass Thomas Calculus, 13/e, Pearson Publishers, 2013
4. Erwin Kreyszig, Advanced Engineering Mathematics Wiley, 10th editi5. J. Stewart, Essential Calculus, Cengage, 2nd edition, 2017on ,2015
5. J. Stewart, Essential Calculus, Cengage, 2nd edition, 2017

22PH202 ELECTROMAGNETISM AND MODERN PHYSICS

2023

Course Objectives

- Understand the principles and mechanisms of electricity and magnetism
- Infer the classification of electromagnetic waves
- Analyze the theory of relativity and energy bands

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- i. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

Course Outcomes (COs)

1. Understand the principles and mechanism of electrostatics and current
2. Illustrate the principles and mechanism of magneto statics
3. Classify electromagnetic waves and infer the characteristics of visible light
4. Outline the importance of theory of relativity and analyze the wave nature of particles
5. Exemplify the electrical properties of semiconductor based on the band theory

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1							2					
2	2	1							2					
3	2	1							2					
4	2	1												
5	2	1							2					

UNIT I

6 Hours

ELECTRICITY

Electric monopoles - Electric field - Electric flux - Electric potential - Electrical energy- Capacitor-Conductors and Insulators - Electric dipole and polarization - Electric current - Voltage sources - Resistance

UNIT II

6 Hours

MAGNETISM

Sources of magnetism - Monopoles - Magnetic field and force - magnetic field and current distribution - Magnetic dipole - Magnetic potential energy - Inductor - Electric and magnetic field comparison.

UNIT III **6 Hours**

ELECTROMAGNETIC WAVES AND LIGHT

Electromagnetism: Basic laws - Electromagnetic energy - radiation. Electromagnetic waves: Origin, nature and spectrum - Visible light. Principle of least time - Geometrical optics-Human eye - Diffraction - Interference - Polarization – LASER.

UNIT IV **6 Hours**

MODERN PHYSICS

Special theory of relativity - Simultaneity and time dilation - Length contraction - Relativistic mass variation. Matter waves - De-Broglie hypothesis - Wave nature of particles

UNIT V **6 Hours**

ENERGY BANDS IN SOLIDS

Band theory of solids - Classification of materials - Semiconductors - Direct and indirect semiconductor - Fermi energy - Intrinsic and extrinsic semiconductor - Carrier concentration - Electrical conductivity

1 **5 Hours**

EXPERIMENT 1

Determination of V-I characteristics of a solar cell

2 **5 Hours**

EXPERIMENT 2

Determination of Hall voltage of a given specimen by Hall Effect method

3 **5 Hours**

EXPERIMENT 3

Determination of wavelength of a given laser source - Grating method

4 **4 Hours**

EXPERIMENT 4

Determination of particle size using diode laser

5 **3 Hours**

EXPERIMENT 5

Determination of refractive index of a given solid medium and liquid medium

6 **4 Hours**

EXPERIMENT 6

Determination of energy loss per cycle of a ferromagnetic material using hysteresis curve

7 **4 Hours**

EXPERIMENT 7

Determination of band gap energy of a given semiconducting material

Total:30+30:60Hours

Reference(s)

1. C J Fischer, The energy of Physics Part II: Electricity and Magnetism, Cognella Academic Publishing, 2019
2. P G Hewitt, Conceptual Physics, Pearson education, 2017
3. R A Serway and J W Jewitt, Physics for Scientists and Engineers, Thomson Brooks/Cole, 2019
4. J Walker, D Halliday and R Resnick, Principles of Physics, John Wiley and Sons, Inc, 2018
5. H C Verma, Concepts of Physics (Vol I & II), Bharathi Bhawan Publishers & Distributors, New Delhi, 2017.

22CH203 ENGINEERING CHEMISTRY II

2 0 2 3

Course Objectives

- Understand the concept of electrochemistry for determination of electrode potential, pH and applications as energy storage devices
- Outline the chemistry of metal corrosion and analyze the methods of corrosion control
- Understand the role of catalyst in the rate of reaction
- Summarize the variation in properties and reactivity of isotopes.

Programme Outcomes (POs)

- Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

Course Outcomes (COs)

- Apply the electrochemical concepts to determine the electrode potential of a metal
- Analyze the working of batteries for the energy storage devices
- Understand the mechanism of corrosion and suggest a method to control the corrosion
- Illustrate reaction mechanisms and assess the role of catalyst in a chemical reaction
- Analyze various types of nuclear transmutation including decay reactions

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1												
2	2	1												
3	2	1					1							
4	2	1												
5	2	1												

UNIT I

6 Hours

ELECTROCHEMISTRY

Origin of potential - Electromotive force - Electrical double layer - Transport of charge within the cell - Cell description - Prediction of cell potentials.

UNIT II **6 Hours**

ENERGY STORING DEVICES

Relation between electrical energy and energy content of a cell - Reversible and irreversible cell - Charging and discharging reactions in a reversible cell - Current challenges in energy storage technologies.

UNIT III **6 Hours**

METAL CORROSION AND ITS PREVENTION

Oxidation of metals: Electrochemical origin of corrosion - Electromigration - Electron transfer in the presence and absence of moisture - Galvanic series. Strategies for corrosion control: Galvanic anode and impressed current.

UNIT IV **6 Hours**

CATALYSIS

Energy profile diagram for a chemical reaction - activation energy - role of catalyst - homogeneous and heterogeneous catalysis - types

UNIT V **6 Hours**

NUCLEAR REACTIONS

Radioactive and stable isotopes - Variation in properties between isotopes - Radioactive decay (alpha, beta and gamma) - Half-life period - Nuclear reactions - Radiocarbon dating

1 **4 Hours**

EXPERIMENT 1

Determination of strength of hydrochloric acid in a given solution using pH meter

2 **4 Hours**

EXPERIMENT 2

Application of calomel electrode to determine the redox potential of Fe(II) solution

3 **4 Hours**

EXPERIMENT 3

Construct an electrochemical cell exhibiting valid output and compare its potential with the given standard cell

4 **5 Hours**

EXPERIMENT 4

Determination of corrosion percentage of iron/steel by weight loss method

5 **4 Hours**

EXPERIMENT 5

Determination of percentage of corrosion inhibition in iron/mild steel using a natural inhibitor

6 **4 Hours**

EXPERIMENT 6

Electroplate copper on the given target object and estimate the amount of copper deposited at cathode.

7

5 Hours

EXPERIMENT 7

Determination of rate constant of acid catalyzed hydrolysis of ester

Total:30+30:60Hours

Reference(s)

1. Jain and Jain, Engineering Chemistry, 16th Edition, Dhanpat Rai Publishing Company, New Delhi, 2013.
2. P.H. Rieger, Electrochemistry, Second Edition (Reprint), Springer, Netherland, 2012
3. E. McCafferty, Introduction to Corrosion Science, Springer; 2010 Edition, January 2010
4. S. Vairam, Engineering Chemistry, John Wiley & Sons, 2014
5. H.J. Arnkar, Essentials of Nuclear Chemistry, 4th edition, (revised) New Age International Publishers, 2011
6. U. Hanefeld, L. Lefferts, Catalysis: An Integrated Textbook for Students, Wiley- VCH, 2017.

22GE002 COMPUTATIONAL PROBLEM SOLVING

3 0 0 3

Course Objectives

- Analyze the algorithm design techniques and development principles in solving the real life problems.
- Illustrate the different ways of organizing and storing the data in computing systems.
- Understand the basic network configuration and setup connections among different device systems.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Analyze a problem and formulate algorithms, pseudocodes and flowcharts.
2. Develop algorithmic solutions to simple computational problems and explore algorithmic approaches to problem solving.
3. Design and apply appropriate data structures for solving computing problems.
4. Compare the various storage devices used in a computer system.
5. Analyze the requirements for a given organizational structure and establish the connection between two or more computers to form a network.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	2										
2	3	3	3	3										
3	2	2	2	3										
4	2	2	2	2										
5	2	2	2	2										

UNIT I

6 Hours

VISUAL PROCESS MODELING

Scenario decomposition - Logical sequencing - Drawing flowchart - Preparation of visual process model.

UNIT II

12 Hours

ALGORITHMIC DESIGN THINKING

Analysis - Verification - Brute force - Divide and conquer - Greedy - Backtracking.

UNIT III

12 Hours

DATA ORGANIZATION

Elementary Data Organization - Abstract Data Types - Fundamentals of Linear and Non Linear Data Structures.

UNIT IV

7 Hours

DATA STORAGE

Flat File and Relational database - Data Read & Write in Local Storage, Server Storage and Cloud storage - Database Query Methods.

UNIT V

8 Hours

NETWORKING ESSENTIALS

Networking Components and Services - IP Addressing - Configuring and Managing the Campus Network - Network Security - Firewalls.

Total: 45 Hours

Reference(s)

1. David D. Riley, Kennya. Hunt, "Computational thinking for the modern problem Solver", CRC Press Taylor & Francis Group, 2014.
2. Anany Levitin, "Introduction to the Design and Analysis of Algorithms", Third Edition, Pearson Education Asia, 2011.
3. Mark Allen Weiss, "Data Structures and Algorithm Analysis in C", 2nd Edition, Pearson Education,2016.
4. Abraham Silberschatz, Henry F. Korth and S. Sudarshan, "Database System Concepts", McGraw Hill, 2015.
5. Behrouz A.Forouzan, "Data Communication and Networking", 5th Edition, Tata McGraw-Hill, 2014.

22GE003 BASICS OF ELECTRICAL ENGINEERING

2 0 2 3

Course Objectives

- To understand the basic concepts of electrical charge and its properties
- To interpret the formation of electric field due to electric charges
- To illustrate the concept of magnetic fields due to revolving electron
- To illustrate the force on moving charges in electric and magnetic field
- To understand the energy, transfer in electro mechanical conversion

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- k. Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Outcomes (COs)

1. Interpret the behavior of electric charges in different medium using coulombs law.
2. Analyze the electric field due to different charge distributions.
3. Analyze the magnetic field intensity due to long conductor, solenoid, toroid and magnetic dipoles.
4. Analyze the force on conductors due to the moving charges.
5. Interpret the energy conversion concepts in electromagnetic fields.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	2								2	2		
2	2	2	2	3							3	2		
3	2	2	1	3							2	2		
4	3	2	1	2							2	2		
5	2	2									2	2		

UNIT I **5 Hours**

ELECTRIC CHARGE

Properties of charge, additivity of charges, quantization of charge, conservation of charge, Forces between multiple charges, Electric charge in conductors, Drift of Electrons, Charges in Clouds.

UNIT II **7 Hours**

ELECTRIC FIELD

Electric field due to system of charges, Significance of Electric field line. Electric Dipole and its significance, Continuous charge distribution, Field in infinite long uniform straight conductors, field in uniform charged uniform infinite plane sheet, field due to uniform thin spherical sheet.

UNIT III **7 Hours**

MAGNETIC FIELDS

Concept of magnetic field, magnetic fields in infinitely long straight wire, straight and toroidal solenoids, Magnetic dipole moment of a revolving electron, Magnetic field intensity due to a magnetic dipole (bar magnet) along its axis and perpendicular to axis, Induced Electric field due to changing Magnetic Field.

UNIT IV **6 Hours**

FORCE ON CHARGES

Force on a moving charge in uniform magnetic and electric fields, Force on a current carrying conductor in a uniform magnetic field, Force between two parallel current carrying conductors.

UNIT V **5 Hours**

ELECTRO MECHANICAL ENERGY CONVERSION

Energy transfer in electromagnetic fields, Energy storage in magnetic field, Electromagnetic induction, induced emf, Eddy currents. Self and mutual inductance Linear Momentum and Angular Momentum carried by Electromagnetic Fields.

1 **15 Hours**

EXPERIMENT 1

Analyze and design of electromechanical energy conversion system.

2 **15 Hours**

EXPERIMENT 2

Develop an electrical machine and analyze its performance with supplied input of AC from 0 V to 230 V.

Total:30+30:60Hours

Reference(s)

1. Mathew N. O. Sadiku, Principles of Electromagnetics, 6th Edition, Oxford University 2020
2. William H. Hayt and John A. Buck, Engineering Electromagnetics, McGraw Hill 2020
3. Kraus and Fleisch, Electromagnetics with Applications, McGraw Hill International Editions, 2017
4. S.P.Ghosh, Lipika Datta, Electromagnetic Field Theory, First Edition, McGraw Hill Education(India) Private Limited 2017

22AM206 DIGITAL COMPUTER ELECTRONICS

3 0 2 4

Course Objectives

- Understand the operation of Arithmetic Logic unit in Microprocessors
- Interpret Data retrieval from Memory by Microprocessors
- Analyze the role of Control Unit in Microprocessors
- Analyze Instruction execution in Microprocessors

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

Course Outcomes (COs)

1. Analyze the Design of Arithmetic and Logic Unit in Microprocessors.
2. Analyze the Data Storage and Retrieval from Random Access Memory
3. Analyze the working mechanism of Control Unit in Microprocessors
4. Analyze the execution of Arithmetic and Logical Instructions
5. Analyze the execution of Jump and Memory related Instructions

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2											
2	2	2	2											
3	2	2	2											
4	2	2												
5	2	2												

UNIT I

9 Hours

BINARY SYSTEM AND DESIGN OF ALU

Conversion of Decimal, Hexadecimal, Octal and Binary Numbers - Representation of Negative Numbers in Binary - Design of Binary Arithmetic Logic Modules - Magnitude Comparator - Encoder - Decoder - Multiplexer - Demultiplexer - Design of Arithmetic and Logic Unit (ALU).

UNIT II **9 Hours**
SYNCHRONOUS CIRCUIT AND DESIGN OF RAM

Latches and Flip Flops - Clock - Registers - Counters - Shift Registers - Storage and Retrieval of Binary Numbers from Registers - Design of Random Access Memory (RAM) - Encoding and Decoding of Memory address locations.

UNIT III **9 Hours**

DESIGN OF CONTROL UNIT

Design of Control Unit - Mechanism of Instruction Read, Data Read, Instruction Decode, Instruction Execute and Data Write

UNIT IV **9 Hours**

BASIC INSTRUCTION EXECUTION

Arithmetic Instructions - Increments, Decrements and Rotate Instructions - Logic Instructions - Arithmetic and Logic instructions

UNIT V **9 Hours**

ADVANCED INSTRUCTION EXECUTION

Memory Reference instructions - Register Instructions - Jump and Call Instructions - Concept of Flag - Extended Register Instructions - Indirect Instructions - Stack instructions

1 **2 Hours**

EXPERIMENT 1

Design and Simulation of Fundamental Gates using Universal Gates (NAND and NOR)

2 **3 Hours**

EXPERIMENT 2

Design and Simulation of Half Adder, Full Adder, Half Subtractor, Full Subtractor

3 **3 Hours**

EXPERIMENT 3

Design and Simulation of 4-bit Ripple Carry Adder

4 **4 Hours**

EXPERIMENT 4

Design and Simulation of a 4-bit Arithmetic and Logic Unit

5 **4 Hours**

EXPERIMENT 5

Design and Simulation of D Flip Flop and J K Flip Flop

6 **4 Hours**

EXPERIMENT 6

Design and Simulation of 8-bit Register.

7 **4 Hours**

EXPERIMENT 7

Design and Simulation of an 8 bit SISO, SIPO, PISO, PIPO Shift Registers

8 **3 Hours**

EXPERIMENT 8

Simulation of Data Read and Data Write from a RAM.

9 **3 Hours**

EXPERIMENT 9

Simulation of Control Unit Functionality

Total:45+30:75 Hours

Reference(s)

1. Morris Mano, "Digital Logic & Computer Design", Pearson Education India, 2019.
2. Albert Paul Malvino and Jerald A Brown, "Digital Computer Electronics,(3rd Edition)", McGraw Hill Education India, 2001.
3. David Money Harris and Sarah L Harris, "Digital Design and Computer Architecture", Elsevier, 2007
4. John C Schott, "But How do it Know? The Basic Principles of Computers for Everyone", John C Scott Publishers, 2009.
5. Petzold Charles, "Code: The Hidden Language of Computer Hardware and Software (2nd Edition)", Microsoft Press, 2022.
6. Thomas C Bartee, "Digital Computer Fundamentals (6th Edition)",Tata Mcgraw Hill Education, 2011.

22HS003 HERITAGE OF TAMILS

1 0 0 1

Course Objectives

- Describe the linguistic diversity in India, highlighting Dravidian languages and their features
- Summarize the evolution of art, highlighting key transitions from rock art to modern sculptures
- Examine the role of sports and games in promoting cultural values and community bonding
- Discuss the education and literacy systems during the Sangam Age and their impact.
- Outline the importance of inscriptions, manuscripts, and the print history of Tamil books in preserving knowledge and culture.

Programme Outcomes (POs)

- Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

Course Outcomes (COs)

1. Understand the concept of language families in India, with a focus on Dravidian languages.
2. Trace the evolution of art from ancient rock art to modern sculptures in Tamil heritage.
3. Identify and differentiate various forms of folk and martial arts in Tamil heritage.
4. Understand the concepts of Flora and Fauna in Tamil culture and literature.
5. Evaluate the contributions of Tamils to the Indian Freedom Struggle.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									2	3				
2									2	3				
3									2	3				
4									2	3				
5									2	3				

UNIT I

3 Hours

UNIT I LANGUAGE AND LITERATURE

Language Families in India - Dravidian Languages - Tamil as a Classical Language- Classical Literature in Tamil- Secular Nature of Sangam Literature- Distributive Justice in Sangam Literature - Management Principles in Thirukural - Tamil Epics and Impact of Buddhism & Jainism in Tamil Land - Bakthi Literature Azhwars and Nayanmars - Forms of minor Poetry - Development of Modern literature in Tamil - Contribution of Bharathiyar and Bharathidhasan.

UNIT II

3 Hours

UNIT II HERITAGE - ROCK ART PAINTINGS TO MODERN ART- SCULPTURE

Hero stone to modern sculpture - Bronze icons - Tribes and their handicrafts - Art of temple car making - Massive Terracotta sculptures, Village deities, Thiruvalluvar Statue at Kanyakumari, Making of musical instruments - Mridhangam, Parai, Veenai, Yazh and Nadhaswaram - Role of Temples in Social and Economic Life of Tamils.

UNIT III

3 Hours

UNIT III FOLK AND MARTIAL ARTS

Therukoothu, Karagattam, Villu Pattu, Kaniyan Koothu, Oyillattam, Leatherpuppetry, Silambattam, Valari, Tiger dance - Sports and Games of Tamils.

UNIT IV

3 Hours

UNIT IV THINAI CONCEPT OF TAMILS

Flora and Fauna of Tamils & Aham and Puram Concept from Tholkappiyam and Sangam Literature - Aram Concept of Tamils - Education and Literacy during Sangam Age - Ancient Cities and Ports of Sangam Age - Export and Import during Sangam Age - Overseas Conquest of Cholas.

UNIT V

3 Hours

UNIT V CONTRIBUTION OF TAMILS TO INDIAN NATIONAL MOVEMENT AND INDIAN CULTURE

Contribution of Tamils to Indian Freedom Struggle - The Cultural Influence of Tamils over the other parts of India - Self-Respect Movement - Role of Siddha Medicine in Indigenous Systems of Medicine - Inscriptions & Manuscripts - Print History of Tamil Books.

Total: 15 Hours

Reference(s)

1. Dr. K. K. Pillay, Social Life of Tamils, A joint publication of TNTB & ESC and RMRL.
2. Dr. S. Singaravelu, Social Life of the Tamils - The Classical Period, International Institute of Tamil Studies.
3. Dr. S. V. Subatamanian, Dr. K. D. Thirunavukkarasu, Historical Heritage of the Tamils, International Institute of Tamil Studies.
4. Dr. M. Valarmathi, The Contributions of the Tamils to Indian Culture, International Institute of Tamil Studies.
5. Keeladi, Sangam City Civilization on the banks of river Vaigai, Department of Archaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu
6. Dr. K. K. Pillay, Studies in the History of India with Special Reference to Tamil Nadu.

22HS003 - தமிழர்மரபு

1001

பாடத்திட்டத்தின் நோக்கம்

- இந்தியமொழிக் கூடும்பத்Fள் திரவிடமொழிகள் தனித்Fஇயங் கூம்தன் மமமய அதன் சிறப்புகள்வழிஅறிதல்.
- மதான் தமிழர் கமலயில் சிமயஇயம்புதல்.
றுமதொடு அமடந்தவளரச
- சங்ககலதமிழரின் கற்றல்திறத்தஇலக்கியங் கள் வழிஆராய்தல்.

கற்றலின் விளைவு

1. இந்தியமொழிக் கூடும்பத்Fள் திரவிடமொழிகள் தனித்Fஇயங் கூம்தன் மமமய அதன் சிறப்புகள்வழிஅறிதல்.
2. மதான் தமிழர் கமலயில் சிமயஇயம்புதல்.
றுமதொடு அமடந்தவளரச
3. சங்ககலதமிழரின் கற்றல்திறத்தஇலக்கியங் கள் வழிஆராய்தல்.
4. தமிழ்மொழியின் சிறப்புகளஅதன் பமடப்பிலக்கியங் கள் மூலம் அறிந்Fமகளைளுதல்.
5. கற்கலம்மதொடுங்கி,
இக்கலம்வமரசிற்பக்கமலஅமடந்தவளரசசிமயகண் டுமகளைள் .
6. தமிழரதம்வொழ்வில் எங்கனம்இயற் மகமயவணங் ன் பமத்தி
கிப்பொற்றினரணபகொட்பொட்டின் வழிமதளிதல்.
7. இந்தியவிடுதமலபொரில் தமிழரஆற்றியபங்

அலகு I மொழி மற்றும் இலக்கியம்:

3

இந்திய மொழிக் குடும்பங்கள் - திரவிட மொழிகள் - தமிழ் ஒரு செம்மொழி - தமிழ் செவ்விலக்கியங்கள் - சங்க இலக்கியத்தின் சமயச் சார்பற்ற தன்மை - சங்க இலக்கியத்தில் பகிர்தல் அறம் - திருக்குறளில் மேலாண்மைக் கருத்துக்கள் - தமிழ்க் காப்பியங்கள், தமிழகத்தில் சமண பௌத்த சமயங்களின் தாக்கம் - பக்தி இலக்கியம், ஆழ்வார்கள் மற்றும் நாயன்மார்கள் - சிற்றிலக்கியங்கள் - தமிழில் நவீன இலக்கியத்தின் வளர்ச்சி - தமிழ் இலக்கிய வளர்ச்சியில் பாரதியார் மற்றும் பாரதிதாசன் ஆகியோரின் பங்களிப்பு.

அலகு II மரபு - பாறை ஓவியங்கள் முதல் நவீன ஓவியங்கள் வரை - சிற்பக் கலை:

3

நடுகல் முதல் நவீன சிற்பங்கள் வரை - ஜம்பொன் சிலைகள் - பழங்குடியினர் மற்றும் அவர்கள் தயாரிக்கும் கைவினைப் பொருட்கள், பொம்மைகள் - தேர் செய்யும் கலை - சுடுமண் சிற்பங்கள் - நாட்டுப்புறத் தெய்வங்கள் - குமரிமுனையில் திருவள்ளூர் சிலை - இசைக் கருவிகள் - மிருதங்கம், பறை, வீணை, யாழ், நாதஸ்வரம் - தமிழர்களின் சமூக பொருளாதார வாழ்வில் கோவில்களின் பங்கு.

சிமனமதரிந்Fமகளைள் ளுதல்.

அலகு III நாட்டுப்புறக் கலைகள் மற்றும் வீர விளையாட்டுகள்: 3
தெருக்கூத்து, கரகாட்டம், வில்லுப்பாட்டு, கணியான் கூத்து, ஓயிலாட்டம், தோல்பாவைக் கூத்து, சிலம்பாட்டம், வளரி, புலியாட்டம், தமிழர்களின் விளையாட்டுகள்.

அலகு IV தமிழர்களின் திணைக் கோட்பாடுகள்: 3
தமிழகத்தின் தாவரங்களும், விலங்குகளும் – தொல்காப்பியம் மற்றும் சங்க இலக்கியத்தில் அகம் மற்றும் புறக் கோட்பாடுகள் – தமிழர்கள் போற்றிய அறக்கோட்பாடு – சங்ககாலத்தில் தமிழகத்தில் எழுத்தறிவும், கல்வியும் – சங்ககால நகரங்களும் துறை முகங்களும் – சங்ககாலத்தில் ஏற்றுமதி மற்றும் இறக்குமதி – கடல்கடந்த நாடுகளில் சோழர்களின் வெற்றி.

அலகு V இந்திய தேசிய இயக்கம் மற்றும் இந்திய பண்பாட்டிற்குத் தமிழர்களின் பங்களிப்பு: 3
இந்திய விடுதலைப்போரில் தமிழர்களின் பங்கு – இந்தியாவின் பிறப்பகுதிகளில் தமிழ்ப் பண்பாட்டின் தாக்கம் – சுயமரியாதை இயக்கம் – இந்திய மருத்துவத்தில், சித்த மருத்துவத்தின் பங்கு – கல்வெட்டுகள், கையெழுத்துப்படிக்கள் - தமிழ்ப் புத்தகங்களின் அச்சு வரலாறு.

TOTAL : 15 PERIODS

TEXT-CUM-REFERENCE BOOKS

1. தமிழக வரலாறு – மக்களும் பண்பாடும் – கே.கே. பிள்ளை (வெளியீடு: தமிழ்நாடு பாடநூல் மற்றும் கல்வியியல் பணிகள் கழகம்).
2. கணினித் தமிழ் – முனைவர் இல. சுந்தரம். (விகடன் பிரசுரம்).
3. கீழடி – வைகை நதிக்கரையில் சங்ககால நகர நாகரிகம் (தொல்லியல் துறை வெளியீடு)
4. பொருளை – ஆற்றங்கரை நாகரிகம். (தொல்லியல் துறை வெளியீடு)
5. Social Life of Tamils (Dr.K.K.Pillay) A joint publication of TNTB & ESC and RMRL – (in print)
6. Social Life of the Tamils - The Classical Period (Dr.S.Singaravelu) (Published by: International Institute of Tamil Studies.
7. Historical Heritage of the Tamils (Dr.S.V.Subatamanian, Dr.K.D. Thirunavukkarasu) (Published by: International Institute of Tamil Studies).
8. The Contributions of the Tamils to Indian Culture (Dr.M.Valarmathi) (Published by: International Institute of Tamil Studies.)
9. Keeladi - 'Sangam City Civilization on the banks of river Vaigai' (Jointly Published by: Department of Archaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu)
10. Studies in the History of India with Special Reference to Tamil Nadu (Dr.K.K.Pillay) (Publishedby: The Author)
11. Porunai Civilization (Jointly Published by: Department of Archaeology & Tamil Nadu Text Bookand Educational Services Corporation, Tamil Nadu)
12. Journey of Civilization Indus to Vaigai (R.Balakrishnan) (Published by: RMRL) – Reference Book.

22AM301 PROBABILITY AND STATISTICS

3 1 0 4

Course Objectives

- Understand the basic concepts of probability with characteristics and also two-dimensional random variables
- Learn how to formulate and test hypotheses about means, variances and proportions and to draw conclusions based on the results of statistical tests.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

Course Outcomes (COs)

1. Demonstrate and apply the basic probability axioms and concepts of random phenomena in the core areas
2. Calculate the relationship of two-dimensional random variables using Correlation techniques
3. Conclude on a particular scenario based on different types of hypothesis
4. Design an experimental analysis for one-way, two-way classifications and Latin square designs
5. Summarize the measurements and procedure for statistical quality control

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3												
2	2	3												
3	3	2												
4	2	1												
5	2	2												

UNIT I

9 Hours

PROBABILITY AND RANDOM VARIABLES

Introduction to probability concepts-Types of Events, axioms, theorems-Conditional probability-Multiplication theorem- Characteristics of random variables-Discrete case: Probability Mass function-Cumulative distribution function-Characteristics of random variables-Continuous case:Probability density function-Cumulative distribution function-Central and Raw Moments-Expectation-Variance-Moment generating function of discrete and continuous random variable.

UNIT II

9 Hours

TWO - DIMENSIONAL RANDOM VARIABLES

Joint Distributions-Marginal and Conditional Distributions- Covariance-Correlation and Linear Regression-Transformation of Random Variables-Central Limit Theorem (For Independent and Identically Distributed Random Variables).

UNIT III

9 Hours

TESTING OF HYPOTHESIS

Sampling distributions-Estimation of parameters-Statistical hypothesis-Large sample test based on normal distribution for single mean and difference of means-Tests based on t - distribution- Chi-square and F distributions for mean, Variance and proportion-Contingency table (Test for independent)-goodness of fit.

UNIT IV

9 Hours

DESIGN OF EXPERIMENTS

One way and two way classifications-Completely randomized design-Randomized block design-Latin square design- 2 x 2 factorial design.

UNIT V

9 Hours

STATISTICAL QUALITY CONTROL

Control charts for measurements (X and R Charts)-Control charts for attributes (P, C and NP Charts)-Tolerance limits- Acceptance sampling

Total: 45+15: Hours

Reference(s)

1. Devore. J.L., Probability and Statistics for Engineering and The Sciences, Cengage Learning, New Delhi, 8th Edition, 2012.
2. Walpole. R.E., Myers. R.H., Myers. S.L.,Probability and Statistics For Engineers And Scientists, Pearson Education, Asia , 8th Edition, 2007.
3. Seymour Lipschuts, Introduction to Probability and Statistics, 1st Ediion, McGraw Hill, 2012.
4. Richard A Johnson, Miller and Feunds Probability and Statistics for Engineers, 8thEdiion, Phi Learning Private Ltd, 2014.
5. Spiegel. M.R., Schiller. J. And Srinivasan. R.A., Schaum S Outline of Theory and Problems of Probability And Statistics, Tata McGraw Hill Edition, 2004.

22AM302 DATA STRUCTURES I

3 0 2 4

Course Objectives

- Implement array and hash data structure for real world applications.
- Apply the different linear and non-linear data structures to problem solutions.
- Critically analyze the performance of various data structures using asymptotic notations.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Implement the array data structure and its types for searching and sorting operations.
2. Outline the algorithm efficiency with different asymptotic notations for optimizing the code.
3. Implement the linear node-based data structure for real world applications.
4. Evaluate the performance of Hash over arrays and list in memory access.
5. Analyze the tree traversal algorithms for various non-linear data structures.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2	2	2						2	2	2	1
2	2	2	2	2	2						2	2	1	
3	2	3	3	2	2						2	2	2	1
4	3	3	3	3	2						3	3	3	
5	3	2	3	3	3						3	3	2	2

UNIT I	10 Hours
FOUNDATIONAL DATA STRUCTURES	
Algorithms and Data Structures - Data Structures hierarchy -Types of Data- Singular Data and Plural Data - Position indexing : Array - Sets - Ordered Arrays - Searching over Arrays and Ordered Arrays.	
UNIT II	7 Hours
ALGORITHM EFFICIENCY	
Algorithm efficiency using Asymptotic Notations - Optimizing code with and without Big O Notation - Optimizing for optimistic scenarios - Trade- offs between Time and Space.	
UNIT III	10 Hours
ADT AND NODE BASED DATA STRUCTURES	
ADT : Stacks - Queues - Recursion - Recursive Algorithms for Speed - Node Based Data Structures : Linked list - Need of Linked List - Arrays vs Linked List - Types of Linked List and its operations - Skip Lists.	
UNIT IV	8 Hours
FAST LOOKUP WITH HASH	
Hash Table - Hash functions - Internal implementation of Hash - Iteration over Hash - Hash operations - Hash of Hash - Array of Hash - Hash of Array.	
UNIT V	10 Hours
TREES	
Tree - Binary Tree - Binary Search Tree - Tree traversal - AVL Tree - Red Black Tree - B Tree - B+ Tree - Heap.	
1	2 Hours
EXPERIMENT 1	
Implementing Array operations	
2	6 Hours
EXPERIMENT 2	
Implementing stack and queue data structures: i. Stack applications (expression evaluation, stack-based algorithms) ii. Queue applications (implementing a circular queue, queue-based algorithms)	
3	4 Hours
EXPERIMENT 3	
Implementing Singly linked list and its operations like insertion, deletion, searching, and traversal	
4	4 Hours
EXPERIMENT 4	
Implementing hashing techniques (linear probing, quadratic probing, chaining)	
5	2 Hours
EXPERIMENT 5	
Implementing Binary tree traversal algorithms (pre-order, in-order, post-order)	
6	2 Hours

EXPERIMENT 6

Implementing various searching algorithms:

- i. Linear search
- ii. Binary search

7

10 Hours

EXPERIMENT 7

Implementing and analyzing various sorting algorithms:

- i. Bubble sort
- ii. Selection sort
- iii. Insertion sort
- iv. Merge sort
- v. Quick sort
- vi. Heap sort

Total:45+30:75 Hours

Reference(s)

1. Michael T. Goodrich, Roberto Tamassia, Michael H. Goldwasser, Data Structures & Algorithms in Python, Wiley, 2013.
2. Larry Wall, Tom Christiansen & Randal L. Schwartz, Programming Perl, O'Reilly, 3rd edition, 2000.
3. Mark Allen Weiss, Data Structures and Algorithm Analysis in C, 2nd Edition, Pearson Education, 2016.
4. Richard F. Gilberg, and Behrouz A. Forouzan, Data Structures - A Pseudocode Approach with C, Thomson 2011.
5. Anany Levitin, Introduction to the Design and Analysis of Algorithms, Third Edition, Pearson Education Asia, 2011.
6. T.H. Cormen, C.E. Leiserson, R.L. Rivest and C. Stein, Introduction to Algorithms, PHI Pvt. Ltd., 2009.

22AM303 COMPUTER ORGANIZATION AND ARCHITECTURE

3 0 0 3

Course Objectives

- Understand the computer architecture concepts related to design of processors, memory management and I/O system.
- Explore the GPU computing architecture and develop an environment for creating high performance GPU-accelerated applications using CUDA programming.
- Gain knowledge on modern processor architecture to design the best processor/computing system.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Analyze the processor architecture and instruction sets of x86/x64 and ARM architecture.
2. Design a data path for a simple processor and compare the various techniques related to simultaneous execution of multiple instructions from a program.
3. Organize the computer memory to speed up the performance and facilitate the transfer of data between the computer's central processing unit and the external devices.
4. Analyze the GPU computing architecture and develop applications to run on NVIDIA GPUs using the CUDA programming environment.
5. Analyze the modern processor architectures and instruction sets and implement a RISC-V processor in a low-cost FPGA board.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2								2		1
2	3	3	2	2								2		2
3	2	2	2									2	2	2
4	2	2	2	2	3							2	1	1
5	2	2	2	2								2		2

UNIT I

9 Hours

UNDERSTANDING PROCESSOR ARCHITECTURE AND INSTRUCTION SETS

Basic Computer Organization and Design - Instruction Set principles - x86 and x64 architecture & instruction sets - 32 bit and 64 bit ARM architecture & instruction sets.

UNIT II

9 Hours

PROCESSOR DESIGN

Designing a Data path for a Simple Processor - DLX Pipeline - Super Pipelining - Super scalar processor - Instruction level parallelism (ILP) - Speculative Execution - Side channel attack (Spectre and Meltdown)

UNIT III

9 Hours

MEMORY UNIT AND I/O ORGANIZATION

Memory Hierarchy - Cache Architectures - Levels in Cache - Improving Cache Performance - Memory Prefetch - Tera MTA - Connecting I/O Devices to the Processor.

UNIT IV

8 Hours

EXPLORING GPU ARCHITECTURE

GPU Vs CPU architecture - GPU Architecture Basics - NVIDIA's CUDA Toolkit - CUDA Programming

UNIT V

10 Hours

MODERN COMPUTER ARCHITECTURE

Domain-Specific Computer Architectures - Sony PlayStation design PS3/PS5, MAC M1 chip, Xbox, Cerebas - Wafer Scale Computing, Accelerators (FPGA, ASIC) - RISC-V Architecture and Instruction Set - Implementing RISC-V in a field-programmable gate array (FPGA).

Total: 45 Hours

Reference(s)

1. Carl Hamacher, Zvonko Vranesic and Safwat Zaky, Computer Organization, McGraw-Hill,Third Reprint, 2015.
2. David A, Patterson and John L, Hennessy, Computer Organization and Design: The hardware/ software interface, MorganKaufmann,4th edition, 2014.
3. Jim Ledin, Modern Computer Architecture and Organization - Learn x86, ARM, and RISC-V architectures and the design of smartphones, PCs, and cloud servers - Second Edition,2022.

22AM304 PRINCIPLES OF PROGRAMMING LANUAGES

3 0 2 4

Course Objectives

- Understand the history and evolution of programming language.
- Gain knowledge about the different data types and control flow statements.
- Impart knowledge about the subprograms, functions, debugging and error handling mechanisms.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Outline the programming paradigms and the basic structure of programming language.
2. Assess the implementation of different types of data, variable and types system.
3. Analyze suitable conditional statements and control structures for real world applications.
4. Develop programs using subprograms and explore their types for problem solving.
5. Determine the tools for error handling and event handling in Programming.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	1	1	3						1	2	1	
2	2	3	3	1	3						2	2	1	
3	1	2	3	1	3						2	2	2	
4	1	2	3	1	3						2	2		2
5	1	2	3	1	3						2	2		2

UNIT I	8 Hours
UNDERSTANDING PROGRAMMING PARADIGMS Natural Vs Artificial language - Common Programming Paradigms - Syntax and semantics - Language Evaluation Criteria - Programming Language Grammar.	
UNIT II	10 Hours
VARIABLES AND DATA TYPES Variable Declarations - Guidelines for Initializing Variables - Power of Variable names - Fundamental Data types - Type Systems - Type Inference and Polymorphism.	
UNIT III	10 Hours
STATEMENTS Expressions and Assignment statements - Organizing straight-line code - Using conditionals - Controlling loops - Unusual control structures - General control issues.	
UNIT IV	9 Hours
SUBPROGRAMS Fundamentals of Subprograms - Design issues - Parameter passing methods - Overloaded subprograms -Generic subprograms - Implementing subprograms.	
UNIT V	8 Hours
DEBUGGING AND ERROR HANDLING Debugging - Debugging Strategies - Debugging Tools - Error Messages - Documentation - Test cases - Debugging with print statements - Debugging with comments and questions - Exception handling and Event handling	
EXPERIMENT 1	6 Hours
Online shopping cart: Develop an application to implement online shopping cart and generate bill for the purchased products.	
EXPERIMENT 3	3 Hours
Pocket Bazaar: Develop an application to manage an inventory of products for grocery stores.	
EXPERIMENT 4	3 Hours
Vacation Destination Decision Maker: Create an application program that helps a user decide on their next vacation destination based on their preferences.	
EXPERIMENT 5	3 Hours
Temperature monitor: Develop an application for temperature monitoring system and provide an alert message.	
EXPERIMENT 6	3 Hours
Develop an access control system that simulates the granting access to authorized personnel based on their credentials, such as ID cards and PIN codes.	

EXPERIMENT 7

6 Hours

Math Quiz Generator: Design a math quiz generator that generates questions of various difficulty levels and arithmetic operations.

EXPERIMENT 8

6 Hours

Build a maze solver application that finds a path from the entrance to the exit of a maze.

Total: 45+30:75 Hours

Reference(s)

1. Code Complete, Steve McConnell, Microsoft Press, 2004.
2. Concepts of Programming Languages Robert. W. Sebesta 10/E, Pearson Education.
3. Programming Language Design Concepts, D. A. Watt, Wiley Dreamtech, 2007.
4. Programming Languages, 2nd Edition, A.B. Tucker, R. E. Noonan, TMH.
5. Programming Languages, K. C. Loudon, 2nd Edition, Thomson, 2003

22AM305 SOFTWARE ENGINEERING

3 0 0 3

Course Objectives

- Understand the systematic approach related to the design, development and maintenance of a software system
- Analyze the limitations of manual testing process and provide a succinct summary of those limitations with the help of automated testing tools.
- Understand the Enterprise Architecture (EA) framework that provides the building blocks for successful digital business transformation.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- g. Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- i. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- k. Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Apply the software development methodologies to various real life scenarios.
2. Apply modern tools and techniques to develop scalable, maintainable, and reliable software systems.
3. Analyze the coding strategies and techniques to write well-structured, efficient, and error-free code.
4. Apply specific modern testing tools to ensure the quality and reliability of software products.
5. Analyze the elements, structure, and positioning of an Enterprise Architecture framework used for successful digital business transformation.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2			2		2		2	2	1	
2	3	3	2	2	3		2		2			2		2
3	2	2	2				2		2			2	1	
4	2	2	2		3		2		2			2		2
5	2	2	2						2				1	

UNIT I

9 Hours

SOFTWARE DEVELOPMENT PROCESS

Phases in Software Development - Traditional Software Development Models - Agile Methodologies - Agile Scaling Frameworks - Lean Software Development - Software Requirements Specification(SRS) - Project Scheduling and Estimation.

UNIT II

10 Hours

TOOLS AND TECHNIQUES FOR SOFTWARE DEVELOPMENT

DevOps - Version control with Git - Containerization Using Docker and Kubernetes- Application Performance Monitoring (APM) - Continuous Integration Continuous deployment (CICD) - Clean Room build.

UNIT III

9 Hours

CODE QUALITY

Software Metaphors - Upstream Prerequisites - Key Construction Decisions - Defensive Programming - Code Tuning Strategies and Techniques.

UNIT IV

9 Hours

TESTING

Writing good test cases - Test driven development - Test Automation - Testing using Selenium tool - Continuous Testing - Exploratory Testing - Testing in Agile and DevOps Environments.

UNIT V

8 Hours

ENTERPRISE ARCHITECTURE AND MODELING

Enterprise Architecture (EA) in Digital Transformation - Agility in Digital Business - Measuring EA: Metrics, KPIs and Risks.

Total: 45 Hours

Reference(s)

1. Charles Petzold, Code: The Hidden Language of Computer Hardware and Software, Microsoft Press books, 2009.
2. David D. Riley, Kennya. Hunt, Computational thinking for the modern problem Solver, CRC Press Taylor & Francis Group, 2014.
3. Andrew Eliasz, Little Man Computer Programming: For The Perplexed From The Ground Up, The Internet Technical Bookshop; 1st edition, 2016.
4. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, Operating System Concepts, 9th Edition, John Wiley & Sons Pvt. Ltd, 2015.

22HS004 HUMAN VALUES AND ETHICS

2002

Course Objectives

- Understand the concept of good values and comprehend the importance of value-based living.
- Recognize the culture of peace through education.
- Identify and apply the practices for value development and clarification.

Programme Outcomes (POs)

- Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

Course Outcomes (COs)

- Understand the importance of human values and ethics in life.
- Execute the importance of harmonious living in a diverse society.
- Analyze the sensitivity to the crying needs of society such as ungodliness, corruption, poverty, and suffering, and play a vital role in eradicating them.
- Plan intellectually mature, morally upright, ethically correct, and spiritually inspired decisions.
- Execute a correct balance between professional excellence and social commitment.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1								3	2	1				
2								3	2	1				
3								3	2	1				
4								3	2	1				
5								3	2	1				

UNIT I

6 Hours

COURSE INTRODUCTION - NEED, BASIC GUIDELINES AND ANALYSIS

Importance of Human Values & Ethics in 21st Century - Understanding the theory of basic human values and ethics - Openness to change - Self enhancement - Conservation - Self transcendence - Schwartz Value Survey: Self-Assessment

UNIT II

6 Hours

EMBRACING THE COMMON ETIQUETTE

Altruism- Integrity - Freedom - Justice - Honesty - Truthfulness - Responsibility - Compassion

UNIT III

6 Hours

CONTINUOUS HAPPINESS AND PROSPERITY

An overview on basic Human Aspirations - Understanding and living in harmony at various levels of life - Embracing self-love and wellness - Understanding harmony in the family and society

UNIT IV

6 Hours

UNIVERSAL HUMAN VALUES AND PROFESSIONAL ETHICS

Reflection on growing global multifold problems: poverty, pollution, hunger, disease, unemployment, caste system, child labour, gender equality, politics and violence. Understanding the challenges in cultural, personal, social, political, and economic environment

UNIT V

6 Hours

UNDERSTANDING HARMONY IN THE NATURE AND EXISTENCE - WHOLE EXISTENCE AS CO-EXISTENCE

Understanding the harmony in Nature - Holistic perception of harmony at all levels of existence - Practice Exercises and Case Studies will be taken up in Practice Sessions

Total: 30 Hours

Reference(s)

1. Martin, G. The Little Book of Ethics: A Human Values Approach. Australia: G.P. Martin. 2011.
2. Gupta, N. L. Human Values for The 21St Century. India: Anmol Publications Pvt. Limited. 2002.
3. Mishra, A. Happiness Is All We Want. India: Bloomsbury Publishing.2017.
4. Universal Human Values. (n.p.): Booksclinic Publishing. 2023.
5. A Textbook on Professional Ethics and Human Values. India: New Age International (P) Limited.2007.

22HS005 SOFT SKILLS AND EFFECTIVE COMMUNICATION

0 0 2 1

Course Objectives

- Communicate proficiently in formal discussions at the workplace.
- Describe experiences and events, and briefly give reasons and explanations for opinions and plans.
- Interact with a degree of fluency and spontaneity that results in efficacious communication
- Convey agreement and disagreement in a polite but firm manner
- Communicate with coherence and imagination in both written and spoken formats

Programme Outcomes (POs)

- i. Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- j. Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

Course Outcomes (COs)

1. Enhance confidence in expressing thoughts in grammatically proper language and etiquette in waiting for the opportunity to provide input
2. Effectively communicate in English on formal occasions and proficiency in the use of link words and other discourse markers
3. Provide constructive feedback and file logical complaints
4. Analyze the understanding of oral and written communication in real-world situations.
5. Apply the improved spelling and punctuation in writing and heightened understanding of tone, pitch and stress in oral formats.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									2	3				
2									2	3				
3									2	3				
4									2	3				
5									2	3				

UNIT I

SELF-EXPRESSION

10 Hours

Group discussion/ Peer discussion - Communicating decisions and opinions - Tone, Pitch, Stress - Agreeing, Disagreeing, Suggesting, Speculating - Comparing and Contrasting - Comparatives and Superlatives - Discourse markers – Interjections - Decision making - Synthesis - Higher order thinking Group discussion/Peer discussion - Effective Communication Types of communication - Written vs Spoken - Contractions Intonation Stress Active

voice - Question tags - Confidence and body language Guided writing- Outlining Main Points - Group discussion/Peer discussion - Avoiding common errors Reduction of MTI - Common errors - Barriers to communication Accent

UNIT II

CREATIVE EXPRESSION

10 Hours

JAM, Debate, Review writing, Social media posts Synonyms - Antonyms Cloze test Phrasal verbs Spotting errors Collocation - Commonly mispronounced

UNIT III

FORMAL EXPRESSION

10 Hours

Writing: Giving written feedback, Review writing, and Letter of complaint. Speaking: Giving constructive feedback and offering suggestions, asking for inputs, commenting politely on appropriate phrases - Giving written feedback, Review writing, and Letter of complaint. Critical reasoning - Modal verbs - Polite ways to express negatives

Reference(s)

1. Word Power Made Easy by Norman Lewis, W. R. Goyal Pub. & Distributors, 2009.
2. Sasikumar, V, et al., A Course in Listening & Speaking Foundation Books, 2005.
3. Murphy, Raymond. English Grammar in Use: A Self-Study Reference and Practice Book for Intermediate Students: with Answers. Cambridge: Cambridge University Press, 1985.
4. Prasad, Hari Mohan. A Handbook of Spotting Errors, Mcgraw Hill Education, 2010.
5. Personality Development & Soft Skills, Barun K. Mitra, Oxford University Press, 2012
6. Business English by Ken Taylor, Orient Blackswan, 2011

22HS006 TAMILS AND TECHNOLOGY

1 0 0 1

Course Objectives

- Analyze graffiti on potteries as a form of historical and cultural documentation during the Sangam Age.
- Investigate the building materials and the historical context of Hero stones during the Sangam Age by analyzing the details of stage constructions in Silappathikaram and their cultural significance.
- Examine ancient knowledge of oceans and its impact on Tamil society.

Programme Outcomes (POs)

- Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

Course Outcomes (COs)

- Understand the significance of the weaving industry during the Sangam Age and its cultural importance.
- Understand the significance of dams, tanks, ponds, and sluices in the agricultural and irrigation practices of the Chola Period.
- Explore the architectural designs and structural construction methods used in household materials during the Sangam Age.
- Explore the art of shipbuilding in ancient Tamil culture and its role in maritime trade and transportation.
- Trace the development of scientific terminology and vocabulary in Tamil language.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									2	3				
2									2	3				
3									2	3				
4									2	3				
5									2	3				

UNIT I

3 Hours

WEAVING AND CERAMIC TECHNOLOGY

Weaving Industry during Sangam Age - Ceramic technology - Black and Red Ware Potteries (BRW) - Graffiti on Potteries.

UNIT II

3 Hours

DESIGN AND CONSTRUCTION TECHNOLOGY

Designing and Structural construction House and designs in household materials during Sangam Age - Building materials and Hero stones of Sangam age - Details of Stage Constructions in Silappathikaram - Sculptures and Temples of Mamallapuram - Great Temples of Cholas and other worship places - Temples of Nayaka Period - Type study (Madurai Meenakshi Temple) - Thirumalai Nayakar Mahal - Chetti Nadu Houses, Indo - Saracenic architecture at Madras during British Period

UNIT III

3 Hours

MANUFACTURING TECHNOLOGY

Art of Ship Building-Metallurgical studies-Iron industry-Iron smelting,steel-Copper and gold-Coins as source of history-Minting of Coins-Beads making-industries Stone beads -Glass beads-Terracotta beads-Shell beads-bone beads-Archeological evidences-Gem stone types described in Silappathikaram.

UNIT IV

3 Hours

AGRICULTURE AND IRRIGATION TECHNOLOGY

Dam, Tank, ponds, Sluice, Significance of Kumizhi Thoempu of Chola Period, Animal Husbandry-Wells designed for cattle use- Agriculture and Agro Processing-Knowledge of Sea-Fisheries- Pearl-Conche diving-Ancient Knowledge of Ocean-Knowledge Specific Society.

UNIT V

3 Hours

SCIENTIFIC TAMIL & TAMIL COMPUTING

Development of Scientific Tamil-Tamil computing-Digitalization of Tamil Books-Development of Tamil Software-Tamil Virtual Academy-Tamil Digital Library-Online Tamil Dictionaries-Sorkuvai Project.

Total: 15 Hours

Reference(s)

1. Dr.K.K.Pillay , Social Life of Tamils , A joint publication of TNTB & ESC and RMRL
2. Dr.S.Singaravelu , Social Life of the Tamils - The Classical Period, International Institute of Tamil Studies.
3. Dr.S.V.Subatamanian , Dr.K.D. Thirunavukkarasu, Historical Heritage of the Tamils, International Institute of Tamil Studies.
4. Dr.M.Valarmathi , The Contributions of the Tamils to Indian Culture, International Institute of Tamil Studies
5. Keeladi - 'Sangam City Civilization on the banks of river Vaigai' , Department of Archaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu
6. Dr.K.K.Pillay, Studies in the History of India with Special Reference to Tamil Nadu.
7. Porunai Civilization, Department of Archaeology & Tamil Nadu Text Book and Educational Services Corporation, Tamil Nadu
8. R.Balakrishnan , Journey of Civilization Indus to Vaigai, RMRL

22AM401 APPLIED LINEAR ALGEBRA

3 1 0 4

Course Objectives

- Understand the basic concepts of Matrices, Eigen values, Eigenvectors and their Decomposition techniques to solve the given system
- Analyze the system of vectors by different vector space and Inner product space techniques
- Apply the concepts of linear algebra in the field of Artificial Intelligence and Data Science

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

Course Outcomes (COs)

1. Understand the characteristics of matrices and determinants and apply them in computer engineering.
2. Analyze the characteristics of a linear system with Eigen values and Eigenvectors.
3. Implement various matrix decomposition techniques to solve the given system.
4. Analyze the linear dependence and compute the basis and dimension of vector spaces.
5. Analyze the systems through the techniques of Inner product space.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2												
2	1	3												
3	2	2												
4	1	2												
5	1	2												

UNIT I

9 Hours

MATRICES

Types of matrices- Matrix operations -Determinants-Orthogonal Matrices-Block Matrices-Rank of a matrix-
Solution of Linear system: Matrix inversion method-Rank method-Consistency of system.

UNIT II

9 Hours

DIAGONALIZATION

Characteristics equation(including Block matrices)-Cayley- Hamilton theorem-Diagonalization-Algebraic and
Geometric Multiplicity-Minimal polynomial(including Block matrices)-Characteristic and minimal polynomial of
Block Matrices-Iterative method: Eigen values and Eigen vectors by power method.

UNIT III

9 Hours

MATRIX DECOMPOSITIONS

Nature of Matrices-Echelon matrices-Row canonical form-Gauss elimination method-Gauss Jordan method-
Single value decomposition -LU decomposition.

UNIT IV

9 Hours

VECTOR SPACES

Vector spaces-subspaces-Linear combinations-Spanning sets-Linear dependence and independence -Basis and Dimensions -Rank and nullity.

UNIT V

9 Hours

INNER PRODUCT SPACES

Inner product spaces-Vector norms -Cauchy -Schwarz inequality -Orthogonality-Gram -Schmidt orthogonalization -QR decomposition.

Total: 45 Hours

Reference(s)

1. Kreyszig Erwin, Advanced Engineering Mathematics, 7th Edition, John Wiley, 1993.
2. B. S. Grewal, Higher Engineering Mathematics, Khanna Publication, 2017.
3. Lloyd N. Trefethen, David Bau III, Numerical Linear Algebra,Society for Industrial and Applied Mathematics, 1997.
4. James W. Demmel, Applied Numerical Linear Algebra, The Orient Blackswan, 1st Edition,2017.
5. Gilbert Strang, Introduction to linear algebra, Fifth Edition, ANE Books, 2016.

22AM402 DATA STRUCTURES II

3 0 2 4

Course Objectives

- Understand and use the various major modern data structures like Trie, Rope, Segment tree and Octree.
- Apply the graph data structure and tree traversal algorithms for solving real time problems.
- Analyze the performance of algorithm design techniques with different data structures

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Outcomes (COs)

1. Implement the Trie data structure and its basic search operations
2. Outline the traversal algorithm and its types with graph data structure
3. Implement Minimum Spanning tree algorithms and analyze their performance
4. Design and implement different problems using the backtracking and branch and bound techniques and analyze the time complexities of them
5. Implement modern data structures like Segment tree, Quadtree and Octree for real world applications

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2	2	2						2	2		
2	2	2	2	2	2						2	2		
3	2	3	3	2	2						2	2		
4	3	3	3	3	2						3	3		
5	3	2	3	3	3						3	3		

UNIT I **9 Hours**

TRIE DATA STRUCTURES

Trie Structure - Types - Prefix-Based Search - Space Efficiency - Time Complexity - Compact Tries - Applications - Suffix Array and Suffix Tree - Rope

UNIT II **9 Hours**

GRAPH

Graph representation - Breadth-first traversal - Depth-first traversal - Shortest Path Algorithms: Unweighted Shortest Paths - Dijkstra"s Algorithm - Travelling Salesman Problem - Analysis of shortest path algorithms.

UNIT III **9 Hours**

GRAPH MST

Minimum Spanning Tree: Prim"s Algorithm - Kruskal"s Algorithm- Disjoint-Set Union (Union-Find) - A* algorithm - Flood filling algorithm - Analysis of MST algorithms.

UNIT IV **9 Hours**

ALGORITHM DESIGN TECHNIQUES

NP Complete problems- Backtracking: N-Queens Problem and Subset-Sum problem - Branch and bound: Knapsack problem - Approximation algorithms for NP hard problems: Traveling salesman - P, NP, NP-Complete and NP-Hard Problems

UNIT V **9 Hours**

MODERN DATA STRUCTURES

Segment Tree - Interval Tree - Fenwick Tree - K-D Tree - Quadtree and Octree - Circular Buffer (Ring Buffer) - Marshaling / Unmarshaling - JSON - benefits - Schema - limitations - Protobuf.

1 **4 Hours**

EXPERIMENT 1

Implement a Trie data structure and perform prefix based search

2 **4 Hours**

EXPERIMENT 2

For a given vertex in a weighted connected graph, find shortest paths to other vertices using Dijkstras algorithm.

3 **4 Hours**

EXPERIMENT 3

Find Minimum Cost Spanning Tree of a given undirected graph using Kruskals algorithm.

4 **6 Hours**

EXPERIMENT 4

Implement the Flood fill algorithm for replacing the color from the source row to source column in 2D array.

5 **4 Hours**

EXPERIMENT 5

Implement N Queen's problem using Backtracking.

6 **4 Hours**

EXPERIMENT 6

Construct a segment tree for computing sum of the elements in a given range.

7 **4 Hours**

EXPERIMENT 7

Implement a Quad tree for locating a node in the given quad.

Total 45+30 : 75 Hours

Reference(s)

1. Michael H. Goldwasser, Data Structures and Algorithms in Python, Wiley publications, 2013.
2. Mark Allen Weiss, Data Structures and Algorithm Analysis in C, 2nd Edition, Pearson Education,2016.
3. Richard F. Gilberg, and Behrouz A. Forouzan, Data Structures - A Pseudocode Approach with C, Thomson 2011.
4. Aho, J.E.Hopcroft and J.D.Ullman, Data Structures and Algorithms, Pearson education, Asia, 2010.
5. Reema Thareja, Data Structures Using C, Second Edition , Oxford University Press, 2011

22AM403 OPERATING SYSTEMS

3 1 0 4

Course Objectives

- Establish a solid foundation in the introductory concepts of operating systems and gain insights into the structures, services, and roles of operating systems in computing environments
- To apply process scheduling algorithms in a multi-programming environment and implement the various deadlock strategies effectively to prevent each other from accessing the computer resources
- To gain knowledge on the operations of memory management and File management.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- g. Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- i. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- k. Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Outcomes (COs)

1. Analyze the basic structure and architectural components of the operating system and interpret how application programs interact with the operating system through APIs.
2. Apply the various scheduling algorithms and synchronization techniques to achieve better performance of a computer system.
3. Analyze memory allocation and deallocation mechanisms involved in memory management for a specific system.
4. Apply the various file handling strategies to manage files on a secondary storage structure and in a distributed environment.
5. Analyze the virtualization technologies and their types to simulate hardware functionality and create a virtual computer system.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	2	2			2		2		2	2		
2	3	3	2	2	3		2		2			2		
3	2	2	2				2		2			2		
4	2	2	2		3		2		2			2		
5	2	2	2						2					

UNIT I

8 Hours

INTRODUCTION TO OPERATING SYSTEMS

Basic Operating System Concepts - Operating System Structure and Components - Operating System Services and Interfaces - Role of the Kernel and User Space - System calls and System Programs - Open Source and Closed source operating systems.

UNIT II

12 Hours

PROCESS MANAGEMENT

Processes and Threads - Process Scheduling and CPU Scheduling Algorithms - Process Synchronization and Concurrency Control - Deadlocks and Handling Strategies - Inter-Process Communication (IPC) - Multi-Core and Multi-Processor Management.

UNIT III

9 Hours

MEMORY MANAGEMENT

Memory Hierarchy - Address Spaces and Memory Allocation - Paging and Segmentation - Page Replacement Algorithms - NUMA (Non-Uniform Memory Access) - Memory Compression - Memory Tiering.

UNIT IV

8 Hours

FILE SYSTEM DESIGN AND AND IMPROVEMENTS

File System Structures - Storage Technologies - SSD and Flash Storage Optimization - Copy-on-Write (CoW) File Systems - File System Journaling - Distributed File Systems and Cloud Storage - File System Monitoring and Analytics.

UNIT V

8 Hours

VIRTUALIZATION AND RECENT DEVELOPMENTS

Virtualization Principles and Types (Hardware, Software, Network, Storage) - Hypervisors and Virtual Machine Monitors - Microkernels and Exokernels - Security and Integrity in Virtualized Environments - Security in Operating Systems - Operating Systems for Quantum Computers - Cross-Platform Compatibility.

Total: 45+15: 60 Hours

Reference(s)

1. Abraham Silberschatz, Peter Baer Galvin and Greg Gagne, Operating System Concepts, 9th Edition, John Wiley & Sons Pvt. Ltd, 2015
2. Andrew S. Tanenbaum, Modern Operating Systems, Fourth Edition, Prentice Hall of India Pvt. Ltd, 2014
3. William Stallings, Operating System, Seventh Edition Prentice Hall of India, 2012
4. Harvey M. DeitelM, Operating Systems, Pearson Education Pvt. Ltd, 2007.
5. Distributed file system for cloud: A Clear and Concise Reference Kindle Edition by Gerardus Blokdyk
6. <https://www.redhat.com/en/topics/virtualization>.

22AM404 WEB TECHNOLOGY AND FRAMEWORKS

2 0 2 3

Course Objectives

- Understand the Web Application Architectures and trace the evolution of the web and introduce concepts like Web 3.0 and Decentralized Web.
- Familiar with the different Web development Frameworks and Full stack development.
- Explore the emerging web technologies and implement best practices for making web applications accessible to all users

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Outcomes (COs)

1. Analyze the architecture of various web applications and develop simple use cases for the real time web applications
2. Implement web applications using client-side scripting language and server-side scripting languages.
3. Integrate the web applications with databases using Web frameworks.
4. Develop a complete, functional web application that incorporates both front-end and back-end components.
5. Implement the emerging web technologies in web application development projects.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2	2	2						2	2		
2	2	2	2	2	2						2	2		
3	2	3	3	2	2						2	2		
4	2	3	3	3	3						3	3		
5	2	2	3	3	3						3	3		

UNIT I

5 Hours

INTRODUCTION TO WEB APPLICATIONS

Evolution of the web - Understanding Web Application Architectures: Server Side Rendered Applications- Single Page Application SPA - Mobile Application Development- comparison of Monolithic and Microservice architectures - Serverless computing - HTTP Protocol and Methods - Web Browsers and Rendering Engines - Use cases of various web applications, including Flipkart, BIT Discourse, BIP, Wiki and Moodle.

UNIT II

7 Hours

SCRIPTING LANGUAGES

Client-side Scripting vs Server-Side Scripting - Client-side Scripting -Execution Location - Languages: JavaScript Fundamentals-Document Object Model (DOM). Server-Side Scripting: Execution Location - Language(s) - PHP Programming fundamentals.

UNIT III

6 Hours

WEB DEVELOPMENT FRAMEWORKS

Introduction to Web Development Frameworks - MVC Architecture - Building APIs with a Framework - RESTful APIs and API Design - Building a RESTful API-Database Integration with ORM/ODM -Building a Basic Front-End Application

UNIT IV

6 Hours

FULL STACK DEVELOPMENT

Full-Stack Development - Combining Front-End and Back-End Technologies - Building a Full-Stack Web Application- 12 factor application model-Deployment and Hosting Options - Continuous Integration and Continuous Deployment (CI/CD) - Performance Optimization and Scalability.

UNIT V

6 Hours

EMERGING WEB TECHNOLOGIES

Emerging Web Technologies-Progressive Web Apps PWAs -WebAssembly and WebRTC - Web Security Best Practices-Open Web Application Security Project OWASP- Web Accessibility and Inclusive Design-Web Performance Optimization.

1

3 Hours

EXPERIMENT 1

Create a simple HTML page and use the browsers developer tools to inspect and manipulate elements.

2

3 Hours

EXPERIMENT 2

Write JavaScript to validate the following fields of the Registration page.

- First Name (Name should contains alphabets and the length should not be less than 6 characters).
- Password (Password should not be less than 6 characters length).
- E-mail id (should not contain any invalid and must follow the standard pattern name@domain.com)
- Mobile Number (Phone number should contain 10 digits only).
- Last Name and Address (should not be Empty).

3 **3 Hours**

EXPERIMENT 3

Develop a multi-page website using HTML and CSS and apply responsive design techniques to make the site mobile-friendly.

4 **3 Hours**

EXPERIMENT 4

Develop a QR code generator using PHP and connect to a database to store and retrieve data.

5 **3 Hours**

EXPERIMENT 5

Developing a Simple Web Application using a server-side framework (e.g., Flask, Django, or Ruby on Rails) and apply security measures to protect against common web vulnerabilities

6 **4 Hours**

EXPERIMENT 6

Create a single-page application (SPA) using the front-end framework e.g., React, Angular, or Vue.js and implement routing and state management.

7 **3 Hours**

EXPERIMENT 7

Develop a RESTful API using a back-end framework (e.g., Node.js or Express), perform the CRUD operations and Test the API using tools like Postman

8 **4 Hours**

EXPERIMENT 8

Create a full-stack web application to implement user authentication and authorization connected to a database to store and retrieve data for the application

9 **4 Hours**

EXPERIMENT 9

Deploy a web application in a hosting platform (e.g., Heroku, AWS, or Azure) and set up a continuous integration and continuous deployment (CI/CD) pipeline to monitor the deployed application for performance and errors.

Total: 30+30: 60 Hours

Reference(s)

1. P.J. Deitel and H.M. Deitel, Internet and World Wide Web - How to Program, Pearson Education,2009.
2. James Gillies and Robert Cailliau, How the Web Was Born: The Story of the World Wide Web, 2000
3. D Crockford , The Good Parts, O Reilly , 2009
4. Mark Masse , REST API Design Book,O Reilly,2011
5. Matti Luukkainen and Jarkko Moilanen , Fullstack Open: Deep Dive Into Modern Web Development"
6. Michal Zalewski , The Tangled Web: A Guide to Securing Modern Web Applications" 2011

22AM405 DATABASE MANAGEMENT SYSTEM

3 0 2 4

Course Objectives

- Analyze the data models, conceptualize and Design a database system using E-R diagrams
- Gain knowledge on the design principles of relational and modern database systems like SQL, NoSQL and NewSQL
- Impart knowledge in transaction processing, concurrency control and recovery techniques.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to ones own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.

Course Outcomes (COs)

1. Analyze the data models and the types of data used in databases.
2. Implement SQL queries for creating databases and performing the relational operations.
3. Apply the normalization theory in relational databases for removing anomalies.
4. Analyze the basic issues of transaction processing, concurrency control, deadlock and its recovery schemes.
5. Analyze the performance of NoSQL and NewSQL databases related to design.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2	2	2						2	2		
2	2	2	2	2	2						2	2		
3	2	3	3	2	2						2	2		
4	3	3	3	3	2						3	3		
5	3	2	3	3	3						3	3		

UNIT I **8 Hours**

INTRODUCTION TO DATABASES AND DBMS

Understanding Data and Information - Database vs DBMS - Modern Databases - DBMS Architecture and Components - Data Models - Relational Model - Codd's 12 Rules - Object-Relational Mapping ORM.

UNIT II **10 Hours**

STRUCTURED QUERY LANGUAGE (SQL)

SQL Basic Commands - Constraints - Database Objects - SQL Functions - Subqueries- Correlated Subqueries- Nested subqueries - Recursive queries - Common Table Expressions CTEs- Triggers and Stored procedures

UNIT III **9 Hours**

DATABASE DESIGN AND NORMALIZATION

Database Design fundamentals - Entity-Relationship Diagrams (ERD) - ERD to tables - Functional Dependencies and Normal Forms: 1NF, 2 NF, 3 NF, BCNF, 4 NF, 5NF and 6 NF - Domain-Key Normal Form DKNF - Nested Normal Form NNF - Denormalization and Trade-offs - Emerging trends in Database Design - Dealing with real-world complexities in Database Design- CASE Tools for Database Design.

UNIT IV **9 Hours**

QUERY OPTIMIZATION AND TRANSACTION MANAGEMENT

Query Optimization and Execution Plans-Optimization Visualization Tool-DB Sharding-Vitess-Vitess vs MySQL-Table partitioning-Transaction Management and ACID Properties-Concurrency Control-Lock based protocols-Deadlock handling-Multi version concurrency control MVCC-Transaction isolation.

UNIT V **9 Hours**

NOSQL AND NEWSQL DATABASES

NoSQL Vs NewSQL- NoSQLDatabases-MongoDB and Cassandra - NewSQL databases-Redis and NuoDB - Selection of NoSQL or NewSQL over RDBMS - CAP Theorem and BASE Properties - HeidiSQL - In-Memory Databases and Caching - Database Security and Encryption - Database Performance Tuning

1 **4 Hours**

EXPERIMENT 1

Create a simple relational database with tables and write SQL queries for basic CRUD operations (Create, Read, Update, Delete).

2 **3 Hours**

EXPERIMENT 2

Create multiple tables and perform Database Querying - Simple queries, Nested queries, Sub queries, Joins and views

3 **3 Hours**

EXPERIMENT 3

Create a database with multiple tables. Add constraints (e.g., primary key, foreign key, check constraints) to database tables. Create indexes for performance optimization. Implement triggers to automate actions based on data changes.

4 **3 Hours**

EXPERIMENT 4

Design an ERD for a simple database schema. Normalize the schema to eliminate redundancy and improve data integrity.

5 **3 Hours**

EXPERIMENT 5

Implement the normalized schema in the RDBMS and populate it with sample data.

6 **3 Hours**

EXPERIMENT 6

Install and set up a NoSQL database (e.g., MongoDB). Write queries to insert, update, and query data in MongoDB.

7 **4 Hours**

EXPERIMENT 7

Set up a distributed database cluster using open-source tools (e.g: Apache Cassandra). Store and retrieve data in a distributed environment.

8 **4 Hours**

EXPERIMENT 8

Implement in-memory caching using technologies (Redis) and measure the performance improvements achieved through caching.

9 **3 Hours**

EXPERIMENT 9

Implement access control and user authentication in an RDBMS. Encrypt sensitive data at rest and in transit

Total:45+30: 75 Hours

Reference(s)

1. Abraham Silberschatz, Henry F. Korth and S. Sudarshan, Database System Concepts, McGraw -Hill, Sixth Edition, 2018
2. Ramez Elmasri and Shamkant B. Navathe, Fundamental Database Systems,Pearson Education, Seventh Edition, 2016
3. Peter Rob and Corlos Coronel, Database System, Design, Implementation and Management, Thompson Learning Course Technology, Ninth edition, 2011
4. Guy Harrison , Next Generation Databases: NoSQLand Big Data, Apress.

22HS007 ENVIRONMENTAL SCIENCE

2 0 0 0

Course Objectives

- Understand the interdisciplinary and holistic nature of the environment
- Identify the significance of natural resources and environment on the quality of life and stimulate the quest for sustainable development
- Assess the socio-economic, political and ethical issues in environmental science

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- g. Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

Course Outcomes (COs)

1. Show the importance of interdisciplinary nature of environment studies, uses and exploitation of natural resources
2. Demonstrate the different types of ecosystems and biodiversity, its values and also role of professionals in protecting the environment from degradation
3. Assess the existing environmental challenges related to pollution and its management
4. Select suitable strategies for sustainable management of components of environmental science
5. Compare the impacts of population and human activities on environment

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2												
2	1	1												
3	2	2					1							
4	1													
5	2													

UNIT I

6 Hours

NATURAL RESOURCES

Forest resources: Use - over exploitation - deforestation - case studies. Water resources: Use - over utilization of surface and ground water - conflicts over water. Mineral resources: Use - exploitation - environmental effects of extracting and using mineral resources - case studies. Food resources: Effects of modern agriculture - fertilizer - pesticide problems (eutrophication, blue baby syndrome, biomagnification). Energy resources - renewable (solar, wind, and hydro).

UNIT II

6 Hours

ECOSYSTEMS AND BIODIVERSITY

Concept of an ecosystem: Structure and function of an ecosystem - producers - consumers - decomposers - food chains - food webs and ecological pyramids - Types of ecosystem: Introduction - characteristic features: desert ecosystem. Biodiversity - value of biodiversity - threats to biodiversity - endangered and endemic species - Conservation of biodiversity: In-situ and ex-situ conservation of biodiversity.

UNIT III

6 Hours

ENVIRONMENTAL POLLUTION

Pollution: Definition - causes - effects - control measures of air pollution - Water pollution - Sewage water treatment by activated sludge and trickling filter process - Noise pollution - Thermal pollution. Disaster management - causes - effects - control measures of floods – Earthquake.

UNIT IV

7 Hours

SOCIAL ISSUES AND ENVIRONMENT

Sustainable development - Definition - Unsustainable to sustainable development - solid waste management - causes - effects - 5R Principles - landfills, incineration, composting. Water conservation - rain water harvesting - watershed management. Climate change - Global warming - acid rain - Ozone layer depletion. E-waste

UNIT V

5 Hours

HUMAN POPULATION AND ENVIRONMENT

Human population: Population growth - characteristics - variation among nations - population explosion - value education - HIV / AIDS. Role of information technology in environment and human health - occupational safety and health administration (OSHA)

Total: 30 Hours

Reference(s)

1. Anubha Kaushik, C.P. Kaushik, Environmental Science and Engineering, 4th Multi Colour Edition, New Age International Publishers, New Delhi, 2014
2. Raven, P. H. Hassenzahl, D.M. & Berg, L.R. 2012. Environment, 8th edition. John Wiley & Sons
3. T. G. Jr. Miller, S. Spoolman, New Environmental Science, 14th Edition, Wadsworth Publishing Co, New Delhi, 2014
4. Pepper, I. L, Gerba, C. P. & Brusseau, M. L. 2011, Environmental and Pollution Science, Academic Press
5. A. K. De, Environmental Chemistry, 7th Edition, New age international publishers, New Delhi, 2014

**22HS008 ADVANCED ENGLISH AND TECHNICAL
EXPRESSION**

0 0 2 1

Course Objectives

- To enable students to achieve proficiency in academic writing
- effectively use the language to persuade others
- appreciate the nuances of the language and engage an audience
- use advanced tools of language to improve communicative competence
- prepare for professional demands at the workplace
- give concrete expression to the plans and goals

Programme Outcomes (POs)

- i. Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- j. Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.

Course Outcomes (COs)

1. Understand the clarity in articulating the objectives and aims and improved proficiency in using the English language
2. Communicate effectively and with good interpersonal skills; speak in public, engage the audience, and lead a group discussion
3. Critically evaluate the ethics of persuasive appeals and confidence to influence opinion
4. Analyze a specific piece of information; take in what is read, and use good writing techniques with proper grammar and syntax in all formal situations
5. Create awareness and empathy to emotional signals in communication.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									2	3				
2									2	3				
3									2	3				
4									2	3				
5									2	3				

**UNIT I
CREATIVE EXPRESSION**

15 Hours

Proposals & Grant applications, Argumentative essays & editorials, Sales Pitches, Campaigning, Commercials/advertisements, effectively answering the famous interview question: ‘Why should we hire

you?’ Sentence and paragraph formation - Rhetorical questions - Emphasis & effective repetition - Empathetic expression, knowing the audience, capturing attention - Creating Memes, Comic Strips, Stand-up comedy, Caption writing, and Limericks, Vocabulary and slang words for comedy - Similes & Metaphors - Homophones, homonyms, alliteration, wordplay

UNIT II
FORMAL EXPRESSION

15 Hours

Writing: Action plans, Cover letters, Mind-Mapping, Paragraph writing Logical reasoning - SVA - Advanced level - Style: Clarity, Concision, Coherence, Evocativeness, Efficacious Vocabulary - Conditional Clause - Be verbs- Tenses- advanced - Opening and closing sentences - Action plans, Anecdotal references, order of communication/ narration, complete communication- Wh-questions - Effective beginning and closing - Rhetorical questions - Appraising target audience - Pronunciation, Enunciation, Tone, Pace and Volume. - Writing: SOPs, Research Objectives, Thesis Statement, Indexing, Scholarly Articles, Academic Writing, Executive Summary, Survey Questionnaires, Citations and Bibliography - Reading: Quantitative & qualitative analysis, Analysis and paraphrasing of reference materials Speaking: Commentate live events, give instructions to operate machines/ conduct experiments Listening: Informational listening, Reflective listening, - Discriminative listening - Connective words - Prefixes and Suffixes - Quoting and paraphrasing Proofreading - Directed writing and writing formats - Note taking - Active verbs

Reference(s)

1. Sangeeta Sharma et.al. Communication Skills for Engineers and Scientists, PHI Learning Pvt. Ltd, 2011
2. Murphy, Raymond. English Grammar in Use: A Self-Study Reference and Practice Book for Intermediate Students: with Answers. Cambridge: Cambridge University Press, 1985.
3. Business Correspondence and Report Writing by Prof. R.C. Sharma & Krishna Mohan, Tata McGraw Hill & Co. Ltd., 2001
4. Personality Development, Harold R. Wallace & L. Ann Masters, Cengage Learning, New Delhi
5. Developing Communication Skills by Krishna Mohan, Meera Bannerji-Macmillan India Ltd. 1990, Delhi
6. English Grammar, Composition and Usage by N. K. Agrawal & F. T. Wood, Macmillan India Ltd., New Delhi

22AM501 ARTIFICIAL INTELLIGENCE

3 0 2 4

Course Objectives

- Understand the fundamental concepts of artificial intelligence
- Impart the different paradigms in knowledge representation and reasoning
- Determine the problems to solve using artificial intelligence and machine learning

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Understand the awareness of intelligent agents and problem solving using uninformed, informed and local search methods
2. Identify the knowledge representation and reasoning techniques in logic programming
3. Implement the use of planning and simple decision making
4. Apply and integrate various artificial intelligence techniques in intelligent system development
5. Summarize the basic features of JADE and develop simple programs using it

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2												
2	2	2	2											
3	2		2											
4	2	2	2	2										
5	1	2	2	2										

UNIT I

9 Hours

INTRODUCTION

Intelligent Agents - Agents and environments - Good behavior - The nature of environments - Structure of agents - Problem Solving - Problem solving agents- Uniformed search strategies - Avoiding repeated States-Searching with partial information.

UNIT II **9 Hours**

SEARCHING TECHNIQUES

Informed search and exploration - Informed search strategies - heuristic function - Local search algorithms and optimization problems- Local search in continuous spaces - Online search agents and unknown environments - Constraint satisfaction problems (CSP)-Backtracking search and Local search for CSP.

UNIT III **9 Hours**

KNOWLEDGE REPRESENTATION

First order logic - Representation revisited - Syntax and semantics for first order logic - Using first order logic - Knowledge engineering in first order logic - Inference in First order logic - Propositional versus first order logic - Unification and lifting - Forward chaining - Backward Chaining-Ontological Engineering.

UNIT IV **9 Hours**

PLANNING

Planning problem- Planning with state space search - Partial order planning - Planning graphs - Planning with proportional logic - Time, Schedules, and Resources - Hierarchical Task Planning - Conditional Planning - Execution monitoring and re planning-Continuous planning

UNIT V **9 Hours**

LEARNING

Learning from observations - forms of learning - Inductive learning - Learning decision trees - Ensemble learning - Knowledge in learning - Logical formulation of learning - Explanation based learning -Learning using relevant Information-Statistical Learning Methods - AI Governance

1 **4 Hours**

EXPERIMENT 1

Implement the Logic Programming for solving N-Queen problem

2 **4 Hours**

EXPERIMENT 2

Implement the Logic Programming for solving Zebra puzzle

3 **4 Hours**

EXPERIMENT 3

A magic square is an arrangement of distinct numbers, generally integers, in a square grid, where the numbers in each row, and in each column, and the numbers in the diagonal, all add up to the same number called the magic constant. Implement Heuristic Search to generate Magic square

4 **6 Hours**

EXPERIMENT 4

Build a Bot to Play Tic Tac Toe gaming problem

5 **6 Hours**

EXPERIMENT 5

Implement Bayes Inference Rule to a problem of drug screening (mandatory testing for federal or many other jobs which promise a drug-free work environment). Suppose that a test for using a particular drug is 97% sensitive and 95% specific. That is, the test will produce 97% true positive results for drug users and 95%

trueneegative results for non-drug users. These are the pieces of data that any screening test will have from their historyof tests. Bayes' rule allows us to use this kind of data-driven knowledge to calculate the final probability.

6

6 Hours

EXPERIMENT 6

Harry installed a new burglar alarm at his home to detect burglary. The alarm reliably responds at detecting a burglary but also responds for minor earthquakes. Harry has two neighbors David and Sophia, who have taken a responsibility to inform Harry at work when they hear the alarm. David always calls Harry when he hears the alarm, but sometimes he got confused with the phone ringing and calls at that time too. On the other hand, Sophia likes to listen to high music, so sometimes she misses to hear the alarm. Here we would like to compute the probability of Burglary Alarm. Calculate the probability that alarm has sounded, but there is neither a burglary, nor an earthquake occurred, and David and Sophia both called the Harry using Bayes Belief Networks

Total:45+30:75 Hours

Reference(s)

1. Stuart Russell and Peter Norvig, Artificial Intelligence - A Modern Approach, Prentice Hall India, 2012
2. Alex Berson and Stephen J Smith, Data Warehousing, Data Mining, and OLAP, Tata Mcgraw-Hill, 1997.
3. Elaine Rich, Kevin Knight and Shivashankar B Nair, Artificial Intelligence, Tata McGraw Hill, 2010.
4. M. Tim Jones, Artificial Intelligence: A Systems Approach, Jones and Bartlett Publisher, 2010.
5. Fabio Bellifemine, Giovanni Caire, Dominic Greenwood, Developing Multi agent Systems with JADE, John Wiley and Sons Ltd, 2007.

22AM502 MACHINE LEARNING

3 0 2 4

Course Objectives

- To introduce students to the basic concepts and techniques of Machine Learning.
- To have a thorough understanding of the Supervised and Unsupervised learning techniques
- To study the various probability-based learning techniques
- To understand graphical models of machine learning algorithms

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Provide solution for regression approaches in real-world applications
2. Apply data preprocessing techniques for modelling
3. Choose an appropriate classification technique to analyze the data
4. Choose an appropriate clustering technique to solve real world problems
5. Apply Graph models to reduce the dimension of the dataset used in machine learning algorithms.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2												
2	2	2	2											
3	2		2	2										
4	2	2	2	2										
5	1	2	2	2										

UNIT I

9 Hours

INTRODUCTION

Learning - Types of Machine Learning - Supervised -Unsupervised Learning - Relationship between attributes using Covariance and Correlation-Relationship between multiple variables- Regression -Linear-Multivariate in prediction.

UNIT II

9 Hours

DATA PREPROCESSING

Data Objects and attribute types - Basic statistical description of data - Data visualization - Measuring data similarity and dissimilarity - Data cleaning - Integration - Data reduction - Data transformation and data discretization.

UNIT III

9 Hours

CLASSIFICATION

Naive Bayes Classifier -Model Assumptions, Probability Estimation-Required data processing M-estimates, Feature selection- -K-Nearest Neighbor algorithm- Aspects to consider while designing K-Nearest Neighbor-Support Vector Machines-Linear learning machines and Kernel space, Making Kernels and working in feature space-Decision Trees- ID4, C4.5, CART.

UNIT IV

9 Hours

CLUSTERING

Distance Measures-Different clustering methods -Distance-Density-Hierarchical-Iterative distance-based clustering-Dealing with continuous, categorical values in K-Means-Constructing a hierarchical cluster-K-Medoids, k-Mode and density-based clustering-Measures of quality of clustering.

UNIT V

9 Hours

GRAPHICAL MODELS

Markov Chain Monte Carlo Methods - Sampling - Proposal Distribution - Markov Chain Monte Carlo - Graphical Models - Bayesian Networks - Markov Random Fields - Hidden Markov Models - Tracking Methods

1

5 Hours

EXPERIMENT 1

Implement and demonstrate the Linear Regression algorithm for finding the most specific hypothesis based on a given set of training data samples. Read the training data from a.CSV file.

2

5 Hours

EXPERIMENT 2

For a given set of training data examples stored in a .CSV file, implement and demonstrate the Multivariate Regression algorithm to output a description of the set of all hypotheses consistent with the training examples

3

5 Hours

EXPERIMENT 3

Write a program to demonstrate the working of the Naive Bayes Classification algorithm. Use an appropriate data set for building the decision tree and apply this knowledge to classify a new sample.

4

5 Hours

EXPERIMENT 4

Write a program to demonstrate the working of the K Nearest Neighbor algorithm. Use an appropriate data set to apply classification technique.

5

5 Hours

EXPERIMENT 5

Write a program to demonstrate the working of the Support Vector Machines algorithm. Use an appropriate data set to apply classification technique.

6

5 Hours

EXPERIMENT 6

Write a program to demonstrate the working of the K-Means algorithm. Use an appropriate data set to apply clustering technique.

Total: 45+30:75 Hours

Reference(s)

1. Peter Flach - Machine Learning: The Art and Science of Algorithms that Make Sense of Data, First Edition, Cambridge University Press, 2012.
2. Jason Bell-Machine learning - Hands on for Developers and Technical Professionals, First Edition, Wiley, 2014
3. Ethem Alpaydin - Introduction to Machine Learning 3e Adaptive Computation and Machine Learning Series, Third Edition, MIT Press, 2014
4. Jiawei Han, Micheline Kamber and Jian Pai , Data Mining: Concepts and Techniques, Morgan Kauffman, 2013.

22AM503 BIG DATA TECHNOLOGIES

3 0 0 3

Course Objectives

- Understand the basic ideas of Big Data
- Analyze the HDFS mechanism for handling Big Data
- Analyze Hadoop related tools for data integration

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

Course Outcomes (COs)

1. Demonstrate the concepts and applications of big data
2. Create and Manage data using NoSQL databases.
3. Develop the basic idea of the Hadoop and HDFS
4. Implement programs using Map reduce concepts
5. Design machine learning techniques to resolve the issue by Hadoop related tools.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1		2	2									
2	2	2		2	3									
3	2	2		2	2									
4	2	2	2	2	3									
5	2	2	3	2	2									

UNIT I

10 Hours

UNDERSTANDING BIG DATA

Data Storage and Analysis, Comparison with Other Systems, Rational Database Management System, Grid Computing, Volunteer Computing- unstructured data - industry examples of big data.

UNIT II

7 Hours

BASICS OF HADOOP

Data format - analyzing data with Hadoop-scaling out-Hadoop streaming- Hadoop pipes- design of Hadoop distributed file system (HDFS)- HDFS concepts--compression-serialization

UNIT III

8 Hours

MAP REDUCE APPLICATIONS

MapReduce workflows - unit tests with MR Unit -test data and local tests - anatomy of MapReduce job run - classic Map-reduce - YARN- failures in classic Map-reduce and YARN - job scheduling -shuffle and sort - task execution - MapReduce types -input formats -output formats.

UNIT IV

10 Hours

NOSQL DATA MANAGEMENT

Introduction to NoSQL- aggregate data models- aggregates -key-value and document data models -relationships-graph databases-schema less databases-materialized views-distribution models -sharding -version - Map reduce-partitioning and combining -composing map-reduce calculations.

UNIT V

10 Hours

HADOOP RELATED TOOLS

Hbase- data model and implementations- Hbase clients - Hbase examples -praxis. Cassandra-cassandra data model- cassandra examples- cassandra clients -Hadoop integration. Hive - data types and file formats -HiveQL data definition- HiveQL data manipulation -HiveQL queries.

FOR FURTHER READING

Cloud and big data - mobile business intelligence - Crowd sourcing analytics - inter and Trans firewall analytics

Total: 45 Hours

Reference(s)

1. Tom White, "Hadoop: The Definitive Guide", Third Edition, O'Reilly, 2012.
2. Eric Sammer, "Hadoop Operations", O'Reilly, 2012.
3. Vignesh Prajapati, Big data analytics with R and Hadoop, SPD 2013
4. E. Capriolo, D. Wampler, and J. Rutherglen, "Programming Hive", O'Reilly, 2012.
5. Alan Gates, "Programming Pig", O'Reilly, 2011.

22AM504 CLOUD COMPUTING

3 0 2 4

Course Objectives

- To provide the ideal solution to manage enterprise resources effectively and efficiently by cloud computing.
- Identify the security and privacy issues in cloud computing.
- To develop the ability to understand and use the architecture of compute and storage cloud, service and delivery models.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

- Outline the concept of virtualization in Cloud Computing.
- Deploy applications over different Cloud computing infrastructures.
- Implement Cloud Dockers to automate the deployment of applications.
- Identify the security and privacy issues in cloud computing.
- Implement the cloud applications to solve real time problems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2											2	
2	2	2											2	
3	3	3	3		3								2	
4	3	3	2		2								2	
5	3	3	3		3								2	

UNIT I

9 Hours

INTRODUCTION

Introduction to Cloud Computing -Characteristics and Benefits of Cloud Computing- Hardware and software - Evolution of cloud computing - Server virtualization: parallel and vector processing.

UNIT II **9 Hours**

CLOUD SERVICE MODELS

Software as a Service (SaaS) - Infrastructure as a Service (IaaS)- Platform as a Service (PaaS) - Cloud Data Center - Service Oriented Architecture (SoA) - Basic approach to a Data center Based SoA.

UNIT III **9 Hours**

CLOUD DOCKER

Introduction - Docker Architecture - Docker Engine - Docker Containers - Docker Objects - Docker Run - Pipeline - Automation Scripts.

UNIT IV **9 Hours**

CLOUD SECURITY

Securing cloud boundary - Service boundary - Security mapping - Brokered cloud storage access - Storage location and tenancy - Encryption - Establishing the Identity and Presence.

UNIT V **9 Hours**

CLOUD APPLICATIONS

Applications in the cloud - Functionality mapping - Applications attributes - Cloud APIs-Cloud storage definition - Managed and Unmanaged cloud storage - Exploring cloud backup solutions - Cloud storage interoperability.

1 **4 Hours**

EXPERIMENT 1

Install Virtualbox/VMware Workstation with different flavours of linux or windows OS on top of windows

2 **4 Hours**

EXPERIMENT 2

Install a C compiler in the virtual machine created using virtual box and execute Simple Programs

3 **4 Hours**

EXPERIMENT 3

Implement the procedure to transfer the files from one virtual machine to another virtual machine for reliable data access with the help of any open stack virtual machine

4 **4 Hours**

EXPERIMENT 4

Install the single node private cloud environment to resource allocation

5 **4 Hours**

EXPERIMENT 5

Implement the procedure to create and deploy a simple web application in public cloud environment

6 **4 Hours**

EXPERIMENT 6

Simulate a cloud scenario using CloudSim and run a scheduling algorithm that is not present in CloudSim

7

3 Hours

EXPERIMENT 7

Create and Deploy applications on Microsoft Windows Azure

8

3 Hours

EXPERIMENT 8

Install Hadoop single node cluster and run simple applications like word count.

Total:45+30:75 Hours

Reference(s)

1. Rittinghouse, John W., and James F. Ransome, - Cloud Computing: Implementation, Management and Security, CRC Press, 2017
2. Barrie Sosinsky, Cloud Computing Bible, Wiley-India,2014.
3. Adrian Mouat- Using Docker: Developing and Deploying software with containers ,O Reilly Media,2016.
4. George Reese, "Cloud Application Architectures: Building Applications and Infrastructure in the Cloud: Transactional Systems for EC2 and Beyond (Theory in Practice), O'Reilly, 2009., CRC Press, 2017
5. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi, - Mastering Cloud Computing, Tata Mcgraw Hill, 2013
6. IBM Cloud Computing <http://www.ibm.com/cloud-computing/us/en/>

22AM507 MINI PROJECT I

0 0 2 1

Course Objectives

- Identify the problem statement and apply the engineering concepts to find the solution.
- Improve the analyzing capability of the students.
- Increase the exuberance in finding the solution to various problems.

Programme Outcomes (POs)

- a. Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- h. Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- i. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- j. Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- k. Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- m. Apply suitable algorithmic thinking and data management practices to design develop, and evaluate effective solutions for real-life and research problems.
- n. Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Formulate a real world problem, identify the requirement and develop the design solutions.
2. Identify technical ideas, strategies and methodologies
3. Utilize the new tools, algorithms, and techniques that contribute to obtaining the solution of the project.
4. Test and validate through conformance of the developed prototype and analysis of the cost effectiveness.
5. Prepare the report and present oral demonstrations

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	1	1	2			2	2	2			1	1
2	1	2	1	1	2			2	2	2			1	1
3	1	2	1	1	2			2	2	2	2		1	1
4	1	2	1	1	2			2	2	2	2		1	1
5	1	2			2			2	2	2			1	1

22AM601 NATURAL LANGUAGE PROCESSING

3 0 0 3

Course Objectives

- Apply basic mathematical models and methods in NLP applications to formulate computational solutions.
- Analyze the syntax and semantics of natural languages.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Interpret the fundamental mathematical models and algorithms in the field of NLP.
2. Illustrate the logistic regression for classification and sentiment analysis.
3. Implement semantic parsing for measuring word semantics and evaluation.
4. Apply the principles of language resource annotation to annotate the data.
5. Implement the NLP to solve the real world problems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2	1									2	
2	3	2	2	2	2							1	2	
3	3	2	2	2	2							1	3	
4	3	2	2	2	2								3	
5	3	2	2	1	2							1	3	

UNIT I **9 Hours**

INTRODUCTION

Introduction - Regular Expressions, Words - Text Normalization, Minimum Edit Distance, N-gram Language Models - Evaluating Language Models, Sampling sentences from a language model, Smoothing.

UNIT II **9 Hours**

SENTIMENT CLASSIFICATION AND LOGISTIC REGRESSION

Naive Bayes Classifiers - Optimizing for Sentiment Analysis - Evaluation: Precision, Recall, F- measure - Logistic Regression: Classification with Logistic Regression - Multinomial logistic regression - Learning in Logistic Regression - The cross-entropy loss: Gradient Descent - Regularization.

UNIT III **9 Hours**

SEMANTIC PARSING

Lexical Semantics - Vector Semantics - Words and Vectors - Cosine for measuring similarity - TF-IDF: Weighing terms in the vector - Pointwise Mutual Information - Word2vec - Visualizing Embeddings - Bias and Embeddings - Evaluating Vector Models

UNIT IV **9 Hours**

ANNOTATING LINGUISTIC STRUCTURE

Context-Free Grammars and Constituency Parsing Context-Free Grammars-Treebanks-Grammar Equivalence and Normal Form-Ambiguity -Span-Based Neural Constituency Parsing -Evaluating Parsers-Dependency Parsing Dependency Relations-Transition-Based Dependency Parsing -Graph-Based Dependency Parsing -Evaluation.

UNIT V **9 Hours**

NLP APPLICATIONS

Machine Translation Language Divergences and Typology-Machine Translation using Encoder-Decoder-Translating in low-resource situations-MT Evaluation-Question Answering and Information Retrieval Information Retrieval-IR-based Factoid Question Answering-Entity Linking-Knowledge-based Question Answering-Using Language Models to do QA.

Total: 45 Hours

Reference(s)

1. Daniel Jurafsky, James H. Martin-Speech and Language Processing An Introduction to natural Language Processing, Computational Linguistics and Speech, Pearson Publication, 2023.
2. Foundations of Statistical Natural Language Processing by Christopher D. Manning and Hinrich Schuetze, MIT Press, 2018
3. Steven Bird, Ewan Klein and Edward Loper Natural Language Processing with Python, OReilly Media 1 edition, 2009
4. Tanveer Siddiqui, U.S. Tiwary, Natural Language Processing and Information Retrieval, Oxford University Press, 2008.

22AM602 COMPUTER VISION

3 0 2 4

Course Objectives

- Understand the algorithms and techniques used in image formation.
- Implement the motion computation and 3D vision to generate 3-dimensional images of an object.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Interpret the image processing techniques for computer vision.
2. Implement the boundary tracking techniques to detect semantic boundaries.
3. Compute Hough Transform for line, circle and ellipse detections.
4. Demonstrate 3D vision and motion related techniques.
5. Apply the computer vision to solve the real-world problems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1										2	
2	2	3	2		3								3	
3	2	2	2		2								3	
4	2	3	3		3								3	
5	2	3	3	2	3								3	

UNIT I

9 Hours

FOUNDATIONS OF IMAGE PROCESSING

Images and Image Operations-Classical Filtering Operations-Thresholding Techniques-Edge Detection Techniques-Corner and Interest Point Detection-Mathematical morphology-Texture.

UNIT II

9 Hours

SHAPES AND REGIONS

Binary Shape Analysis-Connectedness-Object Labeling and Counting-Size Filtering-Distance Functions-Skeletons and Thinning-Deformable Shape Analysis-Boundary Pattern Analysis- Boundary Tracking Procedures-Centroidal Profiles-Tackling the Problems of Occlusion-Boundary Length Measures.

UNIT III

9 Hours

HOUGH TRANSFORM

Design Concepts - Modular design - Design heuristic - Design model and document - Architectural design - Software architecture - Data design - Transform and transaction mapping - User interface design - Component level Design: Designing Class based components, traditional Components-Introduction to Design Pattern

UNIT IV

9 Hours

MOTION ESTIMATION

Methods for 3D vision-projection schemes for 3D vision-Three-Dimensional Object Recognition Schemes-Image Transformations and Camera Calibration-Image Rectification-Introduction to motion-triangulation-bundle adjustment-translational alignment -parametric motion-spline-based motion-optical flow-layered motion.

UNIT V

9 Hours

3D RECONSTRUCTION AND APPLICATIONS

Shape from X-Active Range Finding-Surface Representations-Point-Based Representation-Model-Based Representation-Recovering Texture Maps and Albedos-Emotion Recognition-Gesture Recognition-Face Detection-Biometrics Augmented Reality-Stitching and document processing.

1

3 Hours

EXPERIMENT 1

Detect the shape and label the name of the shape in images.

2

3 Hours

EXPERIMENT 2

Remove the noise in image using noise removal algorithms.

3

3 Hours

EXPERIMENT 3

Detect the edges of an object using Edge detection algorithm.

4

3 Hours

EXPERIMENT 4

Build the own lane detection system for indicating the traffic flow, where a vehicle should drive using Perspective projection.

5

3 Hours

EXPERIMENT 5

Detect the corners of an object using corner detection algorithm.

6 **3 Hours**

EXPERIMENT 6

Detect the particular color from the image.

7 **3 Hours**

EXPERIMENT 7

Recognize the hand gestures in video streams.

8 **6 Hours**

EXPERIMENT 8

Detect if this is a Face or not and further recognize whose face is it.

9 **3 Hours**

EXPERIMENT 9

Classify the vehicles on the road and count the number of vehicles that travel through a road.

Total:45+30:75 Hours

Reference(s)

1. E. R. Davies, Computer & Machine Vision, Fourth Edition, Academic Press, 2012
2. R. Szeliski, Computer Vision: Algorithms and Applications, Springer 2011.
3. Simon J. D. Prince, Computer Vision: Models, Learning, and Inference, Cambridge University Press, 2012.
4. David A. Forsyth, Jean Ponce, Computer Vision a Modern Approach, Pearson, 2012.

22AM603 DEEP LEARNING

3 0 2 4

Course Objectives

- To understand the basic ideas and principles of neural networks.
- To enable the students to know deep learning techniques to support real-time application

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

- Illustrate the fundamental principles of Neural Networks and Deep Learning.
- Build the CNN model to improve the performance in the classification problems
- Design the Recurrent Neural Network to model the sequence data.
- Implement deep generative models to solve problems with high dimensional data.
- Implement deep learning applications for solving real-time problems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2										2	
2	2	3	3	3	3								2	
3	2	3	3	3	3								3	
4	2	3	3	3	3								3	
5	2	3	3	3	3								3	

UNIT I

9 Hours

FOUNDATIONS OF NEURAL NETWORKS AND DEEP LEARNING

Neural Networks Perceptron - Multilayer Feed Forward Networks -Training in Neural Networks Back propagation Learning-Common Architectural Principles of Deep Networks Layers-Activation Functions-Loss Functions .

UNIT II

9 Hours

CONVOLUTIONAL NEURAL NETWORKS

Introduction to CNN-Layers-Filters-Weight and Bias-Epoch and Batch Size-Data Augmentation-Parameter sharing-Regularization -Popular CNN Architectures-ResNet,AlexNet.

UNIT III

9 Hours

RECURRENT NEURAL NETWORKS

Recurrent Neural Networks-Bidirectional RNNs-Encoder-decoder sequence to sequence architectures-Backpropagation through time BPTT for training RNN-Long Short Term MemoryLSTM.

UNIT IV

9 Hours

AUTOENCODERS

Introduction to Autoencoders-Architecture of Autoencoders-Undercomplete Autoencoders-Regularized Autoencoders-Denoising-Contractive-Predictive Sparse Decomposition-Drawing Samples from Autoencoders-Applications of Autoencoders.

UNIT V

9 Hours

DEEP GENERATIVE MODELS

Deep Belief networks, Boltzmann Machines-Deep Boltzmann Machine, Generative Adversarial Networks-Case Study Object Detection using CNN-Automatic Image Captioning.

1

4 Hours

EXPERIMENT 1

Solve XOR problem using Multilayer perceptron.

2

4 Hours

EXPERIMENT 2

Implement character and Digit Recognition using ANN

3

4 Hours

EXPERIMENT 3

Develop a code to design object detection and classification for traffic analysis using CNN.

4

4 Hours

EXPERIMENT 4

Implement image generation using GAN

5

4 Hours

EXPERIMENT 5

Implement LSTM for Anomaly Detection in Time Series.

6

5 Hours

EXPERIMENT 6

Implement the dimensionality reduction and Image denoising using autoencoders.

7

5 Hours

EXPERIMENT 7

Implement Sentiment Analysis using LSTM.

Total:45+30:75 Hours

Reference(s)

1. Josh Patterson and Adam Gibson, Deep learning: A practitioner's approach, OReilly Media, First Edition, 2017
2. Ian Good Fellow, Yoshua Bengio, Aaron Courville, Deep Learning, MIT Press, 2017.
3. Simon Haykin, Neural Networks and Learning Machines, 3rd Edition, Pearson Prentice Hall.
4. Navin Kumar Manaswi, Deep Learning with Applications Using Python, Apress, 2018.
5. Chao Pan, Deep Learning Fundamentals: An Introduction for Beginners, AI Sciences LLC, 2018.

22AM607 MINI PROJECT II

0 0 2 1

Course Objectives

- Identify the problem statement and apply the engineering concepts to find the solution.
- Improve the analyzing capability of the students.
- Increase the exuberance in finding the solution to various problems.

Programme Outcomes (POs)

- a. Engineering knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/development of solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct investigations of complex problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern tool usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- h. Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- i. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- j. Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- k. Project Management and Finance: Demonstrate knowledge and understanding of the engineering and management principles and apply these to one's own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- m. Apply suitable algorithmic thinking and data management practices to design develop, and evaluate effective solutions for real-life and research problems.
- n. Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Formulate a real world problem, identify the requirement and develop the design solutions.
2. Identify technical ideas, strategies and methodologies

3. Utilize the new tools, algorithms, and techniques that contribute to obtaining the solution of the project.
4. Test and validate through conformance of the developed prototype and analysis of the cost effectiveness.
5. Prepare the report and present oral demonstrations.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	1	1	2			2	2	2			1	1
2	1	2	1	1	2			2	2	2			1	1
3	1	2	1	1	2			2	2	2	2		1	1
4	1	2	1	1	2			2	2	2	2		1	1
5	1	2			22			2	2	2			1	1

22AM701 PATTERN AND ANOMALY DETECTION

3 1 0 4

Course Objectives

- To know the fundamental algorithms for pattern recognition
- To instigate the various classification techniques
- To originate the various structural pattern recognition and feature extraction techniques

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Apply various algorithms for pattern classifier and recognition
2. Implement the concepts of Unsupervised classification in pattern recognition
3. Analyze the structural pattern recognition and feature extraction techniques
4. Apply the feature selection and extraction in pattern recognition
5. Create the recent advances of neural network in pattern recognition

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2											2	
2	2	3	3	3	3								2	
3	2	3	3	3	3								2	
4	2	3	3	3	3								2	
5	2	3	3	3	3								2	

UNIT I

9 Hours

PATTERN CLASSIFIER

Overview of pattern recognition - Discriminant functions - Supervised learning - Parametric estimation - Maximum likelihood estimation - Bayesian parameter estimation - Perception algorithm - LMSE algorithm -

Problems with Bayes approach - Pattern classification by distance functions - Minimum distance pattern classifier.

UNIT II

9 Hours

UNSUPERVISED CLASSIFICATION

Discrete and Binary classification -Techniques to directly obtain linear classifiers - Clustering for unsupervised learning and classification - Clustering concept - C-means algorithm -Hierarchical clustering procedures - Graph theoretic approach to pattern clustering - Validity of clustering solutions.

UNIT III

9 Hours

STRUCTURAL PATTERN RECOGNITION

Elements of formal grammars - String generation as pattern description - Recognition of syntactic description - Parsing - Stochastic grammars and applications - Graph based structural representation

UNIT IV

9 Hours

FEATURE EXTRACTION AND SELECTION

Entropy minimization - Karhunen - Loeve transformation - Feature selection through functions approximation - Binary feature selection.

UNIT V

9 Hours

RECENT ADVANCES

Neural network structures for pattern recognition - Neural network based pattern associators -Unsupervised learning in neural pattern recognition - Self organizing networks - Fuzzy logic - Fuzzy pattern classifiers -Pattern classification using Genetic Algorithms.

FOR FURTHER READING

Multilayer, Feed forward Network Structure -Delta Rule -Generalized data rule.

Total 45+15: 60 Hours

Reference(s)

1. Robert J.Schalkoff, Pattern Recognition: Statistical, Structural and Neural Approaches, John Wiley & Sons Inc., New York, 2007.
2. Tou and Gonzales, Pattern Recognition Principles, Wesley Publication Company, London, 1974.
3. Duda R.O. and Hart.P.E., Pattern Classification and Scene Analysis, Wiley, New York, 1973
4. Morton Nadier and Eric Smith P., Pattern Recognition Engineering, John Wiley & Sons, New York, 1993.

22AM702 BUSINESS ANALYTICS

3 0 0 3

Course Objectives

- Understand the role of business analytics within an organization
- Analyze data using statistical and data mining techniques and understand relationships between the underlying business processes of an organization
- To gain an understanding of how managers use business analytics to formulate and solve business problems and to support managerial decision making
- To become familiar with processes needed to develop, report, and analyze business data
- Use decision-making tools/Operations research techniques and Manage business process using analytical and management tools

Programme Outcomes (POs)

b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.

d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

f. The Engineer and Society: Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.

g. Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.

i. Individual and Team Work: Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.

Course Outcomes (COs)

1. Implement the knowledge of data analytics
2. Apply the ability of think critically in making decisions based on data and deep analytics.
3. Analyze the ability to use technical skills in predicative and prescriptive modeling to support business decision-making
4. Determine the ability to translate data into clear, actionable insights
5. Analyze the decision problems in business analytics

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1				1		3	2							
2		2				2								
3					2	3								
4					2	2			1					
5														

UNIT I

9 Hours

BUSINESS ANALYTICS AND STATISTICAL TOOLS

Overview of Business analytics, Scope of Business analytics, Business Analytics Process, Relationship of Business Analytics Process and organization, competitive advantages of Business Analytics-Statistical Tools: Statistical Notation, Descriptive Statistical methods, Review of probability distribution and data modelling, sampling and estimation methods overview

UNIT II

9 Hours

TRENDINESS AND REGRESSION ANALYSIS

Modelling Relationships and Trends in Data, simple Linear Regression. Important Resources, Business Analytics Personnel, Data and models for Business analytics, problem solving, Visualizing and Exploring Data, Business Analytics Technology.

UNIT III

9 Hours

ORGANIZATION STRUCTURES OF BUSINESS ANALYTICS

Team management, Management Issues, Designing Information Policy, Outsourcing, Ensuring Data Quality, Measuring contribution of Business analytics, Managing Changes. Descriptive Analytics, predictive analytics, predicative Modelling, Predictive analytics analysis, Data Mining, Data Mining Methodologies, Prescriptive analytics and its step in the business analytics Process, Prescriptive Modelling, nonlinear Optimization.

UNIT IV

9 Hours

FORECATING TECHNIQUES

Qualitative and Judgmental Forecasting, Statistical Forecasting Models, Forecasting Models for Stationary Time Series, Forecasting Models for Time Series with a Linear Trend, Forecasting Time Series with Seasonality, Regression Forecasting with Casual Variables, Selecting Appropriate Forecasting Models.

UNIT V

9 Hours

DECISION ANALYSIS

Decision Problems, Decision Strategies with the without Outcome Probabilities, Decision Trees, The Value of Information, Utility and Decision Making

FOR FURTHER READING

Recent Trends in : Embedded and collaborative business intelligence, Visual data recovery, Data Storytelling and Data journalism

Total: 45 Hours

Reference(s)

1. Business analytics Principles, Concepts, and Applications by Marc J. Schniederjans, Dara G. Schniederjans, Christopher M. Starkey, Pearson FT Press
2. Business Analytics by James Evans, persons Education.

22AM707 PROJECT WORK I

0 0 4 2

Course Objectives

- To develop knowledge to formulate a real world problem and project's goals.
- To identify the various tasks of the project to determine standard procedures.
- To identify and learn new tools, algorithms and techniques
- To understand the various procedures for validation of the product and analysis the cost effectiveness.
- To understand the guideline to Prepare report for oral demonstrations

Programme Outcomes (POs)

- Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Demonstrate knowledge and understanding of the engineering and management principles and apply these to own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- Recognize the need for, and have the preparation and ability to engage in independent and lifelong learning in the broadest context of technological change.
- Apply suitable algorithmic thinking and data management practices to design, develop, and evaluate effective solutions for real-life and research problems.
- Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Formulate a real world problem, identify the requirement and develop the design solutions.
2. Express the technical ideas, strategies and methodologies.

3. Utilize the new tools, algorithms, techniques that contribute to obtain the solution of the project.
4. Test and validate through conformance of the developed prototype and analysis the cost effectiveness.
5. Prepare report and present the oral demonstrations.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	3	3	1	3	3	3	3	3		2	3	3
2	2	2	3	3	1	3	3	3	3	3		2	3	3
3	2	2	3	3	3	3	3	3	3	3	3	2	3	3
4	2	2	3	3	3	3	3	3	3	3	3	2	3	3
5	2	2			2	3		3	3	3		2	3	3

22AM801 PROJECT WORK II

0 0 20 10

Course Objectives

- To develop knowledge to formulate a real world problem and project's goals.
- To identify the various tasks of the project to determine standard procedures
- To identify and learn new tools, algorithms and techniques
- To understand the various procedures for validation of the product and analysis the cost effectiveness.
- To understand the guideline to Prepare report for oral demonstrations

Programme Outcomes (POs)

- a. Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- f. Apply reasoning informed by the contextual knowledge to assess societal, health, safety, legal and cultural issues and the consequent responsibilities relevant to the professional engineering practice.
- g. Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- h. Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- i. Function effectively as an individual, and as a member or leader in diverse teams, and in multidisciplinary settings.
- j. Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- k. Demonstrate knowledge and understanding of the engineering and management principles and apply these to own work, as a member and leader in a team, to manage projects and in multidisciplinary environments.
- l. Recognize the need for, and have the preparation and ability to engage in independent and lifelong learning in the broadest context of technological change.
- m. Apply suitable algorithmic thinking and data management practices to design, develop, and evaluate effective solutions for real-life and research problems.
- n. Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Formulate a real world problem, identify the requirement and develop the design solutions
2. Express the technical ideas, strategies and methodologies.
3. Utilize the new tools, algorithms, techniques that contribute to obtain the solution of the project.

4. Test and validate through conformance of the developed prototype and analysis the cost effectiveness
5. Prepare report and present the oral demonstrations.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	3	3	1	3	3	3	3	3		2	3	3
2	2	2	3	3	1	3	3	3	3	3		2	3	3
3	2	2	3	3	3	3	3	3	3	3	3	2	3	3
4	2	2	3	3	3	3	3	3	3	3	3	2	3	3
5	2	2			2	3		3	3	3		2	3	3

LANGUAGE ELECTIVES

22HS201 COMMUNICATIVE ENGLISH II

1 0 2 2

Course Objectives

- Command over the English language for day-to-day transactions.
- Improve listening and reading skills
- Increase ability to comprehend complex content
- Enhance confidence in expressing with clarity and elegance
- Enthusiastic and reflective use of the language through sufficient and focused practice
- Articulate fluently and confidently in challenging situations

Course Outcomes (COs)

1. Engage with the English language in functional contexts
2. Express in both descriptive and narrative formats
3. Understand and make effective use of the English Language in Business contexts
4. Actively read and comprehend authentic text
5. Express opinions and communicate experiences.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3		3		
2									3	3		3		
3									3	3		3		
4									3	3		3		
5									3	3		3		

UNIT I

15 Hours

SELF-EXPRESSION

Personal Goals and Values - Being a Team Player-Expressing strengths and Weaknesses-Abstract nouns -Adjectives-Active Listening Skills-Note Making-Pronunciation and Accent Personal goals and values - Reading for Gist and Details-Professional Ethics-Reported Speech- Conjunctions Reading skills - phonemics, word/phrase recognition, sight words Personal Goals and Values-Conditional clauses- Hypothetical questions and Answers-Sentence Structure-Simple Present Tense-Perfect tense

UNIT II

15 Hours

CREATIVE EXPRESSION

Instructive and Expository Expression - Creating brochures, catalogues, and manuals for products/ services, Giving directions, Process writing, Sequencing experiments, Concept Explanation-Reported Speech-Voice Sentence Equivalence-Proofreading

UNIT III

15 Hours

FORMAL EXPRESSION

Notices and Announcements-Writing: Creating notices and circulars for events, announcing college tours and lost and Found-Variied Vocabulary - Gender Sensitive Vocabulary, Non-discriminatory Vocabulary, Concise Vocabulary-Paragraph writing - Effective titles, topics and supporting sentences, calling in registrations and queries. Effective communication- Understanding purpose, reach and target audience, achieving complete communication Punctuation - Capitalization, Numeration, Use of proper nouns and Articles-Spelling-Reading: Analyzing and interpreting notices and Circulars-Understanding the gist of short real-world notices, and messages. Culling out keywords Information words vs Supporting words- Interpreting Abbreviations, Acronyms and Short-forms-Listening: Analyzing and interpreting announcements Decoding - Screening for salient points-Note making-Raising queries for clarification-Speaking: Announcements-Giving complete information-Pronunciation and Enunciation Pace, Intonation, and Pitch-Conducting Events-Speaking: Master of ceremonies, Short speeches - welcome speech, the vote of thanks/ valedictory speech, award-acceptance speech Writing: Invitations, Preparation of script/draft after interviewing someone. Adjectives-Pronunciation/ Punctuation Precision and Concision-Politeness markers

Total: 45 Hours

Reference(s)

1. Sasikumar, V, et.al. A Course in Listening & Speaking FoundationBooks, 2005.
2. Murphy, Raymond. English Grammar in Use: A Self-Study Reference and Practice Book forIntermediate Students: with Answers. Cambridge: Cambridge University Press, 1985.
3. Prasad, Hari Mohan. A Handbook of Spotting Errors. Mcgraw Hill Education, 2010.
4. Reynolds, John. Cambridge First Language English. 2018th ed., Hodder Education, 2018.
5. Wiggins, Grant P., and Jay McTighe. Understanding by Design. Association for Supervisionand Curriculum Development, 2008.

22HSH01 HINDI

1 0 2 2

Course Objectives

- To help students acquire the basics of Hindi
- To teach them how to converse in Hindi on simple day- to -day situations
- To help students understand a simple technical text in Hindi

Course Outcomes (COs)

1. Construct simple sentences and use vocabulary required for day- to -day conversation.
2. Distinguish and understand the basic sounds of Hindi language.
3. Apply appropriate grammar to write and speak in Hindi language
4. Comprehend the conversation and give correct meaning
5. Take up Hindi examinations conducted by Dakshin Bharat Hindi Prachar Sabha

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3				
2									3	3				
3									3	3				
4									3	3				
5									3	3				

UNIT I

9 Hours

VOWELS AND CONSONANTS

Hindi Alphabet: Introduction (Self introduction) - Vowels - Consonants - Plosives - Fricatives - Nasal sounds - Vowel Signs - Chandra Bindu & Visarg -Table of Alphabet -Vocabulary.

UNIT II

9 Hours

NOUNS

Nouns: Genders -Masculine & Feminine -Reading Exercises

UNIT III

9 Hours

PRONOUNS AND TENSES

Pronouns and Tenses - Categories of Pronouns - Personal Pronouns - Second person (you & honorific) - Definite & Indefinite pronouns - Relative pronouns - Present tense - Past tense - Future tense - Assertive & Negative Sentences - Interrogative Sentences.

UNIT IV

9 Hours

CLASSIFIED VOCABULARY

Classified Vocabulary: Parts of body -Relatives Spices Eatables -Fruit & Vegetables -Clothes - Directions -Seasons Professions.

UNIT V

9 Hours

CONVERSATIONS

Speaking - Telling the times -Saying the Numbers from 1 to 50 Speaking practice for various occasions.

Total: 45 Hours

Reference(s)

1. B.R. Kishore, Self Hindi Teacher for Non-Hindi Speaking People, Vee Kumar Publications (P) Ltd., New Delhi, 2009.
2. Hindi Prachar Vahini - 1
3. Videos, Stories, Rhymes and Songs.

22HSG01 GERMAN

1 0 2 2

Course Objectives

- To help students appear for the A1 level Examination
- To teach them how to converse fluently in German in day-to-day scenarios

Course Outcomes (COs)

1. Listen and identify individual sounds of German
2. Use basic phonemes and words while speaking
3. Read and understand short passages on familiar topics
4. Use basic sentence structures while writing
5. Understand basic grammar and appropriate vocabulary in completing language tasks

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3				
2									3	3				
3									3	3				
4									3	3				
5									3	3				

UNIT I **9 Hours**

INTRODUCTION

Introduction to the German language-Alphabets-Numbers Greetings -Days and Seasons-Working with Dictionary.

UNIT II **9 Hours**

LANGUAGE AND ITS COMMON USE

Nouns -articles-Speaking about oneself-Listening to CD supplied with books-paying special attention to pronunciation

UNIT III **9 Hours**

TECHNICAL DEUTSCHE

Regular &Irregular verbs -Personal pronouns-family-Introduction to types of sentences

UNIT IV **9 Hours**

INTERROGATION

Question words -Types of Questions -Nominative case-Verb Conjugation -country -nationalities

UNIT V **9 Hours**

IMPLEMENTATION

Verbs to be & to have -conjugation -Hobbies -Framing basic Questions and answers

Total: 45 Hours

Reference(s)

1. Kursbuch and Arbeitsbuch, NETZWERK A1 DEUTSCH ALS FREMDSPRACHE, Goyal Publishers & Distributers Pvt. Ltd., New Delhi, 2015.
2. Langenscheidt Eurodictionary, German English / English German, Goyal Publishers & Distributers Pvt. Ltd., New Delhi, 2009.
3. Grundkurs, DEUTSCH Lehrbuch Hueber Munichen, 2007.

22HSJ01 JAPANESE

1 0 2 2

Course Objectives

- To train students for N5 Level Examination
- To teach them use basic Japanese sentences in day-to-day conversation
- To make students familiar with the Japanese cultural facets and social etiquette

Course Outcomes (COs)

1. Recognize and write Japanese alphabet
2. Speak using basic sounds of the Japanese language
3. Apply appropriate vocabulary needed for simple conversation in Japanese language
4. Apply appropriate grammar to write and speak in Japanese language
5. Comprehend the conversation and give correct meaning

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3				
2									3	3				
3									3	3				
4									3	3				
5									3	3				

UNIT I

9 Hours

SELF INTRODUCTION / DEMONSTRATIVES / NOUN MODIFIERS

Introduction to Japanese Japanese script - Pronunciation of Japanese(Hiragana (Katakana) Long vowels - Pronunciation of in,tsu,ga -Letters combined with ya,yu,yo - Daily Greetings and Expressions - Numerals. Speaking: Self Introduction - Listening: Listening to Greetings, Listening to specific information: Numbers, Time

UNIT II

9 Hours

TIME EXPRESSION / VERBS - PAST

Introduction to time -Introduction of verbs -Listening to specific information

UNIT III

9 Hours

ADJECTIVES

Word Sentence -Introduction to Adjectives -Technical Japanese Vocabulary -Pair Activity Day to day situational conversation
Listening to Japanese Alphabet Pronunciation -Simple Conversation

UNIT IV

9 Hours

CONJUGATION OF II ADJECTIVE

Past tense of Noun sentences and Na adjective sentences -Past tense of ii adjective sentences -houga adjective desu -Technical Japanese Vocabulary -Individual Activity - Listening to conversation with related particles

UNIT V

9 Hours

CONJUGATION OF VERBS - TE FORM / TA FORM / NAI FORM / PLAIN FORM

N gahoshidesu - V masu form tai desu - Verb te form - Technical Japanese Vocabulary -Listening to different Counters, simple conversations with verbs and adjectives

Total: 45 Hours

Reference(s)

1. Minna no Nihongo Japanese for Everyone Elementary Main Textbook1-1, Goyal Publishers and Distributors Pvt. Ltd., Delhi, 2007.
2. Minna no Nihongo Japanese for Everyone Elementary Main Textbook 1-2 Goyal Publishers and Distributors Pvt. Ltd., Delhi, 2007.

22HSF01 FRENCH

1 0 2 2

Course Objectives

- To prepare the students for DELF A1 Examination
- To teach them to converse fluently in French in day-to-day scenarios

Course Outcomes (COs)

1. Help students acquire familiarity in the French alphabet & basic vocabulary
2. Listen and identify individual sounds of French
3. Use basic sounds and words while speaking
4. Read and understand short passages on familiar topics
5. Understand and use basic grammar and appropriate vocabulary in completing language tasks

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1									3	3				
2									3	3				
3									3	3				
4									3	3				
5									3	3				

UNIT I

9 Hours

ENTRER EN CONTACT

La langue française, alphabets, les numéros, les jours, les mois. Grammaire Les verbes s appeler, être, avoir, les articles définis, indéfinis Communication Saluer, s informer sur quelqu un, demander de se présenter Lexique L alphabet, les nationalités, l âge, les pays, les couleurs, les jours de la semaine, les mois de l année, les professions

UNIT II

9 Hours

PARTAGER SON LIEU DE VIE

Les français et leur habitat, des habitations insolites -Grammaire Verbes Conjugaison Present (Avoir / Être / ER, IR, RE Régulier et Irrégulier) Adjectifs les propositions de lieu Communication Chercher un logement, décrire son voisin, s informer sur un logement - Lexique L habitat, les pièces, l équipement, la description physique

UNIT III

9 Hours

VIVRE AU QUOTIDIEN LES LOISIRS DES FRANÇAIS, LES GOUTS DES AUTRES, LES ACTIVITÉS QUOTIDIENNES

Grammaire Articles contractés, verbes vouloir, pouvoir, devoir, adjectifs interrogatifs, future proche Communication Exprimer ses goûts, parler de ses loisirs, justifier un choix, exprimer une envie - Lexique le temps libre et les loisirs, les saisons, les activités quotidiennes, le temps (le matin, le soir, la nuit)

UNIT IV

9 Hours

COMPRENDRE SON ENVIRONNEMENT SOUVENIR A LA CULTURE

Grammaire Verbes Finir, Sortir, les adjectifs demonstratifs, le passe compose, l'imparfait Communication Proposer a quelqu'un de faire quelque chose, raconter une sortie au passe, parler d'un film Lexique Les sorties, la famille, l'art, les vêtements et les accessoires

UNIT V

9 Hours

GOUTER A LA CAMPAGNE

Grammaire La forme negative, les verbes acheter, manger, payer, articles partitifs, le pronom en de quantite Communication Accepter et refuser une invitation, donner des instructions, commander au restaurant Lexique Les services et les commerces, les aliments, les ustensiles, l'argent

Total: 45 Hours

Reference(s)

1. Grammaire Progressive du Francais, CLE International, 2010
2. Saison1, Marie Noelle Cocton et al, Didier, 2014.
3. Preparation a l'examen du DELF A1 Hachette
4. Reussir le DELF A1 Bruno Girardeau
5. Website: Francais Linguaphone Linguaphone Institute Ltd., London, 2000.
6. Francais Harrisonburg : The Rosetta Stone : Fairfield Language Technologies, 2001

PROFESSIONAL ELECTIVES

22AM001 AGILE SOFTWARE DEVELOPMENT

3 0 0 3

Course Objectives

- To provide students with a theoretical as well as practical understanding of agile software development practices.
- To understand the Agile Scrum framework and development practices.
- To apply software design principles and refactoring techniques to achieve agility.
- To understand Agile requirements and perform testing activities within an agile project.
- To understand the benefits and pitfalls of working in an Agile team in terms of quality assurance.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand genesis of Agile and driving forces for choosing Agile techniques.
2. Apply the Agile Scrum framework and development practices.
3. Apply iterative software development processes by planning and executing them.
4. Analyze the impact of the success of social aspects behind the software testing.
5. Analyze techniques and tools for improving team collaboration and management.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1		2									2	2	
2	2	2	2										2	
3	1		2		2							2	2	
4	1		2		2							2	2	
5	1		2		2							2	2	

UNIT I

9 Hours

AGILE METHODOLOGY

Theories for Agile management - agile software development-traditional model vs agile model - classification of - agile methods - agile manifesto and principles-agile project management agile team interactions - ethics in agile teams agility in design, testing - agile documentations - agile drivers capabilities and values.

UNIT II

9 Hours

AGILE PROCESSES

Extreme Programming: Method overview - lifecycle - work products, roles and practices - Lean production - SCRUM, Crystal, Feature Driven Development, Adaptive Software Development, Kanban model.

UNIT III

9 Hours

AGILITY AND KNOWLEDGE MANAGEMENT

Agile information systems - agile decision making - Earl schools of KM - institutional knowledge evolution cycle - development, acquisition, refinement, distribution, deployment, leveraging - KM in software engineering - managing software knowledge - challenges of migrating to agile methodologies - agile knowledge sharing - role of story - cards - Story- card Maturity Model (SMM).

UNIT IV

9 Hours

AGILITY AND REQUIREMENTS ENGINEERING

Impact of agile processes in RE - current agile practices - variance - overview of RE using agile - managing unstable requirements - requirements elicitation - agile requirements abstraction model - requirements management in agile environment, agile requirements prioritization - agile requirements modelling and generation - concurrency in agile requirements generation

UNIT V

9 Hours

AGILITY AND QUALITY ASSURANCE

Agile Interaction Design - Agile product development - Agile Metrics - Feature Driven Development (FDD) - Financial and Production Metrics in FDD - Agile approach to Quality Assurance - Test Driven Development Pair programming: Issues and Challenges - Agile approach to Global Software Development.

Total: 45 Hours

Reference(s)

1. Dingsoyr, Torgeir, Dyba, Tore, Moe, Nils Brede (Eds.), Agile Software Development, Current Research and Future Directions, Springer Verlag Berlin Heidelberg, 2010.
2. David J. Anderson; Eli Schragenheim, Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results, Prentice Hall, 2003
3. Hazza& Dubinsky, Agile Software Engineering, Series: Undergraduate Topics in Computer Science, Springer, VIII edition, 2009
4. Craig Larman, Agile and Iterative Development: A managers Guide, Addison Wesley, 2004
5. Kevin C. Desouza, Agile information systems: conceptualization, construction, and management, Butterworth-Heinemann, 2007.

22AM002 UI AND UX DESIGN

3 0 0 3

Course Objectives

- Study about designing web pages and understand the difference between UI and UX Design.
- To understand the concept of UX design and how it has evolved Able o to understand UX design process and methodology.
- Learning the Importance and scope of Interaction design, User centered design

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Understand to do user research, persona mapping, customer journey mapping
2. Design of interactive products Methods of interaction design Tools for interaction design
3. Design wireframes on paper and translate paper concepts into digital wireframes.
4. Apply and practice the techniques involved in designing digital wireframes using various UI elements.
5. Implement the process of conducting usability tests learning steps for digital products.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1												1	1
2	1	2	2		1								2	1
3		3	3		1								2	1
4		2	2										1	2
5		2	2										1	2

UNIT I

9 Hours

USER-CENTERED DESIGN PROCESS

Scripting Languages HTML, CSS Fundamentals of graphics design, principles of visual design Overview of UI & UX Design Overview of the UX Design Process Difference between User Interface (UI) vs User Experience (UX) Defining problem and vision statement Persona creation Primary and Secondary persona Requirement definition Creative ideation brainstorming and ideation techniques Scenarios and functionality extraction Information Architecture Task flows Wireframe design

UNIT II

9 Hours

FUNDAMENTALS OF UI, HEURISTICS, AND INTERACTION DESIGN

Design Principles for UX and UI Design UI Elements Patterns Material Design (Google) and Human Interface Design (Apple) guidelines Interaction Principles & Interaction Behaviour Master the Brand Platforms & Style Guides comments and current UI patterns Understand problems and design solutions for ecommerce, social media, message, data, and dashboard design

UNIT III

9 Hours

ELEMENTARY SKETCHING

Principles of Sketching Core Responsive Design Wireframing vs Wireflows Click through Wireframing Prototyping Wireflow Creation Work with different tools Figma Low High Fidelity Design: Inclusive Design and Designing for Accessibility Building High-Fidelity Mockups Designing Efficiently with Tools Interaction Patterns Designing animations and interactions

UNIT IV

9 Hours

UNDERSTAND STYLE GUIDES, ELEMENTS, PROTOTYPING

Building a Design System Style guides, color palette, fonts, grid, iconography, UI elements, photography or imagery, and illustration Use of grids in UI design Design animations and interaction patterns for key UI elements

UNIT V

9 Hours

USABILITY EVALUATION AND PRODUCT DESIGN

Type of usability evaluation Qualitative & Quantitative evaluation Guerilla testing , A/B Testing, Unmoderated remote usability testing, Card sorting, Session recording, think aloud - Think aloud Introduction and advantages Designing evaluation protocol Conducting usability evaluation study Conduct Usability Test explicit Synthesize Test Findings practices in corporate World Product Design : Types of products & solutions - Design Psychology for e commerce sites CMS Design Thinking Life Cycle

Total: 45 Hours

Reference(s)

1. Norman, Donald A. The Design of Everyday Things. Basic Books, 2002. ISBN: 9780465067107.
2. Nielsen, Jakob. Usability Engineering. Morgan Kaufmann, 1993. ISBN: 9780125184069.
3. Mullet, Kevin, and Darrell Sano. Designing Visual Interfaces: Communication Oriented Techniques. Prentice Hall, 1994. ISBN: 9780133033892.
4. Wilbent. O. Galitz ,The Essential Guide To User Interface Design, John Wiley&Sons, 2001.
5. Ben Sheiderman, Design The User Interface, Pearson Education, 1998.
6. Alan Cooper, The Essential Of User Interface Design, Wiley Dream Tech Ltd.,2002.

22AM003 WEB FRAMEWORKS

3 0 0 3

Course Objectives

- Understand the architecture behind an Angular application and how to use it
- To understand the significance of using MongoDB as a database system
- To understand the role of React in designing front-end components
- Build a Web Server in Node and understand how it really works
- Develop a web application and API using web frameworks

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Apply modules and components and Animations for creating Forms and developing web pages
2. Create web applications by performing CRUD operations in database using web frameworks
3. Design Progressive Web Application with dynamic HTML web pages using Angular.
4. Designing single page applications with reusable UI components using React CSS and SaaS
5. Use Node Package Manager and Node packages for Server Side programming.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1		2		2								2	
2	1		1		3								3	
3	1		2		2								3	
4	1		1		3								2	
5	1		1		3								2	

UNIT I

9 Hours

ANGULAR FRONT-END FRAMEWORK

Introduction Setup Architecture: Modules, Components, Services and DI fundamentals Components and Templates Configuration Forms Observables & RxJS Boot Strapping Ng Modules Dependency Injection Http Client Routing and Navigation Animations.

UNIT II

9 Hours

FRAMEWORKS WITH DATABASES

MongoDB MongoDB Basics Documents Collections Query Language Installation The mongo Shell Schema Initialization MongoDB Node.js Driver Reading from MongoDB Writing to MongoDB CRUD operations projections - Indexing Aggregation Replication Sharding Creating backup Deployment.

UNIT III

9 Hours

ANGULAR TECHNIQUES

Service workers & PWA - Server side rendering - Angular Libraries - Schematics - CLI Builders - Angular Ivy - Web Workers

UNIT IV

9 Hours

REACT

React Introduction - React ES6 - React Render HTML - React JSX - Components -React Classes - Composing Components - Passing Data - Dynamic Composition - React state - setting State - Async State Initialization - Event Handling Communicating from Child to Parent - Stateless Components - Designing components- React Forms - React CSS - React SaaS

UNIT V

9 Hours

NODE JS BACK-END FRAMEWORK

Node.js basics - Local and Export Modules - Node Package Manager - Node.js web server - Node.js File system - Node Inspector - Node.js EventEmitter - Frameworks for Node.js - Express.js Web App - Serving static Resource - Node.js Data Access

Total: 45 Hours

Reference(s)

1. Pro MERN Stack, Full Stack Web App Development with Mongo, Express, React, and Node, Vasam Subramanian, A Press Publisher, 2019.
2. Christoffer Noring, Pablo Deeleman, Learning Angular, Packt Publishing Limited, 2nd Revised edition edition, 2017.
3. Caleb Dayley Brad Dayley, Brendan Dayley, Node.js, MongoDB and Angular Web Development, 2nd Edition, Pearson, 2018.
4. Shyam Seshadri, Angular: Up and Running- Learning Angular, Step by Step, O'Reilly; First edition, 2018

22AM004 APP DEVELOPMENT

2 0 2 3

Course Objectives

- To facilitate students to understand android SDK
- To help students to gain a basic understanding of Android application development
- To inculcate working knowledge of Android Studio development tool

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

Course Outcomes (COs)

1. Identify fundamental concepts of mobile programming that make it unique from programming for other platforms
2. Analyze the essential of Android Application with their anatomy and terminologies
3. Apply rapid prototyping techniques to design, develop and deploy the Android Applications
4. Analyze the essentials of User Interface Design in IoS with SQLite Database
5. Design the flutter applications on the Android marketplace for distribution.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2		1		3									
2	1	2	2		3									
3	1		2		3									
4	1	1	2		3									
5	1	2	2		3									

UNIT I

6 Hours

INTRODUCTION TO ANDROID

The Android Platform, Android SDK, Eclipse Installation, Android Installation, building your First Android application, Understanding the Android Manifest file.

UNIT II

6 Hours

ANDROID APPLICATION DESIGN ESSENTIALS

Anatomy of Android applications, Android terminologies, Application Context, Activities, Services, Intents, Receiving and Broadcasting Intents, Using Intent Filter, Permissions.

UNIT III

9 Hours

COMMON ANDROID APIS

Testing Android applications, Publishing Android applications, Using Android Data and Storage APIs, managing data using Sqlite, Using Android Web APIs, Using Android Telephony APIs, Deploying Android Applications to the World.

UNIT IV

9 Hours

IOS USER INTERFACE DESIGN ESSENTIALS

Ios features, UI implementation, Touch frameworks, Data persistence using Core Data and SQLite,Integrating calendar and address book with social media application, Using Wifi, iPhone marketplace.

UNIT V

10 Hours

APP DEVELOPMENT WITH FLUTTER

Flutter Introduction, Create First Flutter Application, Exploring commonly used flutter widgets: Container, Margin, Padding and Box Constraints, Custom Fonts, Column and Expanded Widgets, Image Asset, Raised Button, and Alert Dialog .

1

2 Hours

EXPERIMENT 1

Develop a simple application with one EditText so that the user can write some text in it. Create a button called “Convert Text to Speech” that converts the user input text into voice.

2

2 Hours

EXPERIMENT 2

Create an application to design a Visiting Card. The Visiting card should have a company logo at the top right corner. The company name should be displayed in Capital letters, aligned to the center. Information like the name of the employee, job title, phone number, address, email, fax and the website address is to be displayed. Insert a horizontal line between the job title and the phone number.

3

3 Hours

EXPERIMENT 3

Create a SIGNUp activity with Username and Password. Validation of password should happen based on the following rules:

Password should contain uppercase and lowercase letters.

Password should contain letters and numbers.

Password should contain special characters.

Minimum length of the password (the default value is 8).

On successful SIGN UP proceed to the next Login activity. Here the user should SIGN IN using the Username and Password created during signup activity. If the Username and Password are matched then navigate to the next activity which displays a message saying “Successful Login” or else display a toast message saying “Login Failed”. The user is given only two attempts and after that display a toast message saying “Failed Login Attempts” and disable the SIGN IN button. Use Bundle to transfer information from one activity to another.

4

4 Hours

EXPERIMENT 4

Write a program to enter Medicine Name, Date and Time of the Day as input from the user and store it in the SQLite database. Input for Time of the Day should be either Morning or Afternoon or Evening or Night. Trigger an alarm based on the Date and Time of the Day and display the Medicine Name.

5

4 Hours

EXPERIMENT 5

Develop an application to set an image as wallpaper. On click of a button, the wallpaper image should start to change randomly every 30 seconds.

6

3 Hours

EXPERIMENT 6

Create an activity like a phone dialer with CALL and SAVE buttons. On pressing the CALL button, it must call the phone number and on pressing the SAVE button it must save the number to the phone contacts.

6

2 Hours

EXPERIMENT 7

Implement UI elements like TextFields, Label, Toolbar, Statusbar, Tabbar.

Total:40+20: 60 Hours

Reference(s)

1. Lauren Darcey and Shane Conder, “Android Wireless Application Development”, Pearson Education, 2nd ed. (2011)
2. Reto Meier, Professional Android 2 Application Development, Wiley India Pvt Ltd.
3. Mark L Murphy, Beginning Android, Wiley India Pvt Ltd 3. R3. Android Application development All in one for Dummies by Barry Burd.
4. Alberto Miola, Flutter Complete Reference: Create beautiful, fast and native apps for any device ISBN-13 9780141044804.
5. David Mark, Jack Nutting, Jeff LaMarche and Frederic Olsson, Beginning iOS 6Development: Exploring the iOS SDK, Apress, 2013.55.

22AM005 SOFTWARE TESTING AND AUTOMATION

3 0 0 3

Course Objectives

- Understand the importance of software testing in the software development process
- Analyze different testing methodologies and techniques to create test plans, test cases, and test scripts
- Apply automation testing tools and frameworks to design and implement automated test suites

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the importance of testing in the software development process
2. Compare the different test case design strategies
3. Analyze the different levels of testing and their importance
4. Apply test management techniques and the role of a test specialist
5. Analyze the software test automation and its requirements

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	1		1								1	
2	2	3	2		2								1	
3	2	2	2		2								1	
4	2	3	2		3								1	
5	3	2	1		3								2	

UNIT I

9 Hours

INTRODUCTION

Basic definitions Software Testing Principles The Testers Role in a Software Development Organization Origins of Defects Cost of Defects Defect Classes The Defect Repository and Test Design Defect Examples Developer/Tester Support of Developing a Defect Repository.

9 Hours

UNIT II

INTRODUCTION

Test Scenarios Test Cases Test case Design Strategies Black Box Approach to Test Case Design Using White Box Approach to Test design Test Adequacy Criteria Static testing vs Structural testing Code functional testing Coverage and Control Flow Graphs Covering Code Logic Paths Code complexity testing Additional White box testing approaches Test Coverage

UNIT III

9 Hours

LEVELS OF TESTING

Types of testing manual and automation Introduction to testing methods White box, Black-box and Greybox Functional testing Nonfunctional testing Introduction to levels of testing Unit Testing, Integration Testing, System Testing, User Acceptance Testing Introduction to types of testing Regression Testing, Smoke Testing, Database Testing, Usability Testing, Load Testing, Stress Testing, Performance Testing, Compatibility Testing, Security Testing, Internationalization Testing, Localization Testing

UNIT IV

9 Hours

TEST MANAGEMENT

People and organizational issues in testing Organization structures for testing teams testing services Test Planning Test Plan Components Test Plan Attachments Locating Test Items test management test process Reporting Test Results Introducing the test specialist Skills needed by a test specialist Building a Testing Group The Structure of Testing Group The Technical Training Program.

UNIT V

9 Hours

TEST AUTOMATION

Software test automation Design and Architecture for Automation Automation testing Automation Tools Selenium Web Driver Create Selenese Commands TestNG TestNG Annotations Jmeter Assertions in JMeter Junit.

Total: 45 Hours

Reference(s)

1. Ilene Burnstein, Practical Software Testing, Springer International Edition, 2003.
2. Edward Kit, Software Testing in the Real World Improving the Process, Pearson Education, 1995.
3. Boris Beizer, Software Testing Techniques 2nd Edition, Van Nostrand Reinhold, New York, 1990.
4. Aditya P. Mathur, Foundations of Software Testing Fundamental Algorithms and Techniques, Dorling Kindersley (India) Pvt. Ltd., Pearson Education, 2008.

22AM006 DEVOPS

3 0 0 3

Course Objectives

- To introduce DevOps terminology, definition & concepts
- To understand the different Version control tools like Git, Mercurial
- To understand the concepts of Continuous Integration/ Continuous Testing/ Continuous Deployment)
- To understand Configuration management using Ansible
- Illustrate the benefits and drive the adoption of cloud-based DevOps tools to solve real-world problems

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand different actions performed through Version control tools like Git.
2. Perform Continuous Integration and Continuous Testing and Continuous Deployment using Jenkins by building and automating test cases using Maven & Gradle.
3. Ability to Perform Automated Continuous Deployment.
4. Ability to do configuration management using Ansible.
5. Understand to leverage Cloud-based DevOps tools using Azure DevOps.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	2	2								3	
2	3	3	3	3	2								2	
3	2	2	2	3	2								2	
4	2	2	2	2	2								2	
5	2	2	2	2	2								3	

UNIT I

7 Hours

INTRODUCTION TO DEVOPS

Devops Essentials - Introduction to AWS, GCP, Azure - Version control systems: Git and GitHub.

UNIT II

10 Hours

COMPILE AND BUILD USING MAVEN

Introduction, Installation of Maven, POM files, Maven Build lifecycle, Build phases (compile build, test, package) Maven Profiles-Maven repositories (local, central, global)- Maven plugins- Maven create and build Artifacts- Dependency Management-Installation of Gradle- understanding build using Gradle.

UNIT III

12 Hours

CONTINUOUS INTEGRATION USING JENKINS

Install & Configure Jenkins- Jenkins Architecture Overview- creating a Jenkins Job- Configuring a Jenkins job- Introduction to Plugins- Adding Plugins to Jenkins-commonly used plugins (Git Plugin,Parameter Plugin-HTML Publisher- Copy Artifact, and Extended choice parameters). Configuring Jenkins to work with Java- Git- and Maven- Creating a Jenkins Build and Jenkins workspace.

UNIT IV

9 Hours

CONFIGURATION MANAGEMENT USING ANSIBLE

Ansible Introduction- Installation- Ansible master/slave configuration- YAML basics- Ansible Modules- Ansible Inventory files- Ansible playbooks- Ansible Roles- and ad-hoc commands in Ansible

UNIT V

7 Hours

BUILDING DEVOPS PIPELINES USING AZURE

Create GitHub Account, Create Repository- Create Azure Organization- Create a new pipeline- Build a sample code- Modify azure-pipelines- yaml file

Total: 45 Hours

Reference(s)

1. DevOps and Microsoft Azure English Edition Paperback 1 January 2020 by Mitesh Soni.
2. Jeff Geerling, Ansible for DevOps: Server and configuration management for humans, First Edition, 2015.
3. David Johnson, Ansible for DevOps: Everything You Need to Know to Use Ansible for DevOps, Second Edition, 2016.
4. Mariot Tsitoara, Ansible 6. Beginning Git and GitHub: A Comprehensive Guide to Version Control, Project Management, and Teamwork for the New Developer, Second Edition, 2019.
5. <https://www.jenkins.io/user-handbook.pdf>
6. <https://maven.apache.org/guides/getting-started/>

22AM007 VIRTUALIZATION IN CLOUD COMPUTING

3 0 0 3

Course Objectives

- Analyze the basic concepts of virtualization technology to derive the best practice model for deploying cloud based applications
- Create an application by utilizing cloud platforms such as Amazon Web Services and Windows Azure
- Identify major security and privacy problems in cloud computing environment
- Apply the ability to use the architecture of cloud, service and delivery models
- Implement the key enabling technologies that help in the development of cloud.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Analyze the concept of virtualization and its properties.
2. Apply different forms of virtualization.
3. Implement various architectures for implementing virtualization methods.
4. Create virtual machines and installing various operating systems.
5. Evaluate the performance of the virtual machines and deployed applications.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1		2	3									1	
2			1	3	2									1
3			2	1	3									2
4	1		2	1	3									2
5	1		3		2									2

UNIT I

9 Hours

UNDERSTANDING VIRTUALIZATION

Describing Virtualization Microsoft Windows Drives Server Growth Explaining Moores Law Understanding the Importance of Virtualization Examining Todays Trends Virtualization and Cloud Computing Understanding Virtualization Software Operation Virtualizing Servers Virtualizing Desktops Virtualizing Applications

UNIT II

9 Hours

HYPERVERSORS

Describing a Hypervisor Exploring the History of Hypervisors Understanding Type 1 Hypervisors Type 2 Hypervisors Role of a Hypervisor Holodecks and Traffic Cops Resource Allocation Comparing Todays Hypervisors VMware ESX Citrix Xen Microsoft Hyper V Other Solutions.

UNIT III

9 Hours

VIRTUAL MACHINES

Introduction to Virtual Machine - CPUs in a Virtual Machine Memory in a Virtual Machine - Network Resources in a Virtual Machine - Storage in a Virtual Machine - Understanding How a Virtual Machine Works - Working with Virtual Machines Virtual Machine Clones - Templates -Snapshots - OVF - Containers

UNIT IV

9 Hours

CREATION OF VIRTUAL MACHINES

Understanding Configuration Options - Installing Windows on a Virtual Machine - Installing Linux on a Virtual Machine Installing VirtualBox Guest Additions - Managing CPUs for a Virtual Machine - Configuring VM CPU Options - Managing Storage for a Virtual Machine - Managing Networking for a Virtual Machine - Copying a Virtual Machine - Managing Additional Devices in Virtual Machines

UNIT V

9 Hours

AVAILABILITY

Increasing Availability - Protecting a Virtual Machine Protecting Multiple Virtual Machines - Protecting Data Centers Examining Virtual Infrastructure Performance Capabilities Deploying Applications in a Virtual Environment-Understanding Virtual Appliances and vApps - Open Stack and Containers.

Total: 45 Hours

Reference(s)

1. Matthew Portney, Virtualization Essentials, John Wiley & Sons, Second Edition, 2016
2. Kailash Jayaswal, Jagannath Kallakurchi, Donald J.Houde,Dr.devan Shah, Cloud Computing Black Book, Dreamtech press, 2015
3. Rajkumar Buyya, Christian Vecchiola and Thamarai Selvi S,Mastering in Cloud Computing, McGraw Hill Education, (India) Private Limited, 2013
4. Bernard Golden, Amazon Web Services for Dummies, John Wiley & Sons, First Edition, 2013
5. <http://www.microsoft.com/learning/default.aspx>
6. <https://www.oreilly.com/library/view/cloud-security-and/9780596806453/ch04.html>.

22AM008 CLOUD SERVICES AND DATA MANAGEMENT

3 0 0 3

Course Objectives

- Analyze the basic concepts of Cloud and capabilities across the various Cloud service models
- Analyze the basic concepts of Cloud and capabilities across the various Cloud service models
- Identify strategies to reduce risk and eliminate issues associated with adoption of cloud services
- Select appropriate structures for designing, deploying and running cloud-based services in a business environment

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Apply Cloud Computing reference architecture for developing clouds
2. Analyze the different forms of cloud service models
3. Apply the characteristics and architecture of IaaS using various real world applications.
4. Evaluate PaaS concepts and architectures with real-world examples.
5. Analyze, and synthesize concepts related to the SaaS delivery model.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	1	1	1									
2	3	1	2	3	2									
3	1	1	3	1	3									2
4	1	1	1	2	3									2
5	1	3	3	2	2									1

UNIT I

9 Hours

CLOUD COMPUTING REFERENCE ARCHITECTURE (CCRA)

Introduction to Cloud Computing Reference Architecture (CCRA), Benefits of CCRA, Architecture Overview, Versions and Application of CCRA for Developing Clouds.

UNIT II

9 Hours

INTRODUCTION OF DELIVERY MODELS IN CLOUD COMPUTING

Introduction to Cloud Delivery Models, List Various Cloud Delivery Models, Advantages of Delivery Models in Cloud, Trade off in Cost to Install Versus Flexibility, Cloud Service Model Architecture.

UNIT III

9 Hours

INFRASTRUCTURE AS A SERVICE (IAAS)

Introduction to Infrastructure as a Service Delivery Model, Characteristics of IaaS, Architecture, Examples of IaaS, Applicability of IaaS in the Industry.

UNIT IV

9 Hours

PLATFORM AS A SERVICE (PAAS)

Introduction to Platform as a Service Delivery Model, Characteristics of PaaS, Patterns, Architecture and Examples of PaaS, Applicability of PaaS in the Industry.

UNIT V

9 Hours

SOFTWARE AS A SERVICE (SAAS)

Introduction to Software as a Service Delivery Model, Characteristics of SaaS, Architecture, Examples of SaaS, Applicability of SaaS in the Industry.

Total: 45 Hours

Reference(s)

1. (IBM ICE), Cloud Computing Architecture, IBM Global Technology Services Thought Leadership White Paper, April 2011
2. Bernard Golden, Amazon Web Services for Dummies, John Wiley & Sons, First Edition, 2013
3. Cloud Computing: A Practical Approach, Anthony T.Velte, Toby J.Velte, Robert Elsenpeter, Tata McGraw Hill, 2011
4. Enterprise Cloud Computing, Gautam Shroff, Cambridge University Press, 2010
5. Cloud Application Architectures: Building Applications and Infrastructure in the Cloud, George Reese, O'Reilly, SPD, 2011

22AM009 CLOUD STORAGE TECHNOLOGIES

3 0 0 3

Course Objectives

- Characterize the functionalities of logical and physical components of storage
- Describe various storage networking technologies
- Identify different storage virtualization technologies
- Discuss the different backup and recovery strategies
- Understand common storage management activities and solutions

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

- Analyze the fundamentals of information storage management and various models of Cloud infrastructure services and deployment.
- Apply the usage of advanced intelligent storage systems and RAID.
- Evaluate various storage networking architectures - SAN, including storage subsystems and virtualization.
- Execute the different roles in providing disaster recovery and remote replication technologies.
- Implement the security needs and security measures to be employed in information storage management.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	1	3	3								2	
2	3	1	2	3	3									1
3	1	1	3	2	2									2
4	3	2	1	2	2									1
5	1	3	2	1	2									2

UNIT I

8 Hours

STORAGE SYSTEMS

Cloud Storage Fundamentals and Architecture - Cloud Storage Providers and Services - Access methods (RESTful APIs, SDKs) for cloud object storage - Block storage technologies in cloud environments - File Storage in the Cloud: Network File System (NFS) and Server Message Block (SMB) protocols -Hybrid Cloud Storage - Data Migration - Data Lifecycle Management in the Cloud

UNIT II

9 Hours

INTELLIGENT STORAGE SYSTEMS AND RAID

Storage Tiering and Caching - Automated Data Placement and Load Balancing: Intelligent Algorithms for Data Placement, Load Balancing Strategies for Distributed Storage Systems, Dynamic Resource Allocation - RAID Technologies in Cloud Storage: RAID Levels - Data Striping, Mirroring, and Parity for Fault Tolerance - RAID Configuration and Performance Optimization

UNIT III

10 Hours

STORAGE NETWORKING TECHNOLOGIES AND VIRTUALIZATION

Storage Networking in Cloud Environments - Understanding storage protocols - Network-attached storage (NAS) vs storage area network (SAN) - Storage virtualization techniques and technologies - Network-Attached Storage (NAS) - Storage Area Network (SAN) - iSCSI and Fiber Channel over IP (FCIP) in Cloud Storage - Network Virtualization and Overlay Networks Storage Virtualization and Abstraction - Network Performance Optimization - Network Security in Cloud Storage

UNIT IV

9 Hours

BACKUP, ARCHIVE AND REPLICATION

Cloud Backup: Strategies and Architecture, Data Deduplication and Compression, Security - Cloud Archive: Strategies and Architecture, Replication for Data Redundancy: Synchronous and asynchronous replication methods - Disaster Recovery in the Cloud - Hybrid Backup and Archiving in Cloud Environments Backup and Archive Management in Cloud Environments

UNIT V

9 Hours

SECURING STORAGE INFRASTRUCTURE

Storage Security Fundamentals: Key Security Principles, Threats and Vulnerabilities in Storage Infrastructure, Access Control and Authentication: Role-based Access Control (RBAC) and Permissions Management, Multi-factor authentication (MFA) for Storage Systems - Storage-level Encryption and Application-level Encryption - Storage infrastructure Management Functions and Processes.

Total: 45 Hours

Reference(s)

1. George Reese, Cloud Application Architectures: Building Applications and Infrastructure in the Cloud: Transactional Systems for EC2 and Beyond (Theory in Practice), O'Reilly, 2009.
2. Kai Hwang, Geoffrey C. Fox, Jack G. Dongarra, Distributed and Cloud Computing, From Parallel Processing to the Internet of Things, Morgan Kaufmann Publishers, 2012.
3. Rajkumar Buyya , Christian Vecchiola S. ThamaraiSelvi Mastering Cloud Computing , Tata Mcgraw Hill , 2013.
4. Ritting house , John W , and James F Ransome , Cloud Computing: Implementation, Management and Security, CRC Press , 2017.
5. Toby Velte , Anthony Velte , Robert Elsenpeter, Cloud Computing A Practical Approach , Tata Mcgraw Hill , 2009.

22AM010 CLOUD AUTOMATION TOOLS AND APPLICATIONS

3 0 0 3

Course Objectives

- To learn the options for running automation tools, and load balancers in the cloud-native applications.
- To learn the configuration management in the cloud.
- To know why cloud automation is important.
- To learn what types of cloud automation tools can be used.
- To learn load balancing and auto scaling in the cloud.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Implement cloud native applications on AWS, Terraform etc.
2. Apply VM provisioning and migration in the cloud.
3. Analyze cloud automation and configuration.
4. Apply balance load and auto scaling in the cloud.
5. Analyze the AWS cloud formation use-case.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2		2	1	3									2
2		2			3									1
3			3	2	3								2	2
4			2		3									
5			2		3									2

UNIT I

7 Hours

UNDERSTANDING THE CLOUD AUTOMATION

Introduction to Automation & Configuration Tools. Introduction to Terraform. Understanding Terraform Vs Cloud Formation. Deploying & Destroying AWS environment with Terraform. Introduction to Packer.

UNIT II

9 Hours

ABSTRACTION AND VIRTUALIZATION

Introduction to Virtualization Technologies, Load Balancing and Virtualization, Understanding hypervisors Porting Applications, Virtual Machines Provisioning and Manageability, Virtual Machine Migration Services, Virtual Machine Provisioning and Migration in Action, Provisioning in the Cloud Context, Virtualization of CPU, Memory, I/O Devices, Virtual Clusters and Resource management, Virtualization for Data Centre Automation.

UNIT III

9 Hours

AUTOMATION AND CONFIGURATION MANAGEMENT IN THE CLOUD

Cloud automation at scale Cloud Configuration Management unmanaged and managed configuration management Modification of the capacity of the service horizontal and vertical scaling and automatic versus manual scaling. Migrating the business to Cloud. Automating cloud deployments Balancers.

UNIT IV

9 Hours

LOAD BALANCING AND AUTO SCALING IN CLOUD

Managed instance groups , Auto scaling and health check Overview of HTTP(S) load balancing. Example : HTTP load balancer , HTTP(S) load balancing , Configuring an HTTP Load Balancer with Auto scaling, SSL proxy load balancing , TCP proxy load balancing, Network load balancing, Internal load balancing , Configuring an Internal Load Balancer , Choosing a load balancer.

UNIT V

11 Hours

AWS CLOUDFORMATION USE-CASE

Introduction to AWS CloudFormation , AWS CloudFormation Features and Components , Working of AWS CloudFormation setting up AWS CloudFormation , building a Pipeline for Test and Production Stacks , AWS CloudFormation Artifacts Parameter Override Functions with Code Pipeline , Using AWS CLI. AWS CloudFormation , Terraform, VMware vs Center Configuration Manager (VCM) , and Puppet.

Total: 45 Hours

Reference(s)

1. Bernd Ruecker, Practical Process Automation: Orchestration and Integration in Micro services and Cloud Native Architectures,O'Reilly Media, First Edition, 2021.
2. Douglas Comer, The Cloud Computing Book: The Future of Computing Explained, Chapman and Hall/CRC, First Edition, 2021.
3. Karen Tovmasyan, Mastering AWS CloudFormation: Plan, develop, and deploy your cloud infrastructure effectively using AWS CloudFormation, Packt Publishing Limited, First Edition, 2020.
4. Mikael Krief, Mitchell Hashimoto, Terraform Cookbook: Efficiently define, launch, and manage Infrastructure as Code across various cloud platforms, Packet Publishing Limited, 2020.
5. Yogesh Raheja, Dennis McCarthy, Automation with Puppet 5.0, Wiley, First Edition, 2018.

22AM011 SOFTWARE DEFINED NETWORKS

2 0 2 3

Course Objectives

- To understand the need for SDN and its data plane operations
- To understand the functions of control plane
- To comprehend the migration of networking functions to SDN environment
- To explore various techniques of network function virtualization
- To comprehend the concepts behind network virtualization

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Apply the motivation behind SDN
2. Analyze the functions of the data plane and control plane
3. Evaluate and develop network applications using SDN
4. Execute network services using NFV
5. Implement various use cases of SDN and NFV

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	3	1	3									
2	2	1	2	2	3								1	
3	2	2	2	3	3									
4	2	2	2	3	1									
5	3	3	1	1	3								2	

UNIT I

6 Hours

SDN: INTRODUCTION

History of Software Defined Networking (SDN) Modern Data Center Traditional Switch Architecture Why SDN Evolution of SDN How SDN Works Centralized and Distributed Control and Data Planes.

UNIT II

6 Hours

SDN DATA PLANE AND CONTROL PLANE

Data Plane functions and protocols OpenFlow Protocol Packet Processing and Performance Optimization Flow Table Control Plane Functions Southbound Interface , Northbound Interface SDN Controllers Ryu , OpenDaylight , ONOS Distributed Controllers.

UNIT III

6 Hours

SDN APPLICATIONS

SDN Application Plane Architecture Network Services Abstraction Layer Traffic Engineering Measurement and Monitoring Security Data Center Networking Wide Area Networks (WAN) Service Provider Networks Internet Service Providers ISPs.

UNIT IV

6 Hours

NETWORK FUNCTION VIRTUALIZATION

Network Virtualization NFV Architecture Virtual LANs OpenFlow VLAN Support NFV Standards and Frameworks NFV Concepts Benefits and Requirements Reference Architecture.

UNIT V

6 Hours

NFV FUNCTIONALITY

NFV Infrastructure Virtualized Network Functions NFV Management and Orchestration NFV Use Cases Virtual Customer Premises Equipment , Virtual Evolved Packet Core , Virtualized Network Monitoring and Traffic Analysis , Network Slicing Edge Computing and NFV.

1

6 Hours

EXPERIMENT 1

- I. Setup your own virtual SDN lab
- II. Virtual box/Mininet Environment for SDN - <http://mininet.org>
- III. <https://www.kathara.org>
- IV. GNS3

2

6 Hours

EXPERIMENT 2

Create a simple mininet topology with SDN controller and use Wireshark to capture and visualize the OpenFlow messages such as OpenFlow FLOW MOD, PACKET IN, PACKET OUT etc.

3

6 Hours

EXPERIMENT 3

Create a SDN application that uses the Northbound API to program flow table rules on the switch for various use cases like L2 learning switch, Traffic Engineering, Firewall etc.

4

6 Hours

EXPERIMENT 4

Create a simple end-to-end network service with two VNFs using vim-emu. <https://github.com/containernet/vim-emu>

5

6 Hours

EXPERIMENT 5

Install OSM and onboard and orchestrate network service.

Total: 30+30:60 Hours

Reference(s)

1. Fei Hu, Network Innovation through OpenFlow and SDN: Principles and Design, 1st Edition, CRC Press, 2014.
2. Ken Gray, Thomas D. Nadeau, Network Function Virtualization, Morgan Kaufman, 2016.
3. Oswald Coker , Siamak Azodolmolky , Software - Defined Networking with OpenFlow, 2nd Edition, OReilly Media , 2017.
4. Paul Goransson, Chuck Black Timothy Culver, Software Defined Networks : A Comprehensive Approach , 2nd Edition Morgan Kaufmann Press , 2016.
5. Thomas D Nadeau , Ken Gray , SDN: Software Defined Networks OReilly Media , 2013.
6. William Stallings , Foundations of Modern Networking : SDN , NFV QoE , IoT and Cloud , Pearson Education , 1st Edition , 2015.

22AM012 SECURITY AND PRIVACY IN CLOUD

3 0 0 3

Course Objectives

- To Introduce Cloud Computing terminology, definition & concepts
- To understand the security design and architectural considerations for Cloud
- To understand the Identity, Access control in Cloud
- To be able to monitor and audit cloud applications for security

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Understand the cloud security concepts and fundamentals.
2. Explain the security challenges in the cloud.
3. Analyze the cloud policy, identity and Access Management.
4. Delivers various risks, audit and monitoring mechanisms in the cloud.
5. Applying the various architectural and design considerations for security in the cloud.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	1	2									
2	1	3	2	3	1									
3	3	2	2	3	2								1	
4	2	1	2	3	3									
5	1	3	3	1	1									3

UNIT I

8 Hours

FUNDAMENTALS OF CLOUD SECURITY CONCEPTS

Overview of Cloud Security - Security Services Confidentiality Integrity , Authentication , Non - repudiation , Access Control Basic of Cryptography - Conventional and Public-key cryptography , Hash Functions , Authentication and Digital Signatures.

UNIT II

11 Hours

SECURITY DESIGN AND ARCHITECTURE FOR CLOUD

Security Design Principles for Cloud Computing - Comprehensive Data Protection - End - to - end access control - Common Attack Vectors and threats - Network and Storage - Secure Isolation Strategies - Virtualization strategies - Intertenant network segmentation strategies - Data Protection strategies Data Redaction , Tokenization , Obfuscation , PKI and Key

UNIT III

9 Hours

ACCESS CONTROL AND IDENTITY MANAGEMENT

Access Control Requirements for Cloud infrastructure User Identification Authentication and Authorization Roles based Access Control Multi-factor authentication Single Sign on Identity Federation Identity providers and service consumers Storage and network access control options OS Hardening and minimization Verified and measured boot Intruder Detection

UNIT IV

8 Hours

CLOUD SECURITY DESIGN PATTERNS

Introduction to Design Patterns, Cloud Bursting , Geo tagging Secure Cloud Interfaces , Cloud Resource Access Control Secure On-Premise Internet Access , Secure External Cloud

UNIT V

9 Hours

MONITORING, AUDITING AND MANAGEMENT

Proactive Activity Monitoring Incident Response Monitoring for Unauthorized Access Malicious Traffic Abuse of System Privileges Events and Alerts Auditing Record generation Reporting and Management Tamper Proofing Audit logs Quality of Services Secure Management User Management Identity Management Security Information and Event Management

Total: 45 Hours

Reference(s)

1. Dave Shackleford, Virtualization Security, SYBEX a Wiley Brand, 2013
2. Mark C. Chu-Carroll, Code in the Cloud, CRC Press, 2011.
3. Mather, Kumaraswamy and Latif, Cloud Security and Privacy, Oreilly, 2011.
4. Rajkumar Buyya, Christian Vecchiola, S. ThamaraiSelvi, Mastering Cloud Computing Foundations and Applications Programming, 2013.
5. Raj Kumar Buyya, James Broberg, Andrzej Goscinski, Cloud Computing, Wiley 2013.

22AM013 CYBER SECURITY

3 0 0 3

Course Objectives

- To learn cybercrime and cyber law.
- To understand the cyber-attacks and tools for mitigating them.
- To understand information gathering.
- To learn how to detect a cyber-attack.
- To learn how to prevent a cyber-attack.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the basics of cyber security, cybercrime and cyber law.
2. Classify various types of attacks and learn the tools to launch the attacks.
3. Apply various tools to perform information gathering for data security and integrity.
4. Apply intrusion techniques to detect intrusion and to observe network traffic for malicious transactions in the network.
5. Apply intrusion prevention techniques to prevent intrusion and to protect against known and unknown threats.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1	1	2								2	
2	1	3	1	3	3								2	
3	2	1	1	1	2								2	
4	3	3	2	2	1								3	
5	3	2	2	3	3								3	

UNIT I

9 Hours

INTRODUCTION

Cyber Security History of Internet Impact of Internet CIA Triad Reason for Cyber Crime Need for Cyber Security History of Cyber Crime Cybercriminals A Global Perspective on Cyber Crimes Classification of Cybercrimes

UNIT II

9 Hours

ATTACKS AND COUNTER MEASURES

OSWAP Malicious Attack Threats and Vulnerabilities Scope of Cyber Attacks Security Breach Types of Malicious Attacks Malicious Software Common Attack Vectors Social engineering Attack Wireless Network Attack Web Application Attack Attack Tools Countermeasures.

UNIT III

9 Hours

RECONNAISSANCE

Harvester Who is Netcraft Host Extracting Information from DNS Extracting Information from Email Servers Social Engineering Reconnaissance; Scanning Port Scanning Network Scanning and Vulnerability Scanning Scanning Methodology Ping Sweer Techniques Nmap Command Switches SYN Stealth XMAS NULL IDLE FIN Scans Banner Grabbing and OS Fingerprinting Techniques.

UNIT IV

9 Hours

INTRUSION DETECTION

Host Based Intrusion Detection Network Based Intrusion Detection Distributed or Hybrid Intrusion Detection Intrusion Detection Exchange Format Honeypots Example System Snort Cyber Laws The Indian IT Act Cyber Crime and Punishment.

UNIT V

9 Hours

INTRUSION PREVENTION

Firewalls and Intrusion Prevention Systems Need for Firewalls Firewall Characteristics and Access Policy Types of Firewalls Firewall Basing Firewall Location and Configurations Intrusion Prevention Systems Example Unified Threat Management Products.

Total: 45 Hours

Reference(s)

1. David Kim, Michael G. Solomon, Fundamentals of Information Systems Security, Jones & Bartlett Learning Publishers, 2013.
2. Patrick Engebretson, The Basics of Hacking and Penetration Testing: Ethical Hacking and Penetration Testing Made easy, Elsevier, 2011.
3. Kimberly Graves, CEH Official Certified Ethical hacker Review Guide, Wiley Publishers, 2007.
4. William Stallings, Lawrie Brown, Computer Security Principles and Practice, Third Edition, Pearson Education, 2015.
5. Georgia Weidman, Penetration Testing: A Hands-On Introduction to Hacking, No Starch Press, 2014.

22AM014 MODERN CRYPTOGRAPHY

3 0 0 3

Course Objectives

- To learn about the basics of modern cryptography.
- To focus on how cryptographic algorithms and protocols work and how to use them.
- To build a Pseudo random permutation.
- To construct the basics of cryptanalytic techniques for ensuring data integrity.
- To provide instruction on how to use the concepts of block ciphers and message authentication codes.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Interpret the basic principles of cryptography and general cryptanalysis.
2. Determine the concepts of symmetric encryption and authentication.
3. Identify the use of public key encryption, digital signatures, and key establishment.
4. Apply the cryptographic algorithms to compose, build and analyze simple cryptographic solutions.
5. Demonstrate the use of Message Authentication Codes to authenticate information transmitted between the users.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	3	1							2	2	
2	1	3	2	1	2							2	2	
3	1	1	2	3	2							3	1	
4	3	1	2	1	3							2	3	
5	2	3	3	3	3							1	2	

UNIT I

9 Hours

INTRODUCTION

Basics of Symmetric Key Cryptography, Basics of Asymmetric Key Cryptography, Hardness of Functions. Notions of Semantic Security (SS) and Message Indistinguishability (MI): Proof of Equivalence of SS and MI, Hard Core Predicate, Trap-door permutation, Goldwasser Micali Encryption. Goldreich Levin Theorem: Relation between Hardcore Predicates and Trap-door permutations.

UNIT II

9 Hours

FORMAL NOTIONS OF ATTACKS

Attacks under Message Indistinguishability: Chosen Plaintext Attack (IND-CPA), Chosen Ciphertext Attacks (IND-CCA1 and IND CCA2), Attacks under Message Non-malleability: NM CPA and NMCCA2, Inter relations among the attack model

UNIT III

9 Hours

RANDOM ORACLES

Provable Security and asymmetric cryptography, hash functions. One-way functions: Weak and Strong one-way functions. Pseudo-random Generators (PRG): Blum-Micali-Yao Construction, Construction of more powerful PRG, Relation between One-way functions and PRG, Pseudorandom Functions (PRF).

UNIT IV

9 Hours

BUILDING A PSEUDORANDOM PERMUTATION

The LubyRackoff Construction: Formal Definition, Application of the LubyRackoff Construction to the construction of Block Ciphers, The DES in the light of LubyRackoff Construction.

UNIT V

9 Hours

MESSAGE AUTHENTICATION CODES

Left or Right Security (LOR). Formal Definition of Weak and Strong MACs, Using a PRF as a MAC, Variable length MAC. Public Key Signature Schemes: Formal Definitions, Signing and Verification, Formal Proofs of Security of Full Domain Hashing. Assumptions for Public Key Signature Schemes: One-way functions Imply Secure One-time Signatures. Shamirs Secret Sharing Scheme. Formally Analyzing Cryptographic Protocols. Zero Knowledge Proofs and Protocols.

Total: 45 Hours

Reference(s)

1. William Stallings, Cryptography and Network Security: Principles and Practice, PHI 7th Edition, 2017.
2. Oded Goldreich, Foundations of Cryptography, CRC Press (Low Priced Edition Available), 2009.
3. Hans Delfs and Helmut Knebl, Introduction to Cryptography: Principles and Applications, Springer Verlag, 2007.
4. Wenbo Mao, Modern Cryptography, Theory and Practice, Pearson Education (Low Priced Edition), 2004.

22AM015 CYBER FORENSICS

3 0 0 3

Course Objectives

- To understand the principles and concepts of computer forensics.
- To learn to utilize forensic tools for network-based attacks.
- To identify and apply appropriate methodologies for forensics data.
- To identify and analyze the vulnerabilities in the network.
- To analyze the various hacking techniques and their impacts.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- h. Ethics: Apply ethical principles and commit to professional ethics and responsibilities and norms of the engineering practice.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. To understand the basics of computer forensics, legal and ethical considerations, and the importance of maintaining the integrity of digital evidence.
2. Apply different types of computer forensic tools to preserve the integrity of data in the network.
3. Analyze and validate forensics data from the communicating devices to detect intruders.
4. Apply the various firewall techniques to detect the vulnerabilities in the networks.
5. Implement real-world hacking techniques to test system security and to ensure the system safety from hackers.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	3	1	2			2					2	
2	2	2	3	2	3			2					2	
3	2	1	3	2	2			3					2	
4	2	1	2	3	3			3					3	
5	2	2	2	2	3			3					3	

UNIT I

9 Hours

INTRODUCTION TO COMPUTER FORENSICS

Introduction to Traditional Computer Crime, Traditional problems associated with Computer Crime. Introduction to Identity Theft & Identity Fraud. Types of CF techniques Incident and incident response methodology Forensic duplication and investigation. Preparation for IR Creating response tool kit and IR team. Forensics Technology and Systems Understanding Computer Investigation Data Acquisition.

UNIT II

9 Hours

EVIDENCE COLLECTION AND FORENSICS TOOLS

Processing Crime and Incident Scenes Working with Windows and DOS Systems. Current Computer Forensics Tools Software Hardware Tools.

UNIT III

9 Hours

ANALYSIS AND VALIDATION

Validating Forensics Data Data Hiding Techniques Performing Remote Acquisition Network Forensics Email Investigations Cell Phone and Mobile Devices Forensics.

UNIT IV

9 Hours

E-MAIL SECURITY

PGP S/MIME Internet Firewalls for Trusted System: Roles of Firewalls Firewall related terminology- Types of Firewalls Firewall designs SET for E-Commerce Transactions.

UNIT V

9 Hours

ETHICAL HACKING IN WEB

Social Engineering Denial of Service Session Hijacking Hacking Web servers Hacking Web Applications SQL Injection Hacking Wireless Networks Hacking Mobile Platforms.

Total: 45 Hours

Reference(s)

1. Bill Nelson, Amelia Phillips, Frank Enfinger, Christopher Steuart, Computer Forensics and Investigations, Cengage Learning, India Edition, 2016.
2. CEH official Certified Ethical Hacking Review Guide, Wiley India Edition, 2015.
3. MarjieT.Britz, Computer Forensics and Cyber Crime: An Introduction, 3rd Edition, Prentice Hall, 2013.
4. John R. Vacca, Computer Forensics: Computer Crime Scene Investigation, Cengage Learning, 2nd Edition, 2005.
5. Man Young Rhee, Internet Security: Cryptographic Principles, Algorithms and Protocols, Wiley Publications, 2003.

22AM016 ETHICAL HACKING

3 0 0 3

Course Objectives

- To learn about the importance of information security.
- To learn different scanning and enumeration methodologies and tools.
- To understand various hacking techniques and attacks.
- To be exposed to programming languages for security professionals.
- To understand the different phases in penetration testing

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Enumerate the numerous assaults carried out during ethical hacking and penetration testing.
2. Apply the hacking techniques and understand the tools to be used for hacking
3. Understand the various vulnerabilities of Windows and Linux OS
4. Apply the techniques to hack web servers and tools for it.
5. Determine the characteristics of the firewall, the intruder detection mechanisms, and the malicious software to protect the system.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	1	2	2								2	
2	1	2	2	1	2								2	
3	1	2		2	2								2	
4	1	2	2	3	3								2	
5	1	2	1	2	2								2	

UNIT I

9 Hours

INTRODUCTION

Ethical Hacking Overview - Role of Security and Penetration Testers - Penetration-Testing Methodologies- Laws of the Land Overview of TCP/IP - The Application Layer - The Transport Layer - The Internet Layer - IP Addressing - Network and Computer Attacks - Malware - Protecting Against Malware Attacks - Intruder Attacks - Addressing Physical Security

UNIT II

9 Hours

SCANNING AND ENUMERATION

Introduction to Scanning Objectives Scanning Methodology Tools Introduction to Enumeration Enumeration Techniques Enumeration Procedure Tools

UNIT III

9 Hours

SYSTEM HACKING

Introduction Cracking Passwords Password Cracking Websites Password Guessing Password Cracking Tools Password Cracking Countermeasures Escalating Privileges Executing Applications Keyloggers and Spyware

UNIT IV

9 Hours

PROGRAMMING FOR SECURITY PROFESSIONALS

Programming Fundamentals C language HTML Perl Windows OS Vulnerabilities Tools for Identifying Vulnerabilities Countermeasures Linux OS Vulnerabilities Tools for Identifying Vulnerabilities Countermeasures

UNIT V

9 Hours

NETWORK PROTECTION SYSTEMS

Access Control Lists Cisco Adaptive Security Appliance Firewall Configuration and Risk Analysis Tools for Firewalls and Routers Intrusion Detection and Prevention Systems Network Based and Host Based IDSs and IPSs Web Filtering Security Incident Response Teams Honeypots.

Total: 45 Hours

Reference(s)

1. EC-Council, Ethical Hacking and Countermeasures: Attack Phases, Cengage Learning, 2010.
2. Jon Erickson, Hacking, 2nd Edition: The Art of Exploitation, No Starch Press Inc. 2008.
3. Michael T. Simpson, Kent Backman, James E. Corley, Hands-On Ethical Hacking and Network Defense, Cengage Learning, 2013.
4. Patrick Engebretson, The Basics of Hacking and Penetration Testing Ethical Hacking and Penetration Testing Made Easy, Second Edition, Elsevier, 2013.
5. RafayBoloch, Ethical Hacking and Penetration Testing Guide, CRC Press, 2014.

22AM017 CRYPTOCURRENCY AND BLOCKCHAIN TECHNOLOGIES

2 0 2 3

Course Objectives

- To understand the basics of Blockchain Technology.
- To learn Different protocols and consensus algorithms in Blockchain.
- To learn the Blockchain implementation frameworks.
- To experiment the Hyperledger Fabric, Ethereum networks.
- To understand the Blockchain Applications.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Understand emerging abstract models for Blockchain Technology.
2. Identify major research challenges and technical gaps existing between theory and practice in the crypto currency domain.
3. Develop conceptual understanding of the function of Blockchain as a method of securing distributed ledgers, how consensus on their contents is achieved, and the new applications that they enable.
4. Apply hyperledger Fabric and Ethereum platform to implement the Block chain Application.
5. Analyze the real life applications of Blockchain Technologies.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	2	2	1								1	
2	3	3	3	1	2								2	
3	2	2	1	1										
4		2	2		3								2	
5	1	2	3	1	2								1	

UNIT I

7 Hours

INTRODUCTION TO BLOCKCHAIN

Blockchain- Public Ledgers, Blockchain as Public Ledgers, Block in a Blockchain, Transactions - The Chain and the Longest Chain - Permissioned Model of Blockchain, Cryptographic - Hash Function, Properties of a hash function-Hash pointer and Merkle tree.

UNIT II

6 Hours

BITCOIN AND CRYPTOCURRENCY

A basic crypto currency, Creation of coins, Payments and double spending, FORTH - the precursor for Bitcoin scripting, Bitcoin Scripts , Bitcoin P2P Network, Transaction in Bitcoin Network, Block Mining, Block propagation and block relay.

UNIT III

6 Hours

BITCOIN CONSENSUS

Bitcoin Consensus, Proof of Work (PoW)- Hashcash PoW , Bitcoin PoW, Attacks on PoW, monopoly problem- Proof of Stake- Proof of Burn - Proof of Elapsed Time - Bitcoin Miner, Mining Difficulty, Mining Pool- Permissioned model and use cases.

UNIT IV

5 Hours

HYPERLEDGER FABRIC

Architecture of Hyperledger fabric v1.1- chain code- Ethereum: Ethereum network, EVM, Transaction fee, Mist Browser, Ether, Gas, Solidity.

UNIT V

6 Hours

BLOCKCHAIN APPLICATIONS

Smart contracts, Truffle Design and issue- DApps- NFT. Blockchain Applications in Supply Chain Management, Logistics, Smart Cities, Finance and Banking, Insurance, etc - Case Study.

1

5 Hours

EXPERIMENT 1

Install and understand Docker container, Node.js, Java and Hyperledger Fabric, Ethereum and perform necessary software installation on local machine/create instance on cloud to run.

2

5 Hours

EXPERIMENT 2

Create and deploy a blockchain network using Hyperledger Fabric SDK for Java Set up and initialize the channel, install and instantiate chain code, and perform invoke and query on your blockchain network.

3

5 Hours

EXPERIMENT 3

Interact with a blockchain network. Execute transactions and requests against a blockchain network by creating an app to test the network and its rules.

4

5 Hours

EXPERIMENT 4

Deploy an asset-transfer app using blockchain. Learn app development within a Hyperledger Fabric network.

5

5 Hours

EXPERIMENT 5

Use blockchain to track fitness club rewards. Build a web app that uses Hyperledger Fabric to track and trace member rewards.

6

5 Hours

EXPERIMENT 6

Car auction network: A Hello World example with Hyperledger Fabric Node SDK and IBM Blockchain Starter Plan. Use Hyperledger Fabric to invoke chain code while storing results and data in the starter plan.

Total:30+30: 60 Hours

Reference(s)

1. Bashir and Imran, Mastering Blockchain: Deeper insights into decentralization, cryptography, Bitcoin, and popular Blockchain frameworks, 2017.
2. Andreas Antonopoulos, Mastering Bitcoin: Unlocking Digital Cryptocurrencies, O Reilly, 2014.
3. Daniel Drescher, Blockchain Basics, First Edition, Apress, 2017.
4. Arvind Narayanan, Joseph Bonneau, Edward Felten, Andrew Miller, and Steven Goldfeder. Bitcoin and cryptocurrency technologies: a comprehensive introduction. Princeton University Press, 2016.
5. Melanie Swan, Blockchain: Blueprint for a New Economy, O Reilly, 2015
6. Ritesh Modi, Solidity Programming Essentials: A Beginners Guide to Build Smart Contracts for Ethereum and Blockchain, Packt Publishing.

22AM018 MALWARE ANALYSIS

3 0 0 3

Course Objectives

- Understand the fundamentals of malware, types and its effects.
- Identify and analyze various malware types by static and dynamic analysis.
- To deal with detection, analysis, understanding, controlling, and eradication of malware.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the various concepts of malware analysis and their technologies used.
2. Possess the skills necessary to carry out independent analysis of modern malware samples using both static and dynamic analysis techniques.
3. Understand the methods and techniques used by professional malware analysts.
4. To be able to safely analyze, debug, and disassemble any malicious software by malware analysis.
5. Understand the concept of Android malware analysis their architecture, and App development.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	2	2	2								2	
2	3	3	2	2	2								2	
3	3	3	3	3	3								3	
4	3	3	3	3	3								3	
5	3	3	3	3	3								3	

UNIT I

9 Hours

INTRODUCTION AND BASIC ANALYSIS

Introduction to Malware Malware threats Malware types Viruses Worms Rootkits Trojans Bots Spyware Adware Logic Bombs Goals of Malware Analysis AV Scanning Hashing Finding Strings Packing and Obfuscation PE file format Static Linked Libraries and Functions Static Analysis tools Virtual Machines and their usage in Malware analysis Sandboxing Basic dynamic analysis Malware execution Process Monitoring Viewing processes Registry snapshots

UNIT II

9 Hours

ADVANCED STATIC ANALYSIS

The Stack Conditionals Branching Rep Instructions Disassembly Global and local variables Arithmetic operations Loops Function Call Conventions C Main Method and Offsets. Portable Executable File Format - The PE File Headers and Sections IDA Pro Function analysis Graphing The Structure of a Virtual Machine Analyzing Windows programs Anti static analysis techniques obfuscation packing metamorphism polymorphism.

UNIT III

9 Hours

ADVANCED DYNAMIC ANALYSIS

Live malware analysis dead malware analysis analyzing traces of malware system calls api calls registries network activities. Anti-dynamic analysis techniques VM detection techniques Evasion techniques Malware Sandbox Monitoring with Process Monitor Packet Sniffing with Wireshark Kernel vs User Mode Debugging OllyDbg Breakpoints Tracing Exception Handling Patching

UNIT IV

9 Hours

MALWARE FUNCTIONALITY

Downloaders and Launchers Backdoors Credential Stealers Persistence Mechanisms Handles Mutexes Privilege Escalation Covert malware launching Launchers Process Injection Process Replacement Hook Injection Detours APC injection

UNIT V

9 Hours

ANDROID MALWARE ANALYSIS

Android Malware Analysis Android architecture App development cycle APKTool APKInspector Dex2Jar JD-GUI Static and Dynamic Analysis Case Study Smartphone (Apps) Security

Total: 45 Hours

Reference(s)

1. Jamie Butler and Greg Hogg, Rootkits: Subverting the Windows Kernel by 2005, Addison-WesleyProfessional.
2. Bruce Dang, Alexandre Gazet, Elias Bachaalany, SÃfÂ©bastienJosse, "Practical Reverse Engineering: x86, x64, ARM, Windows Kernel, Reversing Tools, and Obfuscation, 2014.
3. Victor Marak, Windows Malware Analysis Essentials Packt Publishing, OReilly, 2015.
4. Ken Dunham, Shane Hartman, Manu Quintans, Jose Andre Morales, Tim Strazzere, Android Malware and Analysis, CRC Press, Taylor & Francis Group, 2015.
5. Windows Malware Analysis Essentials by Victor Marak, Packt Publishing, 2015.

22AM019 ROBOTICS PROCESS AUTOMATION

3 0 0 3

Course Objectives

- Understand the basic concepts, methodologies and tools in RPA.
- Implement the exception handling and automation techniques using RPA.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Interpret the basic concepts and methodologies in RPA.
2. Infer the UiPath building blocks in the RPA.
3. Apply the RPA techniques to automate the application.
4. Implement the exception handling and BOT in RPA.
5. Implement the RPA to solve real time problems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	2		2								2	
2	2	2	3		3								2	
3	2	2	3		3								3	
4	2	2	3		3								3	
5	2	2	3		3								3	

UNIT I

9 Hours

RPA AND PROCESS METHODOLOGIES

Introduction to RPA Definition importance and benefits of RPA Comparison of RPA with BPO BPM and BPA Understanding RPA Skills On Premise Vs the Cloud Lean and Six Sigma Methodologies for Process Improvement Overview of Agile Methodologies and its importance in RPA

UNIT II

9 Hours

UIPATH ESSENTIALS

Introduction to UiPath Installation and activation UiPath Activities Flowcharts Sequences and Data Manipulation UiPath Variables and Data Types-Debugging techniques in UiPath Overview of UiPath Orchestrator BOT Development and Management UiPath Automation Best Practices

UNIT III

9 Hours

ADVANCED RPA TECHNIQUES

Data Manipulation Collections and Data Table Usage File Operations CSV/Excel to data table and vice versa Working with UiExplorer and Desktop Automation Web Automation Basic and Desktop Recording-Advanced Screen Scraping Techniques Data Scraping and Extraction from Websites

UNIT IV

9 Hours

HANDLING EXCEPTIONS AND USER EVENTS

Exception Handling Techniques: Try-Catch,Re-throwing Exceptions,and Custom Exception Handling-Logging,Debugging, and Error Reporting Techniques- Handling User Events: Assistantbots, System Event Triggers, and Image and Element Triggers-Monitoring Techniques in RPA-Launching an Assistant bot on a Keyboard Event

UNIT V

9 Hours

DEPLOYMENT AND MAINTENANCE OF BOT

Overview of Orchestration Server and its functionalities Orchestrator to Control Bots and Deploy Bots-Uploading Packages, Managing Packages,and Deleting Packages-Publishing and Managing Updates-Continuous Integration and Continuous Deployment (CI/CD) in RPA

Total: 45 Hours

Reference(s)

1. Tom Taulli, The Robotic Process Automation Handbook: A Guide to Implementing RPA Systems, Monrovia, CA, USA, APress, 2020.
2. Alok Mani Tripathi, Learning Robotic Process Automation, Packt Publishing, 2018.
3. Richard Murdoch, Robotic Process Automation: Guide to Building Software Robots, Automate Repetitive Tasks & Become an RPA Consultant.
4. Srikanth Miranda, Robotic Process Automation Tools, Process Automation and their benefits: Understanding RPA and Intelligent Automation.
5. Christian Czarnecki, Peter Fettke, Robotic Process Automation: Management, Technology, Applications, 2021.
6. Frank Casale, Rebecca Dilla, Heidi Jaynes, Lauren Livingston, Introduction to Robotic Process Automation: a Primer, Institute of Robotic Process Automation, 1st Edition 2015.

22AM020 TEXT AND SPEECH ANALYSIS

2 0 2 3

Course Objectives

- Acquire a deep understanding of natural language processing (NLP) techniques.
- Develop expertise in text analysis through practical implementation of advanced techniques.
- Explore the fundamentals of speech processing.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the foundations of natural language processing and speech analysis
2. Apply classification algorithms to text documents
3. Build question-answering and dialogue systems
4. Apply deep learning models for building speech recognition and text-to-speech systems
5. Infer co-reference and coherence for text processing

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3	1	3								2	
2	3	1	2	1	3								3	
3	2	2	1	3	1								3	
4	2	1	1	1	2								3	
5	1	3	2	2	1								3	

UNIT I

6 Hours

NATURAL LANGUAGE BASICS

Foundations of natural language processing – Language Syntax and Structure- Text Preprocessing and Wrangling – Text tokenization – Stemming – Lemmatization – Removing stopwords – Feature Engineering for Text representation – Bag of Words model- Bag of N-Grams model – TF-IDF model

UNIT II TEXT CLASSIFICATION Vector Semantics and Embeddings - Word Embeddings - Word2Vec model – Glove model – FastText model – Deep Learning models for text classification– Recurrent Neural Networks (RNN) – Transformers –Text summarization and Topic Models	6 Hours
UNIT III QUESTION ANSWERING AND DIALOGUE SYSTEMS Information retrieval – IR-based question answering – knowledge-based question answering – language models for QA – classic QA models – chat bots – Design of dialogue systems -- evaluating dialogue systems	6 Hours
UNIT IV TEXT-TO-SPEECH SYNTHESIS Text normalization - Letter-to-sound conversion -Prosody – Evaluation -Signal processing - Concatenative and parametric approaches - WaveNet and other deep learning-based TTS systems	6 Hours
UNIT V AUTOMATIC SPEECH RECOGNITION Named Entity Recognition (NER)-Coreference resolution-Text coherence and cohesion-Advanced sentiment analysis-Speech recognition: Acoustic modelling – Feature Extraction - HMM, HMM-DNN systems	6 Hours
EXPERIMENT 1 Create Regular expressions in Python for detecting word patterns and tokenizing text	3 Hours
EXPERIMENT 2 Getting started with Python and NLTK - Searching Text, Counting Vocabulary, Frequency Distribution, Collocations, Bigrams	3 Hours
EXPERIMENT 3 Accessing Text Corpora using NLTK in Python	3 Hours
EXPERIMENT 4 Write a function that finds the 50 most frequently occurring words of a text that are not stop words	3 Hours
EXPERIMENT 5 Implement the Word2Vec model	3 Hours
EXPERIMENT 6 Use a transformer for implementing classification	3 Hours
EXPERIMENT 7 Design a Chabot with a simple dialog system	5 Hours
EXPERIMENT 8 Convert text to speech and find accuracy	3 Hours

EXPERIMENT 9

4 Hours

Design a speech recognition system and find the error rate

Total:30+30: 60 Hours

Reference(s)

1. Natural Language Processing with Python: Analyzing Text with the Natural Language Toolkit"by StevenBird, Ewan Klein, and Edward Loper.
2. Speech and Language Processing:An Introduction to Natural Language Processing,Computational Linguistics, and Speech Recognition"by Daniel Juraf sky and JamesH. Martin.
3. TextMining: Classification, Clustering, and Applications"byAshokN.Srivastava and Mehran Sahami.
4. Deep Learning or Natural Language Processing: Creating Neural Networks with Python"by Palash Goyal, Sumit Pandey, and Karan Jain.
5. Speech and Language Processing for Human-Machine Communications"byJoseph Mariani, Gérard Chollet ,and Jacques Lévy.
6. Text Analytics with P ython:A Practical Real-World Approach to Gaining Actionable Insights from Your Data" by Dipanjan Sarkar.
7. Natural Language Processingin Action: Understanding, Analyzing, and Generating Text with Python" by Hobson Lane,Cole Howard, andHannes Hapke.
8. Speech and Language Processing:A Gentle Introduction" byGokhan Turand Renato DeMori.
9. Ethics of Artificial Intelligence and Robotics:A Human-Centered Approach"byVincentC.Müller.
10. Text to Speech Synthes is"by Paul Taylor.

22AM021 EDGE COMPUTING

3 0 0 3

Course Objectives

- To outline an overview of Edge Computing.
- To implement data analytics techniques over edge.
- To apply various security schemes for manipulation and storage service.
- To perform optimization problem using modeling framework.
- To use RaspberryPi for implement edge computing for industry and commercial purpose.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the fundamentals of Edge Computing
2. Implement the data analytics techniques over edge.
3. Apply security schemes for manipulation and storage service.
4. Perform optimization problem using modeling framework.
5. Use RaspberryPi for implement edge computing for industry and commercial purpose.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2		3	3								2	
2	2	2		3	3								2	
3	2	3		2	3								3	
4	2	2		2	3								3	
5	2	2		2	1								3	

UNIT I

9 Hours

INTRODUCTION

Introduction to Edge Computing Scenarios and Use cases-Edge computing purpose and definition, Edge computing use cases Edge computing hardware architectures, Edge platforms, Edge vs Fog Computing, Communication Models-Edge, Fog and M2M.

UNIT II

9 Hours

EDGE ANALYTICS

Data types Data Analytics Goals, Real Time Applications Phases of Data Analytics Types of Data Analytics Edge Data Analytics Potential Architecture of Edge Analytics Case study Machine learning for Edge Devices.

UNIT III

9 Hours

EDGE DATA SECURITY

Security Data Confidentiality Identity Attribute based encryption Honey search Encryption Homomorphic Encryption Authentication Single Cross & Handover Privacy Preserving Schemes Secure search and Storage service in Edge.

UNIT IV

9 Hours

OPTIMIZATION PROBLEMS

Case for optimization Formal modeling framework for Fog Edge computing Metrics Performance measures for Edge optimization Optimization opportunities for service life cycle.

UNIT V

9 Hours

APPLICATIONS

Edge computing with RaspberryPi Industrial and Commercial IoT and Edge Edge computing and solutions.

Total: 45 Hours

Reference(s)

1. Edge Computing Fundamentals, Advances and Applications By K. Anitha Kumari, G. Sudha Sadasivam, D. Dharani, M. Niranjanamurthy, 2021, ISBN:9781000483598, 1000483592.
2. Fog and Edge Computing: Principles and Paradigms by Rajkumar Buyya, Satish Narayana Srirama, wiley publication, 2019, ISBN: 9781119524984.
3. Fog/Edge Computing For Security, Privacy, and Applications by Jie Wu, Wei Chang, and Springer International Publishing, 2021, ISBN: 9783030573287, 3030573281.
4. IoT and Edge Computing for Architects - Second Edition, by Perry Lea, Publisher: Packt Publishing, 2020, ISBN: 9781839214806.
5. David Jensen, Beginning Azure IoT Edge Computing: Extending the Cloud to the Intelligent Edge, MICROSOFT AZURE

**22AM022 INTELLIGENT ROBOTS AND DRONE
 TECHNOLOGY**

3 0 0 3

Course Objectives

- To understand the Robot types and its sensors, actuators end effectors.
- To understand the basics of Unmanned Arial Vehicles (Drones) and its various applications.
- To impart the knowledge of how to fly a drone by considering the rules and regulations to the specific country.
- To understand the safety measures to be taken during flight.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Select the robot and its grippers based on application.
2. Select sensors and actuators for any robotic system.
3. Implement the various types of frame design for the UAV/Drones
4. Understand the basic working principal behind the electronic components used and its specification to build a drone from scratch.
5. To identify and understand various functional modules of the controller using a preprogrammed controller used in the UAV/Drones.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	3	3	3									
2	2	2	2	3	3								2	
3	2	3	2	2	3								2	
4	2	2	2	2	3								2	
5	2	2	3	2	1								3	

UNIT I **9 Hours**

ROBOTS INTRODUCTION

Introduction History growth Applications Laws of Robotics Classifications Work envelope Selection and Design Considerations robot teaching specification.

UNIT II **9 Hours**

ACTUATORS AND SENSORS

Actuators and types DC motors, BLDC servo motors. Introduction to sensors characteristics sensortypes Touch Potentiometer Encoder Force Range and proximity. Economic Analysis of Robots.

UNIT III **9 Hours**

DRONES FUNDAMENTALS

Introduction to UAVs/Drones Drones Working Principle and Design Types of Drones Motors Battery connectors Assembling the Drones Frame aerodynamics needed for flying Drone.

UNIT IV **9 Hours**

DRONE AND CONTROLLERS

How to Build a Drone Preparing APM planner Building Follow me drone Arduino based drones GPS tracker using ESP8266.

UNIT V **9 Hours**

MAINTENANCE&APPLICATIONS

Building PrototypeDrones-GildingDrones-Racing Drones-Maintaining and troubleshooting ArtificialIntelligence techniques in Drones- Case study INSVikrantFlyingProjects.

Total: 45 Hours

Reference(s)

1. Fu. K.S, Gonzalez. R.C, Lee. C.S.G Robotics Control, Sensing, Vision, and Intelligence, McGraw Hill, 2015.
2. Pratihar.D.K, Fundamentals of Robotics, Narosa Publishing House, India, 2019.
3. Syed Omar Faruk Towaha, Building Smart Drones with ESP8266 and Arduino: Build exciting drones by leveraging the capabilities of Arduino and ESP8266, Packt Publishing, 2018.
4. Theory, Design, and Applications of Unmanned Aerial Vehicles- by A. R. Jha 2016.
5. Handbook of Unmanned Aerial Vehicles Editors: Valavanis, K., Vachtsevanos, George J. (Eds.), 2014

22AM023 INTELLIGENT TRANSPORTATION SYSTEMS

3 0 0 3

Course Objectives

- To learn the fundamentals of ITS.
- To study the ITS functional areas.
- To have an overview of ITS implementation in developing countries.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Demonstrate the functionality of the transport system and security issues.
2. Classify the building blocks of intelligent transport system.
3. Construct the various data collection methodologies for ITS.
4. Summarize various communication protocols that can be used in transportation system.
5. Interpret the significance of ITS under Indian conditions.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1		2								2	
2	2	2	2		3								2	
3	2	3	2		2								1	
4	1		1										2	
5	2	2	2	1	3								2	

UNIT I

9 Hours

INTRODUCTION TO INTELLIGENT TRANSPORT SYSTEM

Introduction to Intelligent Transportation Systems (ITS) Functions of ITS Components Challenges and Opportunities in ITS Architecture ITS Architecture Framework Logical Architecture Physical Architecture Organizational Architecture.

UNIT II

9 Hours

TECHNOLOGY BUILDING BLOCKS OF ITS

Data Acquisition Data Analysis wireless adhoc networks Tele communication technologies Cellular wires Wireless application protocols Data and Information processing technologies Data warehousing Online Analytical Processing Voice Processing and Internet.

UNIT III

9 Hours

DATA COLLECTION METHODS FOR ITS

Detection and Sensing technologies Road way sensors Environmental Sensors probe based sensors Blue tooth RFID Passive Active and BAP RFID systems Real time traffic monitoring using GPS probe Emergency management Incident management.

UNIT IV

9 Hours

TRANSPORT MANAGEMENT SYSTEM

Vehicle to infrastructure communication Mobility management Integrated Traffic Management Junction Management Strategies ATMS - Route Guidance Predictive Guidance Dynamic Traffic Assignment (DTA).

UNIT V

9 Hours

TRAVELLER AND INFORMATION SYSTEM

Basic TIS Concepts Pre Trip and Enroute Methods Smart Route System Dissemination to Travelers Evaluation of Information Value of Information Business Opportunities. Case Study Kavach system Automatic train track switching system.

Total: 45 Hours

Reference(s)

1. Sarkar, Pradip Kumar, Amit Kumar Jain, Intelligent Transport Systems, PHI Learning, 2018.
2. Rodolfo I. Meneguette, Robson E. De Grande, Intelligent Transport System in Smart Cities: Aspects and Challenges of vehicular networks and cloud, Springer, 2018.
3. R.P Roess, E.S. Prassas, W.R. McShane. Traffic Engineering, Pearson Educational International, Fifth Edition, 2019.
4. Sussman, J.M. Perspectives on Intelligent Transportation Systems, Springer, Berlin, 2010.
5. Intelligent Transport Systems, Intelligent Transportation Primer, Washington, US, 2001.

22AM024 EXPERT SYSTEMS

3 0 0 3

Course Objectives

- Understand the concepts of intelligent agents, searching, knowledge and reasoning, planning and learning in expert systems.
- Illustrate the knowledge representation and acquisition in expert systems.
- Analyze the features, tools, limitations and applications of expert systems.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Interpret the features, tools, limitations and applications of expert systems.
2. Infer the procedure to build an expert system.
3. Analyze the requirement of knowledge acquisition in expert systems.
4. Represent the knowledge representation using rules, semantic nets, and frame in expert systems.
5. Interpret the concept of fuzzy expert systems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1											1	
2	3	2	3	1	2								2	
3	2	2	2	2	3								2	
4	2	2	2	2	2								3	
5	2	3	2	2	2								3	

UNIT I

9 Hours

INTRODUCTION TO EXPERT SYSTEMS

Definition Features of an expert system Architecture and Components of Expert System Roles in Expert Systems Stages in the Expert System development life cycle Sources of Error in Expert System Development Limitations and Applications of Expert Systems.

UNIT II

9 Hours

BUILDING AN EXPERT SYSTEMS

Expert system tools Selecting a tool Evaluating the System Building tool Knowledge acquisition process Resources Inherent Limitations Common pitfalls in planning development Pitfalls in dealing with Domain Expert.

UNIT III

9 Hours

KNOWLEDGE ACQUISITION IN EXPERT SYSTEMS

Knowledge Basics Knowledge Engineering Views of Knowledge Engineering Knowledge Acquisition Techniques Natural Techniques Contrived Techniques Modelling Techniques.

UNIT IV

9 Hours

KNOWLEDGE REPRESENTATION IN EXPERT SYSTEMS

Definition- Characteristics Properties of the symbolic representation of knowledge Categories of Knowledge Representation Schemes Types of Knowledge Representational Schemes Formal Logic Semantic Net Frames Scripts Conceptual Dependency.

UNIT V

9 Hours

FUZZY EXPERT SYSTEMS

Fuzzy Systems Fuzzy Rule Fuzzy Reasoning. Fuzzy Expert Systems Need for Fuzzy Expert Systems Operations Fuzzy Inference Systems The Fuzzy Inference Process in a Fuzzy Expert System Types of Fuzzy Expert Systems Fuzzy Controller

Total: 45 Hours

Reference(s)

1. Gupta, G. Nagpal, Artificial Intelligence and Expert Systems, Mercury Learning & Information, 2020.
2. Donald. A. Waterman, A Guide to Expert Systems, 3rd Edition, Pearson Education, 2009.
3. Giarratano and G. Riley, Expert Systems Principles and Programming, 4th Edition, PWS Publishing Company, 2004.
4. Peter Jackson, Introduction to Expert Systems, Addison Wesley Longman, 1999.
5. Patterson, Introduction to Artificial Intelligence and Expert Systems, Pearson Education India, 2015.

22AM025 AGILE SOFTWARE DEVELOPMENT

3 0 0 3

Course Objectives

- To provide students with a theoretical as well as practical understanding of agile software development practices.
- To understand the Agile Scrum framework and development practices.
- To apply software design principles and refactoring techniques to achieve agility.
- To understand Agile requirements and perform testing activities within an agile project.
- To understand the benefits and pitfalls of working in an Agile team in terms of quality assurance.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand genesis of Agile and driving forces for choosing Agile techniques.
2. Apply the Agile Scrum framework and development practices.
3. Apply iterative software development processes by planning and executing them.
4. Analyze the impact of the success of social aspects behind the software testing.
5. Analyze techniques and tools for improving team collaboration and management.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1		2									2	2	
2	2	2	2										2	
3	1		2		2							2	2	
4	1		2		2							2	2	
5	1		2		2							2	2	

UNIT I

9 Hours

AGILE METHODOLOGY

Theories for Agile management, agile software development, traditional model vs agile model, classification of agile methods, agile manifesto and principles agile project management agile team interactions, ethics in agile teams, agility in design, testing, agile documentations, agile drivers, capabilities and values.

UNIT II

9 Hours

AGILE PROCESSES

Extreme Programming, Method overview, lifecycle, work products, roles and practices, Lean production, SCRUM, Crystal, Feature Driven Development, Adaptive Software Development, Kanban model.

UNIT III

9 Hours

AGILITY AND KNOWLEDGE MANAGEMENT

Agile information systems, agile decision making, Earl schools of KM, institutional knowledge evolution cycle, development, acquisition, refinement, distribution, deployment, leveraging, KM in software engineering, managing software knowledge, challenges of migrating to agile methodologies, agile knowledge sharing, role of story cards, Story, card Maturity Model (SMM).

UNIT IV

9 Hours

AGILITY AND REQUIREMENTS ENGINEERING

Impact of agile processes in RE, current agile practices, variance, overview of RE using agile, managing unstable requirements, requirements elicitation, agile requirements abstraction model, requirements management in agile environment, agile requirements prioritization, agile requirements modelling and generation, concurrency in agile requirements generation

UNIT V

9 Hours

AGILITY AND QUALITY ASSURANCE

Agile Interaction Design, Agile product development, Agile Metrics, Feature Driven Development (FDD), Financial and Production Metrics in FDD, Agile approach to Quality Assurance, Test Driven Development Pair programming, Issues and Challenges, Agile approach to Global Software Development.

Total: 45 Hours

Reference(s)

1. Dingsoyr, Torgeir, Dyba, Tore, Moe, Nils Brede (Eds.), Agile Software Development, Current Research and Future Directions, Springer Verlag Berlin Heidelberg, 2010
2. Hazza & Dubinsky, Agile Software Engineering, Series: Undergraduate Topics in Computer Science, Springer, VIII edition, 2009
3. Craig Larman, Agile and Iterative Development: A managers Guide, Addison Wesley, 2004
4. Kevin C. Desouza, Agile information systems: conceptualization, construction, and management, Butterworth-Heinemann, 2007.
5. David J. Anderson; Eli Schragenheim, Agile Management for Software Engineering: Applying the Theory of Constraints for Business Results, Prentice Hall, 2003

22AM026 WEB FRAMEWORKS AND WEB DEVELOPMENT

3 0 0 3

Course Objectives

- To introduce the fundamentals of Internet, and the principles of web design.
- To construct basic websites using HTML and Cascading Style Sheets.
- To build dynamic web pages with validation using Java Script objects and by applying different event handling mechanisms.
- To develop modern interactive web applications using Word Press, Django

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations

Course Outcomes (COs)

1. Describe the concepts of World Wide Web, and the requirements of effective web design
2. Develop web pages using the HTML and CSS features with different layouts as per need of applications.
3. Use the JavaScript to develop the dynamic web pages
4. Create and manage Blogs, Websites using Word Press.
5. Django is a high-level open-source Python web development framework for building websites. It's used in many large applications like YouTube and Spotify.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1	1								2	1
2	3	2	1	1	1								2	2
3	2	1	1	1	1								2	2
4	3	2	1	1	1								2	1
5	2	2	1	1	1								2	2

UNIT I

9 Hours

INTRODUCTION TO WEB DESIGN

Concept of WWW, Internet and WWW, HTTP Protocol: Request and Response, Web browser and Web servers, features of latest version of Web. Concepts of effective web design, Web design issues including Browser, Bandwidth and Cache, display resolution, Look and Feel of the Website, Page Layout and linking, User centric design, Sitemap, Planning and publishing website, Designing effective navigation.

UNIT II

10 Hours

HTML & STYLESHEETS

Basics of HTML, formatting and fonts, commenting code, color, hyperlink, lists, tables, images, forms, XHTML, Meta tags, Character entities, frames and frame sets, Browser architecture and Web site structure. Overview and features of latest version of HTML. Need for CSS, introduction to CSS, basic syntax and structure, using CSS, background images, colors and properties, manipulating texts, using fonts, borders and boxes, margins, padding lists, positioning using CSS, CSS2, Overview and features of latest version of CSS.

UNIT III

9 Hours

JAVASCRIPT

Client side scripting with JavaScript, variables, functions, conditions, loops and repetition, Pop up boxes, Advance JavaScript and objects, JavaScript own objects, the DOM and web browser environments, Manipulation using DOM, forms and validations, DHTML: Combining HTML, CSS and JavaScript, Events and buttons.

UNIT IV

9 Hours

INTRODUCTION TO WORDPRESS

How WordPress Works- Introduction to Blogging- Creating Blogs- Using Images-Wrapping Text Around Images-Comments-Post Formats- Linking to Posts- Pages and Categories- Using Smiles, - Links Manager- WordPress Feeds- Customizing Feeds- Use Gravatars in WordPress- Writing Code in Your Posts, -Using Password Protection, -Developing a Color Scheme- Designing Headers- CSS Horizontal Menus-Dynamic Menu Highlighting, Navigation Links-Next and Previous Links-Styling for Print

UNIT V

8 Hours

INTRODUCTION TO DJANGO

Introduction to Back-End Web Development using Django-HTTP protocol MVC Model-Virtual Environment- Django Structure-Generic Views-HTML templates-URL dispatcher.

Total: 45 Hours

Reference(s)

1. Kogent Learning Solutions Inc., Web Technologies Black Book, Dreamtech Press, 2009.
2. Joel Sklar, Principles of Web Design, Cengage Learning, 6th Edition, 2015.
3. Internet and World Wide Web How to program, Paul J. Deitel, Harvey M. Deitel, and Abbey Deitel, 5th Edition, Pearson Education, 2011.
4. <http://www.wpbeginner.com/beginners-guide/how-to-learn-wordpress-for-free-in-a-week-or-less/>

22AM027 ECOMMERCE AND WEB DEVELOPMENT

3 0 0 3

Course Objectives

- Understand the fundamentals of web development
- Gain knowledge about the technologies used in ecommerce app development.
- Explore security considerations in ecommerce.
- Understand user experience (UX) principles in web development.
- Develop skills in data analysis and analytics for ecommerce.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Demonstrate the terms and trade cycle of E Commerce.
2. Design dynamic and interactive web pages by embedding Java Script in XHTML.
3. Develop an interactive Ecommerce Web App.
4. Apply UX principles to enhance the user experience.
5. Analyze ecommerce performance and user behavior through analytical tools.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2		2											
2	2	1	2	1										
3	2	1	2	1										
4	2		2											
5	2		2											

UNIT I

9 Hours

INTRODUCTION TO ECOMMERCE

Introduction Scope of ecommerce Traditional Commerce Vs ECommerce Evolution of ecommerce Ecommerce business models Benefits and challenges of ecommerce Ecommerce trends and emerging technologies Electronic Commerce and the Trade Cycle Electronic Data Interchange (EDI) Legal and ethical aspects of ecommerce.

UNIT II

9 Hours

WEB DEVELOPMENT FUNDAMENTALS

Introduction to XHTML and Editing XHTML Headings Linking Images- Special characters and Horizon rules - Lists Tables Forms Internal Linking Meta Elements Cascading Style Sheets. Introduction to Java script Control statements I, II Functions: Definition Recursion Arrays: Declaring and allocating arrays Multidimensional arrays Window object Events.

UNIT III

9 Hours

WEB APPLICATION TECHNOLOGIES

Web server (IIS and Apache): Multitier Architecture Client Server side scripting Server Side Scripting Fundamentals Implementation of Array Function Session Tracking String and Form Processing Database: Relational database SQL SQL Queries Database design and normalization connecting to database Database security and backup strategies. web development frameworks MVC (Model View Controller) architecture Building dynamic web applications. case study.

UNIT IV

9 Hours

WEB USER EXPERIENCE (UX) TECHNOLOGIES

Principles of web design Typography color theory and visual design User experience and Usability Responsive and mobile friendly Design-Ecommerce Platforms and Technologies Introduction to ecommerce platforms (Woo Commerce, Shopify) Payment gateways Content Management Systems (CMS) Security and privacy in ecommerce.

UNIT V

9 Hours

ECOMMERCE WEB APP DEVELOPMENT

Introduction Product catalog management Shopping cart implementation Order processing and fulfillment Ecommerce Analytics and SEO (Search Engine Optimization): Tracking and analyzing user behavior Conversion rate optimization SEO techniques for ecommerce websites Data visualization and reporting tools case study

Total: 45 Hours

Reference(s)

1. "Learning Web Design: A Beginners Guide to HTML, CSS, JavaScript, and Web Graphics by Jennifer Niederst Robbins
2. Web Development and Design Foundations with HTML5 by Terry Felke-Morris
3. "Ecommerce Evolved: The Essential Playbook to Build, Grow & Scale a Successful Ecommerce Business" by Tanner Larsson
4. "Database Systems: Design, Implementation, & Management" by Carlos Coronel, Steven Morris, and Peter Rob
5. "The Design of Everyday Things" by Don Norman (for UX design principles)

22AM028 MOBILE AND WEB APPLICATION

3 0 0 3

Course Objectives

- Understand the concept of Mobile system
- Understand the mobile application development
- Understand the mobile OS
- Understand the concepts Android and IOS

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Build interface for mobile applications and web applications
2. Design mobile application for Android platform using primitive UI features, SQLite and GPS
3. Design a mobile application for Android platform using advanced features like animations and graphics.
4. Develop mobile application for IOS platform

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

INTRODUCTION

Introduction to mobile applications cost of development Market and business drivers for mobile applications Publishing and delivery of mobile applications Requirements gathering and validation for mobile applications. Third party Frameworks. Mobile Content Mobile Applications.

UNIT II

9 Hours

BASIC DESIGN

Introduction to Web Services Web service language Format Creating a Web service using Microsoft stack Using the Linux Apache MySQL PHP (LAMP) Stack Debugging Web Services. Mobile User Interface Design. Mobile Web Apps Using HTML5.

UNIT III

9 Hours

ANDROID

Introduction to Android IOS Android Studio UI Elements Activity Intent Menus Containers Layouts - Fragments Permissions. Data storage types of Data Storage Shared Preferences Internal Storage External Storage cache . Storage SQLite Firebase storage.

UNIT IV

9 Hours

NOTIFICATIONS AND SENSORS

Notifications Toast Alerts Dialog Builder Sensor Registers Reading value Event Listeners Handlers. GOOGLE SIGNIN: Developer Console API Key Dependencies Session Management Revoke Access. GOOGLE MAPS: Maps API key Google Map UI Map types Getting Location Places Search View

UNIT V

9 Hours

TECHNOLOGY III - IOS

Introduction to Objective C iOS features UI implementation Touch frameworks Data persistence using Core Data and SQLite Location aware applications using Core Location and Map Kit Integrating calendar and address book with social media application Using Wi Fi CASE STUDY iPhone marketplace and mobile application development.

Total: 45 Hours

Reference(s)

1. Jeff McWherter and Scott Gowell, "Professional Mobile Application Development", Wrox, Wiley Publications, 2012
2. Charlie Collins, Michael Galpin and Matthias Kappler, Android in Practice, Manning Publications Co., 2012
3. David Mark, Jack Nutting, Jeff LaMarche and Frederic Olsson, Beginning iOS 6 Development:
4. Dawn Griffiths and David Griffiths ,Head First Android Development, Second Edition , OReilly 2018
5. Bill Phillips, Chris Stewart and Kristin Marsicano, Android Programming, Third Edition, Big Nerd Ranch Guides, February 9, 2017.

22AM029 NOSQL DATABASE

2 0 2 3

Course Objectives

- Explore the origins of NoSQL databases and the characteristics that distinguish them from traditional relational database management systems.
- Understand the architectures and common features of the main types of NoSQL databases (key-value stores, document databases, column-family stores, graph databases)
- Discuss the criteria that decision makers should consider when choosing between relational and non-relational databases and techniques for selecting the NoSQL database that best addresses specific use cases.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

Course Outcomes (COs)

1. Explain and compare different types of NoSQL Databases.
2. Compare and contrast RDBMS with different NoSQL databases.
3. Demonstrate the detailed architecture and performance tune of Document-oriented NoSQL databases.
4. Explain performance tune of Key-Value Pair NoSQL databases.
5. Apply Nosql development tools on different types of NoSQL Databases.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1	1									
2	3	2	1	1	1									
3	2	1	1	1	1									
4	3	2	1	1	1									
5	2	2	1	1	1									

UNIT I

6 Hours

INTRODUCTION TO NOSQL CONCEPTS

Overview and History of NoSQL Databases. Definition of the Four Types of NoSQL Database, The Value of Relational Databases, Getting at Persistent Data, Concurrency, Integration, Impedance Mismatch, Application and Integration Databases, Attack of the Clusters, The Emergence of NoSQL.

UNIT II

6 Hours

KEY VALUE DATABASE

Comparison of relational databases to new NoSQL stores, MongoDB, Cassandra, HBASE, Neo4j use and deployment, Application, RDBMS approach, Challenges NoSQL approach, Key Value and Document Data Models, Column-Family Stores, Aggregate-Oriented Databases. Replication and sharding, MapReduce on databases. Distribution Models, Single Server, Sharding, Master-Slave Replication, Peer-to-Peer Replication, Combining Sharding and Replication.

UNIT III

6 Hours

DOCUMENT ORIENTED DATABASE

NoSQL Key/Value databases using MongoDB, Document Databases, Document oriented Database Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Event Logging, Content Management Systems, Blogging Platforms, Web Analytics or Real-Time Analytics, E-Commerce Applications, Complex Transactions Spanning Different Operations, Queries against Varying Aggregate Structure.

UNIT IV

6 Hours

COLUMNAR DATA MODEL

Column- oriented NoSQL databases using Apache HBASE, Column oriented NoSQL databases using Apache Cassandra, Architecture of HBASE, Column-Family Data Store Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases, Event Logging, Content Management Systems, Blogging Platforms, Counters, Expiring Usage.

UNIT V

6 Hours

DATA MODELING WITH GRAPH

NoSQL Key/Value databases using Riak, Key-Value Databases, Key-Value Store, Key-Value Store Features, Consistency, Transactions, Query Features, Structure of Data, Scaling, Suitable Use Cases, Storing Session Information, User Profiles, Preferences, Shopping Cart Data, Relationships among Data, Multi operation Transactions, Query by Data, Operations by Sets. Graph NoSQL databases using Neo4j, NoSQL database development tools and programming languages, Graph Databases, Graph Database. Features, Consistency, Transactions, Availability, Query Features, Scaling, Suitable Use Cases.

1

5 Hours

EXPERIMENT 1

Implementation of Document Document-Oriented Database (MongoDB) to perform CRUD operations, Indexing, Sharding query optimization and data modeling

2

5 Hours

EXPERIMENT 2

Implementation of Column-Family Store (Apache Cassandra) to perform data modeling and querying.

3

5 Hours

EXPERIMENT 3

Create a database that stores road cars. Cars have a manufacturer ,a type. Each car has a maximum performance and a maximum torque value. Do the following: Test Cassandra's replication schema and consistency models

4

5 Hours

EXPERIMENT 4

Implementation of Column-Family Store (Apache Cassandra) to set up replication across multiple nodes and observe read write operation.

5

5 Hours

EXPERIMENT 5

Implementation of Graph Database (Neo4j) to demonstrate graph algorithms.

6

5 Hours

EXPERIMENT 6

Download a zip code dataset at <http://media.mongodb.org/zip.json> Use mongo import to import the zip code dataset into MongoDB. After importing the data, answer the following questions by using aggregation pipelines:
1 Find all the states that have a city called BOSTON. Find all the states and cities whose names include the string BOST. Each city has several zip codes. Find the city in each state with the most number of zip codes and rank those cities along with the states using the city populations. MongoDB can query on spatial information.

Total: 30+30:60 Hours

Reference(s)

1. Dan Sullivan, "NoSQL For Mere Mortals", 1st Edition, Pearson Education India, 2015. (ISBN- 13: 978-9332557338).
2. Dan McCreary and Ann Kelly, "Making Sense of NoSQL: A guide for Managers and the Rest of us", 1st Edition, Manning Publication/Dreamtech Press, 2013. (ISBN-13: 978-9351192022).
3. Kristina Chodorow, "MongoDB: The Definitive Guide- Powerful and Scalable Data Storage", 2nd Edition, O'Reilly Publications, 2013. (ISBN-13: 978-9351102694).

22AM030 SMART PRODUCT DEVELOPMENT

3 0 0 3

Course Objectives

- Understand the fundamentals of Product development and its processes.
- Understand how smart system processes and its functional elements.
- Learn the mapping for smart systems in Industry 4.0
- Understand the processes in product design & development
- Understand how Smart Product Development helps multidisciplinary Engineering

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.

Course Outcomes (COs)

1. Identify the key elements in smart product technologies in Industry
2. Compare the existing smart systems and products in the industry
3. Design a Smart Expert System
4. Develop a Smart Expert System
5. Develop the processes in product design & development

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1											
2	3	3	3											
3	2	2	2											
4	2	2	2											
5	2	2	2											

UNIT I

9 Hours

PRODUCT DEVELOPMENT PROCESSES AND SMART PROCESS ELEMENTS

Product Development Life Cycle, Process Models Prototyping Agile Models New Product Development Processes Knowledge based/driven development Principal Issues and Challenges. User and Customer Research User observation Customer interviews Competitor landscape, Cost Analysis Product teardown Analysis input mapping, Concept generation Analysis wrap up idea generation-idea evaluation-concept formulation, Prototype Testing.

UNIT II

9 Hours

SMART TECHNOLOGIES 4.0 AND KNOWLEDGE BASED SYSTEM DEVELOPMENT

Cloud Services, Big data & Analytics, Engineering Simulation, 3D printing, Additive Manufacturing, Knowledge Discovery, Knowledge Representation, Knowledge Catalogue, Knowledge Graphs, Knowledge Visualization.

UNIT III

9 Hours

DEEP QA PROCESSES

Deep QA Architecture, Exploring Deep QA Question Analysis Primary Search Hypothesis Generation Merging and Ranking, Micro services and Robust Tooling in Deep QA.

UNIT IV

9 Hours

WATSON

Watson Community Services and Watson Discovery Services, Watson Deep Learning, Chatbot, Natural Language Classifier, Concept Expansion, Concept Insights, Language Identifications and Translations, Visualization and Rendering.

UNIT V

9 Hours

DESIGN OF AN EXPERT SYSTEM

Expert System Architectures, An analysis of some classic expert systems WATSON, Deep expert systems, Co operating expert systems and the blackboard model. Contemporary Issues.

Total: 45 Hours

Reference(s)

1. "Smart Product Design", Send points Publications, 2017
2. Grega Jakus, Veljko Milutinovic, Sanida Omerovic, Saso Tomazic, Concepts, Ontologies and Knowledge Representation, Springer, 2013
3. Ronald J. Brachman and Hector J. Levesque, Knowledge representation and reasoning, 2nd edition, Elsevier publications, 2004.
4. Simon Kendal, Malcolm Creen, An Introduction to Knowledge Engineering, Springer, ISBN-13: 978-1846284755, 2007.

22AM031 BIO MEDICAL IMAGE ANALYSIS

2023

Course Objectives

- Understand Nature of Biomedical Images, Image Enhancement and Filtering for removal of artifacts
- Understand the image segmentation and analysis of Image shape and Texture
- Understand the pattern classification and diagnostic decision.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Capable of survey image processing techniques.
2. Apply the theoretical background of Image processing to solve biomedical imaging problems
3. Represent and recognize objects through patterns in application.
4. Analyze various techniques involved in biomedical systems.
5. Modeling biomedical systems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

THE NATURE OF BIOMEDICAL IMAGES

The Nature of Biomedical Images: Objectives of Biomedical Image Analysis, Computer aided Diagnosis. Image Quality and Information Content: Acquisition and Analysis, The Fourier Transform and Spectral Content.

UNIT II

9 Hours

REMOVAL OF ARTIFACTS

Removal of Artifacts: Random noise, Signal dependent noise, Space domain Local statistics based Filters, Frequency domain Filters. Image Enhancement: Greyscale Transforms, Histogram Transformation, Convolution Mask Operators, Homomorphism Filtering for Enhancement. Detection of Regions of Interest

UNIT III

9 Hours

ANALYSIS OF SHAPE

Analysis of Shape: Representation of Shapes and Contours, Shape Factors, Fourier Descriptors Analysis of Texture: Texture in Biomedical Images, Statistical Analysis of Texture, Fourier domain Analysis of Texture.

UNIT IV

9 Hours

ANALYSIS OF ORIENTED PATTERNS

Analysis of Oriented Patterns: Oriented Patterns in Images, Measures of Directional Distribution, Directional Filtering, Gabor Filters, Directional Analysis via Multiscale Edge Detection

UNIT V

9 Hours

PATTERNS ANALYSIS DECISION

Pattern Classification and Diagnostic Decision: Pattern Classification, Probabilistic Models and Statistical Decision, Logistic Regression, Neural Networks, Measures of Diagnostic Accuracy, Reliability of Features, Classifiers and Decisions.

1

6 Hours

EXPERIMENT 1

Experiment Description: Develop and implement algorithms for automated cell counting and nucleus detection in microscopy images. Utilize CellProfiler, a modular high-throughput image analysis software, to enhance the structure, function, and compatibility of the analysis.

2

6 Hours

EXPERIMENT 2

Experiment Description: Create and validate a deep learning algorithm for automated detection of diabetic retinopathy in retinal fundus photographs. Employ advanced computational methods to aid in the early and accurate identification of diabetic retinopathy for effective medical intervention.

3

6 Hours

EXPERIMENT 3

Experiment Description: Focus on developing robust segmentation techniques to identify and characterize tumor regions in breast MRI images. Implement quantitative imaging biomarkers, such as the Yen method, to improve the accuracy and efficiency of breast cancer diagnosis and assessment.

4

6 Hours

EXPERIMENT 4

Experiment Description: Utilize diffusion tensor imaging (DTI) to analyze white matter tracts in the brain. Implement three-dimensional tracking methods to visualize and track axonal projections, providing critical insights into brain connectivity and neurological conditions.

5

6 Hours

EXPERIMENT 5

Experiment Description: Develop a system to quantitatively analyze cardiac function parameters, including rejection fraction and wall motion abnormalities, using echocardiography images. Adhere to the recommendations provided by the American Society of Echocardiography and the European Association of Cardiovascular Imaging for accurate cardiac disease assessment.

Total:45+30: 75 Hours

Reference(s)

1. Rangaraj M Rangayyan, R. M. Biomedical Image Analysis, CRC Press, 2005.
2. Gonzalez, Rafael C. and Woods, Richard E. Digital Image Processing, Addison Wesley, 3rdEdition, reprint 2008.
3. Jain, Anil K. Fundamentals of digital image processing, PHI, 2002.
4. Chanda and Majumder,D. Dutta. Digital image processing and Analysis, PHI, 2002.
5. M. A.Joshi, Digital Image Processing: An algorithmic approach, 2nd Edition. PHI 2009
6. John C.Russ, The Image Processing Handbook, CRC Press,2007.

22AM032 DATA ANALYTICS AND DATA SCIENCE

3 0 0 3

Course Objectives

- Build computational abilities, inferential thinking, and practical skills for tackling core data scientific challenges
- Explores foundational concepts in data management, processing, statistical computing, and dynamic visualization using modern programming tools.
- Introduce modern data analytic techniques and develop skills for importing and exporting, cleaning and fusing, modeling and visualizing, analyzing and synthesizing complex datasets.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Identify exploratory and statistical analysis methods to prepare the big data Build interface for mobile applications and web applications.
2. Choose basic tools to carry out exploratory data analysis and produce effective visualization of given data Design mobile application for Android platform using primitive UI features, SQLiteand GPS.
3. Perform parallel data processing and duplication with Hadoop and Map-Reduce. Design a mobile application for Android platform using advanced features like animations and graphics.
4. Understand the basic working principal behind the electronic components used and its specification to build a drone from scratch.
5. To identify and understand various functional modules of the controller using a preprogrammed controller used in the UAV/Drones.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

DATA SCIENCE BASICS

Mathematics foundations for data science, Statistical inference Statistical modelling, Probability distributions, Fitting a model, Exploratory Data Analysis(EDA) and data visualization Basic tools (Plots, Graphs and Summary statistics) of EDA, Data science process, Data visualization Basic principles, ideas and tools for visualization, Analytic processes and tools Analysis Vs Reporting

UNIT II

9 Hours

BIG DATA DATABASES

Big data platform Challenges of conventional systems Intelligent data analysis Transition to big data databases Map reduce Hadoop, HBase, Hive, MapR Sharding NOSQL databases Hadoop distributed file systems Anatomy of file write and read PIG,HIVE,SPARK.

UNIT III

9 Hours

MINING DATA STREAMS

Stream data model and architecture Stream computing, sampling data in a stream Filtering streams Counting distinct elements in a stream Estimating moments Counting oneness in window Decaying window Real time analytics platform (RTAP) applications.

UNIT IV

9 Hours

DESCRIPTIVE ANALYTICS

Mining frequent item sets Apriori algorithm Handling large data sets in main memory Limited pass algorithm Segmentation techniques Hierarchical KMeans Clustering high dimensional data CLIQUE and PROCLUS Clustering in non-Euclidean space Clustering for streams and parallelism, online algorithms.

UNIT V

9 Hours

CASE STUDIES - PRESCRIPTIVE ANALYTICS

Optimization and Simulation with Multiple Objectives, Text Analytics Text Analytics methods metrics- Applications, Predictive Analytics Models Evaluation Applications.

Total: 45 Hours

Reference(s)

1. Easley and Kleinberg, Networks, Crowds, and Markets: Reasoning about a highly connected world. Cambridge University Press, 2010
2. Cathy O'Neil and Rachel Schutt. Doing Data Science, Straight Talk from The Frontline. O'Reilly.2014.
3. Jure Leskovek, AnandRajaraman and Je_rey Ullman. Mining of Massive Datasets. v2.1, Cambridge University Press. 2014.
4. Foster Provost and Tom Fawcett. Data Science for Business: What You Need to Know aboutData Mining and Data-analytic Thinking. ISBN 1449361323. 2013.
5. Data Science & Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data,EMC Education Services, Wiley, 2015
6. Kevin P. Murphy. Machine Learning: A Probabilistic Perspective. ISBN 0262018020. 2013.

22AM033 VIDEO ANALYTICS

3 0 0 3

Course Objectives

- Understand the need for video Analytics
- Understand the basic configuration of video analytics
- Understand the functional blocks of a video analytic system.
- Get exposed to the various applications of video analytics.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Design video analytic algorithms for security applications.
2. Design video analytic algorithms for business intelligence
3. Design custom made video analytics systems for the given target application.
4. Understand the algorithms available for performing analysis on video data and address the challenges
5. Understand the functional blocks of a video analytic system.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

VIDEO ANALYTIC COMPONENTS

Need for Video Analytics-Overview of video Analytics- Foreground extraction- Feature extraction - classifier - Pre-processing- edge detection-smoothing- Feature space-PCA-FLD-SIFT features.

UNIT II

9 Hours

BACKGROUND EXTRACTION

Background estimation Averaging Gaussian Mixture Model Optical Flow based Image Segmentation Region growing Region splitting Morphological operations erosion-Dilation Tracking in a multiple camera environment.

UNIT III

9 Hours

CLASSIFIERS

Neural networks (back propagation) Deep learning networks Fuzzy Classifier Bayesian classifier HMM based classifier.

UNIT IV

9 Hours

LEAD MANAGEMENT

Web to lead forms Web to case forms Lead generation techniques Leads are everywhere social media and lead gen Inbuilt tools for Digital Marketing Ip Tracker CPC reduction (in case of paid ads) Group posting on Social Media platforms.

UNIT V

9 Hours

VIDEO ANALYTICS FOR BUSINESS INTELLIGENCE

Customer behavior analysis people counting- Traffic rule violation detection traffic congestion identification for route planning driver assistance lane change warning.

Total: 45 Hours

Reference(s)

1. Graeme A. Jones (Editor), Nikos Paragios (Editor), Carlo S. Regazzoni (Editor) Video- Based Surveillance Systems: Computer Vision and Distributed Processing, Kluwer academic publisher, 2001.
2. Nilanjan Dey (Editor), Amira Ashour (Editor) and Suvojit Acharjee (Editor), Applied Video
3. Zhihao Chen (Author), Ye Yang (Author), The Next Generation of Video Surveillance and Video Analytics: The Unified Intelligent Video Analytics Suite, Create Space Independent Publishing Platform,2014
4. Caifeng Shan (Editor), Fatih Porikli (Editor), Tao Xiang (Editor), Shaogang Gong (Editor) Video Analytics for Business Intelligence, Springer, 2012.

22AM034 CYBER THREAT ANALYTICS

3 0 0 3

Course Objectives

- Understand how to leverage intelligence to understand adversary behavior and make use of indicators of compromise to detect and stop malware.
- Understand the security problems and defend the cyberspace.
- Understand and protect against attacks, threats and intrusion.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Develop incident response skills to combat network and system.
2. Classify various types of attacks and learn the tools to launch the attacks
3. Evaluate the security of network and system
4. Review and analyze threat intelligence logs and reports.
5. Discover and Respond to the threats.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1	1									2	2
2	1	3	1	3	2								2	2
3	2	1	1	1									2	2
4	3	3	2	2	2								2	2
5	3	2	1	1	1								2	2

UNIT I

9 Hours

CYBER ATTACKS, INTRUSIONS, THREATS

Introduction to cyber-attacks, attack model, Adversary Types, Vulnerability Types, Threat Types, Attacks vs. Intrusion, DDoS, Types, Malware, malware Types, Introduction to Dark net, Cyber crimes.

UNIT II

9 Hours

CYBER THREATS AND INTRUSION KILL CHAIN

Introduction to Advanced Persistent Threats, Intrusion Kill Chain, Zero days, Attack surface, Attack vectors, Evasion techniques Host and Network level evasions, Covert Communication: Infiltration and Exfiltration, Advanced Evasion techniques

UNIT III

9 Hours

THREAT INTELLIGENCE

Cyber Threat Intelligence (CTI), Overview of Threat Intelligence Lifecycle and Frameworks, CTI types, generic threat actor, Indicators of Compromise (IoCs).

UNIT IV

9 Hours

THREAT INTELLIGENCE MODEL

Campaign analysis, Diamond model, Threat intel methodologies, Intrusion reconstruction, OSINT, Challenges with detection intrusions.

UNIT V

9 Hours

SECURITY OPERATION CENTRE (SOC)

Introduction to SIEM, Threat Intelligence Data Collection, Threat Intelligence Collection Management, Threat Intelligence Data Feeds and Sources, Data Processing and analysis, building your own SOC, Visualizing the threat intelligence data. Threat Intelligence Reports: Baseline and Diff, Blacklists and Whitelists, Tracking, Integration.

Total: 45 Hours

Reference(s)

1. Wilson Bautista, Practical Cyber Intelligence: How Action-based Intelligence Can be an Effective Response to Incidents, 2018, Packt publisher.
2. Arun E Thomas, Security Operations Center - SIEM Use Cases and Cyber Threat Intelligence, 2018.
3. Michael Hale Ligh, Andrew Case, Jamie Levy, Aaron Walters, The Art of Memory Forensics: Detecting Malware and Threats in Windows, Linux and Mac Memory, Wiley Publisher.
4. Eoghan Casey, Digital Evidence and Computer Crime: Forensic Science, Computers, and the Internet, Elsevier.
5. John Sammons, The Basics of Digital Forensics: The Primer for Getting Started in Digital Forensics, Syngress publisher.

22AM035 BUSINESS INTELLIGENCE

3 0 0 3

Course Objectives

- To give an insight into Business Intelligence and its concepts.
- To enable the students in understanding project planning and application development.
- To introduce the students to modern information technology.
- To comprehend the process of acquiring Business Intelligence.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Understand the use of Business Intelligence for Decision Support.
2. Execute a Business Intelligence Project by proper planning and analysis.
3. Carry out Meta Data Repository Analysis.
4. Design, implement and evaluate the meta data application.
5. Understand the modern information technology and its business opportunities.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	2	3	1	1								3	2
2	3	3	3	2	3								3	1
3	2	2	3	3	2								3	1
4	2	1	2	2	2								1	3
5	2	3	3	3	2								3	1

UNIT I

9 Hours

INTRODUCTION

Definition, BI process- Private and Public intelligence, BI Decision Support Initiatives, Business Drivers, Cost-Benefit analysis, Risk Assessment, Enterprise Infrastructure Evaluation-Technical and Non-technical -Risk Assessment Tools.

UNIT II

9 Hours

PROJECT PLANNING AND DATA ANALYSIS

BI Project planning, Requirements definition and gathering, deliverables, Business focused data analysis, Top-down Logical data modeling, Bottom-up source data analysis, data cleansing, Prototyping. Metrics of Deliverables.

UNIT III

9 Hours

METADATA REPOSITORY ANALYSIS AND DESIGN

Meta Data models, Analysis, Database design, Extract/ Transform / Load (ETL) design, Metadata design, ETL Development-Descriptive Metadata.

UNIT IV

9 Hours

APPLICATION DEVELOPMENT

OLAP Tools-Multidimensional analysis factors, architecture Data mining, Risks, Metadata repository Development Implementation- Release Evaluation- Data Clustering

UNIT V

9 Hours

MODERN INFORMATION TECHNOLOGY AND ITS BUSINESS OPPORTUNITIES

Business intelligence software, BI on web, Ethical and legal limits, Industrial espionage, BI software, Modern techniques of crypto analysis, Managing and organizing for an effective BI Team. Symmetric-key cryptography.

Total: 45 Hours

Reference(s)

1. Larissa T. Moss and Shaku Atre, Business Intelligence Roadmap: The complete project Lifecycle for Decision Support Applications, Addison Wesley, 2011.
2. Efraim Turban, Ramesh Sharda, Jay E. Aronson and David King, Business Intelligence, Prentice Hall, 2010
3. Elizabeth Vitt and Michael Luckevich Stacia Misner, Business Intelligence, Microsoft, 2010.
4. Z. Michalewicz, M. Schmidt. M. Michalewicz and C. Chiriac, Adaptive Business Intelligence, Springer Verlag, 2009.
5. Galit Shmueli, Nitin R. Patel and Peter C. Bruce, Data Mining for Business Intelligence Concepts, Techniques and Applications Wiley India, 2011.

22AM036 DIGITAL MARKETING AND TECHNIQUES

3 0 0 3

Course Objectives

- Understand the overview of Digital Marketing.
- Examine the role and importance of digital marketing in the business environment.
- Determine the focuses on digital marketing and its measure

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Identify some of the latest digital marketing trends and skills sets needed for today's Marketer.
2. Compare the strengths and limitations of search engine optimization.
3. Apply the suitable techniques for E-Mail Marketing.
4. Discover the hottest techniques to help to successfully plan, predict, and manage your digital Marketing campaigns.
5. Evaluate the importance of your digital marketing assets, which ones actually matter the most to your business.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1		1								1	1
2	2	2	3		3								2	3
3	1	3	3		3								2	2
4	2	2	2		3								1	2
5	2	2	1		3								2	3

UNIT I

9 Hours

INTRODUCTION TO ONLINE MARKET

Online Market space Digital Marketing Strategy Components Opportunities for building Brand Website Planning and Creation Content Marketing.

UNIT II

9 Hours

SEARCH ENGINE OPTIMISATION

Search Engine optimisation Keyword Strategy SEO Strategy SEO success factors On Page Techniques Off Page Techniques. Search Engine Marketing How Search Engine works SEM components PPC advertising Display Advertisement.

UNIT III

9 Hours

E- MAIL MARKETING

E- Mail Marketing - Types of E Mail Marketing Email Automation Lead Generation Integrating Email with Social Media and Mobile Measuring and maximizing email campaign effectiveness. Mobile Marketing Mobile Inventory/channels Location based; Context based; Coupons and offers, Mobile Apps, Mobile Commerce, SMS Campaigns Profiling and targeting.

UNIT IV

9 Hours

SOCIAL MEDIA MARKETING

Social Media Marketing Social Media Channels Leveraging Social media for brand conversations and buzz. Successful /benchmark Social media campaigns. Engagement Marketing Building Customer relationships Creating Loyalty drivers Influencer Marketing.

UNIT V

9 Hours

DIGITAL TRANSFORMATION

Digital Transformation & Channel Attribution Analytics Ad words, Email, Mobile, social media, Web Analytics Changing your strategy based on analysis Recent trends in Digital marketing.

Total: 45 Hours

Reference(s)

1. Fundamentals of Digital Marketing by Puneet Singh Bhatia;Publisher: Pearson Education; First edition (July 2017);ISBN-10: 933258737X;ISBN-13: 978-9332587373
2. Digital Marketing by Vandana Ahuja; Publisher: Oxford University Press (April 2015). ISBN- 10: 0199455449
3. Marketing 4.0: Moving from Traditional to Digital by Philip Kotler;Publisher: Wiley; 1st edition(April 2017); ISBN10: 9788126566938;ISBN 13: 9788126566938;ASIN: 8126566930.
4. Michael Millerth, B2B Digital Marketing: Using the Web to Market Directly to Businesses,first edition, Que Biz-Tech series2012.
5. Dave Chaffey, Fiona Ellis Chadwick, Digital Marketing: Strategy, Implementation & Practice, Paperback - Import, 2012.

22AM037 INTERNET OF THINGS AND ITS APPLICATION

3 0 0 3

Course Objectives

- Understand how connected devices work together to update other applications
- Acquire knowledge to interface sensors and actuators with microcontroller-based Arduino/Raspberry Pi platform.
- Understand the Communication between microcontroller and PC using IOT protocol
- Understand IoT security and challenges
- Understand IoT applications with case studies.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- n. Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Interpret the impact and challenges posed by IoT networks leading to new architectural models.
2. Design portable IoT using Arduino/Raspberry Pi /open platform.
3. Appraise the role of IoT protocols for efficient network communication.
4. Elaborate the need for IOT security and challenges.
5. Analyze applications of IoT in real time scenario

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	3	1	1	1								2	2
2	3	3	2	3	3								1	3
3	2	3	3	2	2								1	2
4	1	1	2	2	2								3	2
5	3	2	3	2	2								1	2

UNIT I

6 Hours

INTRODUCTION TO IOT

IoT Definition, IoT characteristics, M2M and IoT, End to End IoT Architecture, Physical design of IoT, Logical Design of IoT, Overview of IoT protocols, IoT levels and deployment templates, Challenges for IoT, Interdependencies of IoT and cloud computing, Web of things.

UNIT II

12 Hours

EMBEDDED IOT DEVICES

Sensors and actuators for IoT applications, IoT components and implementation, Programming of Node MCU and Raspberry PI, Implementation of IoT with Edge devices, reading sensor data and transmit to cloud, controlling devices through cloud using mobile application and web application, Types and configurations of gateways, Specifications of IoT gateways

UNIT III

10 Hours

IOT PROTOCOLS

Link layer protocols, Network/internet layer protocols, Transport layer protocols, Application layer protocols: Hypertext transfer protocol (HTTP), Systematic HTTP access methodology, Web Socket, Constrained application protocol CoAP), Message Queue Telemetry Transport Protocol (MQTT), XMPP, DDS, AMQP .

UNIT IV

7 Hours

IOT SECURITY AND CHALLENGES

IoT Security, Dangers, Assigning values to Information, Security Components, Key Management, Update Management, Challenges in IoT security.

UNIT V

10 Hours

IOT APPLICATIONS AND CASE STUDY

Broad categories of IoT applications: Consumer IoT, Commercial IoT, Industrial IoT, Infrastructure IoT, Military Things (IoMT).IoT Case studies: Home automation with IoT, River water pollution monitoring, Smart city street light control and monitoring, Health care monitoring, Voice Apps on IoT device

Total: 45 Hours

Reference(s)

1. David Hanes, Gonzalo Salgueiro, Patrick Grossetete, Robert Barton, Jerome Henry, IoT Fundamentals: Networking Technologies, Protocols, and Use Cases for the Internet of Things, 1st Edition, Pearson Education (Cisco Press Indian Reprint). (ISBN: 978- 9386873743), 2017.
2. Srinivasa K G, Internet of Things, CENGAGE Learning India, 2017
3. Vijay Madiseti and Arshdeep Bahga, Internet of Things (A Hands-on Approach), 1st Edition, VPT, 2014. (ISBN: 978-8173719547)
4. Raj Kamal, Internet of Things: Architecture and Design Principles, 1st Edition, McGraw Hill Education, 2017. (ISBN: 978-9352605224).
5. A. McEwen, H. Cassimally, Designing the Internet of Things, Wiley, 2013.

22AM038 BIOINFORMATICS

3 0 0 3

Course Objectives

- Understand the fundamental concepts of structural biology (chemical building blocks, structure, superstructure, folding, etc.)
- Acquire knowledge the sequence and structure alignment, protein structure prediction, protein folding, and protein- protein interaction
- Understand and use bioinformatics databases and understand protein design
- Understand the current approaches in bioinformatics application.
- Understand the methodology of protein structure prediction and assessment.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Apply computational based solutions for biological perspectives.
2. Practice life-long learning of applied biological science
3. Develop the ability to design, predict, analyze and compare the protein structures as well as predict the function of target proteins.
4. Ability to reach the frontier of bioinformatics and use bioinformatics tools to solve the research problems.
5. Develop bioinformatics tools with programming skills.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1	2								3	2
2	3	3	3	1	2								3	1
3	2	2	2	1	2								3	1
4	2	2	2	1	1								1	3
5	2	2	2	1	1								3	1

UNIT I

7 Hours

BASICS OF BIOINFORMATICS

Introduction: What is bioinformatics, Principles of protein structure, Tertiary structure, Quaternary structure, Similarity of ternary and quaternary structure; Bioinformatics databases: Introduction, Nucleotide sequence databases, Protein sequence databases, Sequence motif databases, Protein structure database.

UNIT II

10 Hours

SEQUENCE ALIGNMENT

Similarity and Homology, Types of divergence, Conserved regions, Methodological principles, Substitution scores, Insertion/deletion scores, Statistical significance, Database search, Multiple alignment, Structure alignment, matching algorithms, Searching 3D Databases.

UNIT III

8 Hours

PROTEIN STRUCTURE AND MODELING

Protein secondary structure: Introduction, Hydrogen bond, defining a secondary structure element, Methods for predicting secondary structure; Experimental methods for protein structure determination: X-ray crystallography, Nuclear magnetic resonance (NMR); Protein folding and dynamic simulation.

UNIT IV

10 Hours

CURRENT TECHNIQUES AND DRUG DISCOVERY

Bayesian Networks, Nearest neighbourhood approach, Neural Networks, Genetic algorithms, Ensemble learning. Computer Aided Drug Designing (CADD): SBDD, LBDD, Drug discovery, Drug Target Identification, Drug Target Validation.

UNIT V

10 Hours

STRUCTURAL DOMAINS IN PROTEIN AND APPLIED BIOINFORMATICS TOOLS

Basics, First and second-generation algorithms for domain assignments, domain assignment based on graph theoretical methods, prediction of binding sites and characterization. Designing protein interfaces: Designing for affinity, designing for specificity. Entrez, ExPASy, BLAST: Online and Local BLAST, Motif Search: SMART Search, MEME Search, HMM Search, Scoring Matrix, Dotlet.

Total: 45 Hours

Reference(s)

1. Bioinformatics and Functional Genomics (2nd edition) by Jonathan Pevsner, Wiley-Liss, 2015.
2. Basics of Bioinformatics: Lecture notes of the Graduate Summer School, Rui Jiang, Zhang, Springer, 2013.
3. Bioinformatics Databases: Design, Implementation, and Usage by Sorin Draghici, 2013
4. Keedwell, Edward, and Ajit Narayanan. Intelligent bioinformatics: The application of artificial intelligence techniques to bioinformatics problems. John Wiley & Sons, 2005.
5. Lesk, A.M. 2005, 2nd edition, Introduction to Bioinformatics. Oxford University Press.
6. Structural Bioinformatics (2nd Edition), Jenny Gu, Philip E. Bourne, 2009.

22AM039 SOCIAL AND INFORMATION NETWORKS

3 0 0 3

Course Objectives

- Understand the components of social networks.
- Facsimiles and visualize social networks.
- Understand the role of semantic web in social networks.
- Habituate with the security concepts of social networks.
- Discern the various applications of social networks.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.

Course Outcomes (COs)

1. Illustrate the basic components of social networks.
2. Analyze the different measurements and metrics of social networks.
3. Apply different techniques to detect and evaluate communities in social networks.
4. Apply various types of social network models.
5. Apply semantic web format to represent social networks.
6. Develop social network applications using visualization tools.
7. Usage of the security features in social and information networks for various practical applications.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1	1									
2	3	3	3	1	1									
3	2	2	2	1	1									
4	2	2	2	1	1									
5	2	2	2	1	1									

UNIT I

9 Hours

INTRODUCTION

Introduction to social network analysis Fundamental concepts in network analysis social network data notations for social network data Graphs and Matrices. Measures and Metrics: Strategic network formation - network centrality measures: degree, betweenness, closeness, eigenvector - network centralization density reciprocity transitivity ego network measures for ego network - dyadic network triadic network - cliques - groups- clustering search.

UNIT II

9 Hours

COMMUNITY NETWORKS

Community structure modularity, overlapping communities detecting communities in social networks Discovering communities: methodology, applications community measurement evaluating communities applications.

UNIT III

9 Hours

MODELS

Small world network Watts Strogatz networks Statistical Models for Social Networks Network evolution models: dynamical models, growing models Nodal attribute model: exponential random graph models Preferential attachment Power Law random network model: Erdos Renyi and Barabasi Albert Epidemics Hybrid models of Network Formation.

UNIT IV

9 Hours

SEMANTIC WEB

Modelling and aggregating social network data developing social semantic application evaluation of web-based social network extraction Data Mining Text Mining in social network tools-case study.

UNIT V

9 Hours

VISUALIZATION AND SECURITY APPLICATIONS

Visualization of social networks novel visualizations and interactions for social networks applications of social network analysis tools sna: R Tools for Social Network Analysis Social Networks Visualiser (SocNetV) Pajek.

Total: 45 Hours

Reference(s)

1. Stanley Wasserman, Katherine Faust, Social network analysis: Methods and applications, Cambridge university press, 2009.
2. John Scott, Social network analysis, 3rd edition, SAGE, 2013.
3. Boroko Furht, Handbook of Social Network Technologies and applications, Springer, 2010.
4. Jalal Kawash, Online Social Media Analysis and Visualization, 2015.
5. Charu Aggarwal, Social Network data analysis, Springer, 2011.
6. Easley and Kleinberg, Networks, Crowds, and Markets: Reasoning about a highly connected world. Cambridge University Press, 2010.

22AM040 INFORMATION STORAGE MANAGEMENT

3 0 0 3

Course Objectives

- Understand the challenges in information storage and management
- Understand the core elements in a data center.
- Understand RAID and its various levels for data backup

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Explain physical and logical components of a storage infrastructure including storage subsystems, RAID and intelligent storage systems.
2. Describe storage networking technologies such as FC-SAN, IP-SAN, FCoE, NAS and object-based and unified storage.
3. Illustrate and articulate business continuity solutions, backup and replications, along with archives for managing fixed content.
4. Explain key characteristics, services, deployment models, and infrastructure components for Cloud computing.
5. Implement the concept of security storage infrastructure management.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

STORAGE SYSTEM

Introduction to information storage, Virtualization and cloud computing, Key data centre elements, Compute, application, and storage virtualization, Disk drive & flash drive components and performance, RAID, Intelligent storage system and storage provisioning (including virtual provisioning)

UNIT II

9 Hours

STORAGE NETWORKING TECHNOLOGIES AND VIRTUALIZATION

Fibre Channel SAN components, FC protocol and operations, Block level storage virtualization, iSCSI and FCIP as an IP-SAN solution, converged networking option FCoE, Network Attached Storage (NAS) components, protocol and operations, File level storage virtualization, Object based storage and unified storage platform.

UNIT III

9 Hours

BACKUP, ARCHIVE AND REPLICATION

Business continuity terminologies, planning and solutions, Clustering and multi pathing to avoid single points of failure, Backup and recovery methods, targets and topologies, data deduplication and backup in virtualized environment, fixed content and data archive.

UNIT IV

9 Hours

CLOUD COMPUTING CHARACTERISTICS AND BENEFITS

Cloud Enabling Technologies - Characteristics of Cloud Computing- Benefits of Cloud Computing-Cloud Service Models Cloud deployment models- Cloud Computing Infrastructure-Cloud Challenges, Cloud migration considerations.

UNIT V

9 Hours

SECURING AND MANAGING STORAGE INFRASTRUCTURE

Security threats, and countermeasures in various domains, Security solutions for FC-SAN, IP-SAN and NAS environments, Security in virtualized and cloud environments, Monitoring and managing various information infrastructure components in classic and virtual environments, Information lifecycle Management (ILM) and storage tiering.

Total: 45 Hours

Reference(s)

1. EMC Infrastructure Management Tools-Parallel SCSI-SAN Design Exercises-Network Technologies for Remote Replication-Information Availability.
2. Information Storage and Management: Storing, Managing and Protecting Digital Information in classic, Virtualized and Cloud Environments, 2nd Edition, EMC Education Services, Wiley, May 2012.
3. Information Storage and Management: Storing, Managing, and Protecting Digital Information, EMC Education Services, Wiley, January 2010.
4. Ulf Troppens, Rainer Erkens, Wolfgang Mueller-Friedt, Rainer Wolafka, Nils Haustein , "Storage Networks Explained: Basics and Application of Fibre Channel SAN, NAS, iSCSI, InfiniBand and FCoE, 2nd Edition, Wiley, July 2009.

22AM041 SOFTWARE PROJECT MANAGEMENT

3 0 0 3

Course Objectives

- Understand the Software Project Planning and Evaluation techniques.
- Understand the project management at each stage of the software development life cycle (SDLC).
- Learn about the activity planning and risk management principles.
- Understand the various phases involved in project management and people management.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.
- Formulate solutions for interdisciplinary AI problems through acquired programming knowledge in the respective domains fulfilling with real-time constraints.

Course Outcomes (COs)

1. Able to plan and manage projects at each stage of the software development life cycle (SDLC).
2. Able to manage software projects and control software deliverables.
3. Develop skills to manage the various phases involved in project management and people management.
4. Deliver successful software projects that support organization s strategic goals.
5. Understand staffing maintenance in software projects.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	3		3									2	1
2	1	2	3	2									2	2
3		2	3	3									2	2
4		2	2	2									2	1
5		2	2	2									2	2

UNIT I

9 Hours

PROJECT EVALUATION AND PROJECT PLANNING

Importance of Software Project Management Activities Methodologies Categorization of Software Projects Setting objectives Management Principles Management Control Project portfolio Management Cost- benefit evaluation technology Risk evaluation Strategic program Management Stepwise Project Planning.

UNIT II

9 Hours

PROJECT LIFE CYCLE AND EFFORT ESTIMATION

Software process and Process Models Choice of Process models Rapid Application development Agile methods Dynamic System Development Method Extreme Programming Managing interactive processes Basics of Software estimation Effort and Cost estimation techniques COSMIC Full function points COCOMO II a Parametric Productivity Model.

UNIT III

9 Hours

ACTIVITY PLANNING AND RISK MANAGEMENT

Objectives of Activity planning Project schedules Activities Sequencing and scheduling Network Planning models Formulating Network Model Forward Pass & Backward Pass techniques Critical path (CRM) method Risk identification Assessment Risk Planning Risk Management PERT technique Monte Carlo simulation Resource Allocation Creation of critical paths Cost schedules.

UNIT IV

9 Hours

PROJECT MANAGEMENT AND CONTROL

Framework for Management and control Collection of data Visualizing progress Cost monitoring Earned Value Analysis Prioritizing Monitoring Project tracking Change control Software Configuration Management Managing contracts Contract Management.

UNIT V

9 Hours

STAFFING IN SOFTWARE PROJECTS

Managing people Organizational behavior Best methods of staff selection Motivation The Oldham Hackman job characteristic model Stress Health and Safety Ethical and Professional concerns Working in teams Decision making Organizational structures Dispersed and Virtual teams Communications genres Communication plans Leadership.

Total: 45 Hours

Reference(s)

1. Bob Hughes, Mike Cotterell and Rajib Mall: Software Project Management Fifth Edition, TataMcGrawHill, New Delhi, 2012.
2. Robert K. Wysocki Effective Software Project Management Wiley Publication, 2011.
3. Walker Royce: Software Project Management Addison Wesley, 1998.
4. Gopaldaswamy Ramesh, Managing Global Software Projects McGraw Hill Education(India), Fourteenth Reprint 20

22AMO42 INTELLECTUAL PROPERTY RIGHTS

3 0 0 3

Course Objectives

- Understand the fundamental aspects of Intellectual Property Rights to students who are going to play a major role in development and management of innovative projects in industries.
- Understand the patents registration procedure in India and abroad.
- Understand the concept of copyrights and its related rights.
- Understand the concept of trademarks and its registration.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, reviewer search literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis is of the information to provide valid conclusions.

Course Outcomes (COs)

1. Describe the fundamental aspects of Intellectual Property Rights to students who are going to play a major role in development and management of innovative projects in industries.
2. Disseminate knowledge on patents, patent regime in India and abroad and registration aspects.
3. Disseminate knowledge on copyrights and its related rights and registration aspects.
4. Disseminate knowledge on trademarks and registration aspects.
5. Disseminate knowledge on Design, Geographical Indication (GI), Plant Variety and Layout Design Protection and their registration aspects

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	2	1	1										
2	3	2	2	1										
3	3	2	2	1										
4	3	2	2	1										
5	3	2	2	1										

UNIT I

9 Hours

OVERVIEW OF INTELLECTUAL PROPERTY

Introduction and the need for intellectual property right (IPR)-Kinds of Intellectual Property Rights-Patent, Copyright, Trade Mark, Design, Geographical Indication, Plant Varieties and Layout Design-Genetic Resources and Traditional Knowledge-Trade Secret-IPR in India: Genesis and development-IPR in abroad- Major International Instruments concerning Intellectual Property Rights: Paris Convention, 1883, the Berne Convention,1886,the Universal Copyright Convention, 1952, the WIPO Convention, 1967, the Patent Co-Operation Treaty, 1970, the TRIPS Agreement, 1994.

UNIT II

9 Hours

PATENTS

Patents-Elements of Patentability-Novelty, Non Obviousness Inventive Steps, Industrial Application-Non-Patentable Subject Matter-Registration Procedure, Rights and Duties of Patentee, Assignment and license, Restoration of lapsed Patents, Surrender and Revocation of Patents, Infringement, Remedies & Penalties-Patent office and Appellate Board.

UNIT III

9 Hours

COPYRIGHTS

Nature of Copyright-Subject matter of copyright-original literary, dramatic, musical, artistic works-cinematograph films and sound recordings-Registration Procedure, Term of protection, Ownership of copyright Assignment and license of copyright-Infringement, Remedies & Penalties-Related Rights- Distinction between related rights and copyrights.

UNIT IV

9 Hours

TRADEMARKS

Concept of Trademarks-Different kinds of marks brand names, logos, signatures, symbols, well known marks, certification marks and service marks-Non-Registrable Trademarks-Registration of Trademarks-Rights of holder and assignment and licensing of marks-Infringement, Remedies & Penalties-Trademarks registry and appellate board.

UNIT V

9 Hours

OTHER FORMS OF IP

Design concept of novel and original-Procedure for registration, effect of registration and term of protection. Geographical Indication (GI) and difference between GI and trademarks-Procedure for registration, effect of registration and term of protection.Layout Design protection and it procedure for registration, effect of registration and term of protection. Indias New National IP Policy-Career Opportunities in IP-IPR in current scenario with case studies.

Total: 45 Hours

Reference(s)

1. Nithyananda, K V. (2019). Intellectual Property Rights: Protection and Management. India, IN:Cengage Learning India Private Limited.
2. Neeraj, P., & Khusdeep, D. (2014). Intellectual Property Rights. India, IN: PHI learning private Limited.
3. Ahuja, V K. (2017). Lawrelating to Intellectual Property Rights. India, IN: Lexis Nexis.
4. World Intellectual Property Organisation. (2004). WIPO Intellectual Property Handbook. Retrieved fromhttps://www.wipo.int/edocs/pubdocs/en/intproperty/489/wipo_pub_489.pdf.

HONOURS DEGREE (With Specialization)

22AM031 BIO MEDICAL IMAGE ANALYSIS

2023

Course Objectives

- Understand Nature of Biomedical Images, Image Enhancement and Filtering for removal of artifacts
- Understand the image segmentation and analysis of Image shape and Texture
- Understand the pattern classification and diagnostic decision.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Capable of survey image processing techniques.
2. Apply the theoretical background of Image processing to solve biomedical imaging problems
3. Represent and recognize objects through patterns in application.
4. Analyze various techniques involved in biomedical systems.
5. Modeling biomedical systems.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

THE NATURE OF BIOMEDICAL IMAGES

The Nature of Biomedical Images: Objectives of Biomedical Image Analysis, Computer aided Diagnosis. Image Quality and Information Content: Acquisition and Analysis, The Fourier Transform and Spectral Content.

UNIT II **9 Hours**

REMOVAL OF ARTIFACTS

Removal of Artifacts: Random noise, Signal dependent noise, Space domain Local statistics based Filters, Frequency domain Filters. Image Enhancement: Greyscale Transforms, Histogram Transformation, Convolution Mask Operators, Homomorphism Filtering for Enhancement. Detection of Regions of Interest

UNIT III **9 Hours**

ANALYSIS OF SHAPE

Analysis of Shape: Representation of Shapes and Contours, Shape Factors, Fourier Descriptors Analysis of Texture: Texture in Biomedical Images, Statistical Analysis of Texture, Fourier domain Analysis of Texture.

UNIT IV **9 Hours**

ANALYSIS OF ORIENTED PATTERNS

Analysis of Oriented Patterns: Oriented Patterns in Images, Measures of Directional Distribution, Directional Filtering, Gabor Filters, Directional Analysis via Multiscale Edge Detection

UNIT V **9 Hours**

PATTERNS ANALYSIS DECISION

Pattern Classification and Diagnostic Decision: Pattern Classification, Probabilistic Models and Statistical Decision, Logistic Regression, Neural Networks, Measures of Diagnostic Accuracy, Reliability of Features, Classifiers and Decisions.

1 **6 Hours**

EXPERIMENT 1

Experiment Description: Develop and implement algorithms for automated cell counting and nucleus detection in microscopy images. Utilize CellProfiler, a modular high-throughput image analysis software, to enhance the structure, function, and compatibility of the analysis.

2 **6 Hours**

EXPERIMENT 2

Experiment Description: Create and validate a deep learning algorithm for automated detection of diabetic retinopathy in retinal fundus photographs. Employ advanced computational methods to aid in the early and accurate identification of diabetic retinopathy for effective medical intervention.

3 **6 Hours**

EXPERIMENT 3

Experiment Description: Focus on developing robust segmentation techniques to identify and characterize tumor regions in breast MRI images. Implement quantitative imaging biomarkers, such as the Yen method, to improve the accuracy and efficiency of breast cancer diagnosis and assessment.

4 **6 Hours**

EXPERIMENT 4

Experiment Description: Utilize diffusion tensor imaging (DTI) to analyze white matter tracts in the brain. Implement three-dimensional tracking methods to visualize and track axonal projections, providing critical insights into brain connectivity and neurological conditions.

5

6 Hours

EXPERIMENT 5

Experiment Description: Develop a system to quantitatively analyze cardiac function parameters, including rejection fraction and wall motion abnormalities, using echocardiography images. Adhere to the recommendations provided by the American Society of Echocardiography and the European Association of Cardiovascular Imaging for accurate cardiac disease assessment.

Total:45+30: 75 Hours

Reference(s)

1. Rangaraj M Rangayyan, R. M. Biomedical Image Analysis, CRC Press, 2005.
2. Gonzalez, Rafael C. and Woods, Richard E. Digital Image Processing, Addison Wesley, 3rdEdition, reprint 2008.
3. Jain, Anil K. Fundamentals of digital image processing, PHI, 2002.
4. Chanda and Majumder,D. Dutta. Digital image processing and Analysis, PHI, 2002.
5. M. A.Joshi, Digital Image Processing: An algorithmic approach, 2nd Edition. PHI 2009
6. John C.Russ, The Image Processing Handbook, CRC Press,2007.

UNIT I

9 Hours

DATA SCIENCE BASICS

Mathematics foundations for data science, Statistical inference Statistical modelling, Probability distributions, Fitting a model, Exploratory Data Analysis(EDA) and data visualization Basic tools (Plots, Graphs and Summary statistics) of EDA, Data science process, Data visualization Basic principles, ideas and tools for visualization, Analytic processes and tools Analysis Vs Reporting

UNIT II

9 Hours

BIG DATA DATABASES

Big data platform Challenges of conventional systems Intelligent data analysis Transition to big data databases Map reduce Hadoop, HBase, Hive, MapR Sharding NOSQL databases Hadoop distributed file systems Anatomy of file write and read PIG,HIVE,SPARK.

UNIT III

9 Hours

MINING DATA STREAMS

Stream data model and architecture Stream computing, sampling data in a stream Filtering streams Counting distinct elements in a stream Estimating moments Counting oneness in window Decaying window Real time analytics platform (RTAP) applications.

UNIT IV

9 Hours

DESCRIPTIVE ANALYTICS

Mining frequent item sets Apriori algorithm Handling large data sets in main memory Limited pass algorithm Segmentation techniques Hierarchical KMeans Clustering high dimensional data CLIQUE and PROCLUS Clustering in non-Euclidean space Clustering for streams and parallelism, online algorithms.

UNIT V

9 Hours

CASE STUDIES - PRESCRIPTIVE ANALYTICS

Optimization and Simulation with Multiple Objectives, Text Analytics Text Analytics methods metrics-Applications, Predictive Analytics Models Evaluation Applications.

Total: 45 Hours

Reference(s)

1. Easley and Kleinberg, Networks, Crowds, and Markets: Reasoning about a highly connected world. Cambridge University Press, 2010
2. Cathy O'Neil and Rachel Schutt. Doing Data Science, Straight Talk from The Frontline. O'Reilly.2014.
3. Jure Leskovek, AnandRajaraman and Je_rey Ullman. Mining of Massive Datasets. v2.1, Cambridge University Press. 2014.
4. Foster Provost and Tom Fawcett. Data Science for Business: What You Need to Know aboutData Mining and Data-analytic Thinking. ISBN 1449361323. 2013.
5. Data Science & Big Data Analytics: Discovering, Analyzing, Visualizing and Presenting Data,EMC Education Services, Wiley, 2015
6. Kevin P. Murphy. Machine Learning: A Probabilistic Perspective. ISBN 0262018020. 2013.

22AM033 VIDEO ANALYTICS

3 0 0 3

Course Objectives

- Understand the need for video Analytics
- Understand the basic configuration of video analytics
- Understand the functional blocks of a video analytic system.
- Get exposed to the various applications of video analytics.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

1. Design video analytic algorithms for security applications.
2. Design video analytic algorithms for business intelligence
3. Design custom made video analytics systems for the given target application.
4. Understand the algorithms available for performing analysis on video data and address the challenges
5. Understand the functional blocks of a video analytic system.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1	1										
2	3	3	3	1										
3	2	2	2	1										
4	2	2	2	1										
5	2	2	2	1										

UNIT I

9 Hours

VIDEO ANALYTIC COMPONENTS

Need for Video Analytics-Overview of video Analytics- Foreground extraction- Feature extraction - classifier - Pre-processing- edge detection-smoothing- Feature space-PCA-FLD-SIFT features.

UNIT II **9 Hours**

FOREGROUND EXTRACTION

Background estimation Averaging Gaussian Mixture Model Optical Flow based Image Segmentation Region growing Region splitting Morphological operations erosion-Dilation Tracking in a multiple camera environment.

UNIT III **9 Hours**

CLASSIFIERS

Neural networks (back propagation) Deep learning networks Fuzzy Classifier Bayesian classifier HMM based classifier.

UNIT IV **9 Hours**

LEAD MANAGEMENT

Web to lead forms Web to case forms Lead generation techniques Leads are everywhere social media and lead gen Inbuilt tools for Digital Marketing Ip Tracker CPC reduction (in case of paid ads) Group posting on Social Media platforms.

UNIT V **9 Hours**

VIDEO ANALYTICS FOR BUSINESS INTELLIGENCE

Customer behavior analysis people counting- Traffic rule violation detection traffic congestion identification for route planning driver assistance lane change warning.

Total: 45 Hours

Reference(s)

1. Graeme A. Jones (Editor), Nikos Paragios (Editor), Carlo S. Regazzoni (Editor) Video- Based Surveillance Systems: Computer Vision and Distributed Processing, Kluwer academic publisher, 2001.
2. Nilanjan Dey (Editor), Amira Ashour (Editor) and Suvojit Acharjee (Editor), Applied Video
3. Zhihao Chen (Author), Ye Yang (Author), The Next Generation of Video Surveillance and Video Analytics: The Unified Intelligent Video Analytics Suite, Create Space Independent Publishing Platform,2014
4. Caifeng Shan (Editor), Fatih Porikli (Editor), Tao Xiang (Editor), Shaogang Gong (Editor) Video Analytics for Business Intelligence, Springer, 2012.

UNIT I **9 Hours**
CYBER ATTACKS, INTRUSIONS, THREATS

Introduction to cyber-attacks, attack model, Adversary Types, Vulnerability Types, Threat Types, Attacks vs. Intrusion, DDoS, Types, Malware, malware Types, Introduction to Dark net, Cyber crimes.

UNIT II **9 Hours**
CYBER THREATS AND INTRUSION KILL CHAIN

Introduction to Advanced Persistent Threats, Intrusion Kill Chain, Zero days, Attack surface, Attack vectors, Evasion techniques Host and Network level evasions, Covert Communication: Infiltration and Exfiltration, Advanced Evasion techniques

UNIT III **9 Hours**
THREAT INTELLIGENCE

Cyber Threat Intelligence (CTI), Overview of Threat Intelligence Lifecycle and Frameworks, CTI types, generic threat actor, Indicators of Compromise (IoCs).

UNIT IV **9 Hours**
THREAT INTELLIGENCE MODEL

Campaign analysis, Diamond model, Threat intel methodologies, Intrusion reconstruction, OSINT, Challenges with detection intrusions.

UNIT V **9 Hours**
SECURITY OPERATION CENTRE (SOC)

Introduction to SIEM, Threat Intelligence Data Collection, Threat Intelligence Collection Management, Threat Intelligence Data Feeds and Sources, Data Processing and analysis, building your own SOC, Visualizing the threat intelligence data. Threat Intelligence Reports: Baseline and Diff, Blacklists and Whitelists, Tracking, Integration.

Total: 45 Hours

Reference(s)

1. Wilson Bautista, Practical Cyber Intelligence: How Action-based Intelligence Can be an Effective Response to Incidents, 2018, Packt publisher.
2. Arun E Thomas, Security Operations Center - SIEM Use Cases and Cyber Threat Intelligence, 2018.
3. Michael Hale Ligh, Andrew Case, Jamie Levy, Aaron Walters, The Art of Memory Forensics: Detecting Malware and Threats in Windows, Linux and Mac Memory, Wiley Publisher.
4. Eoghan Casey, Digital Evidence and Computer Crime: Forensic Science, Computers, and the Internet, Elsevier.
5. John Sammons, The Basics of Digital Forensics: The Primer for Getting Started in Digital Forensics, Syngress publisher.

UNIT I **9 Hours**

INTRODUCTION

Definition, BI process- Private and Public intelligence, BI Decision Support Initiatives, Business Drivers, Cost-Benefit analysis, Risk Assessment, Enterprise Infrastructure Evaluation-Technical and Non-technical -Risk Assessment Tools.

UNIT II **9 Hours**

PROJECT PLANNING AND DATA ANALYSIS

BI Project planning, Requirements definition and gathering, deliverables, Business focused data analysis, Top-down Logical data modeling, Bottom-up source data analysis, data cleansing, Prototyping. Metrics of Deliverables.

UNIT III **9 Hours**

METADATA REPOSITORY ANALYSIS AND DESIGN

Meta Data models, Analysis, Database design, Extract/ Transform / Load (ETL) design, Metadata design, ETL Development-Descriptive Metadata.

UNIT IV **9 Hours**

APPLICATION DEVELOPMENT

OLAP Tools-Multidimensional analysis factors, architecture Data mining, Risks, Metadata repository Development Implementation- Release Evaluation- Data Clustering

UNIT V **9 Hours**

MODERN INFORMATION TECHNOLOGY AND ITS BUSINESS OPPORTUNITIES

Business intelligence software, BI on web, Ethical and legal limits, Industrial espionage, BI software, Modern techniques of crypto analysis, Managing and organizing for an effective BI Team. Symmetric-key cryptography.

Total: 45 Hours

Reference(s)

1. Larissa T. Moss and Shaku Atre, Business Intelligence Roadmap: The complete project Lifecycle for Decision Support Applications, Addison Wesley, 2011.
2. Efraim Turban, Ramesh Sharda, Jay E. Aronson and David King, Business Intelligence, Prentice Hall, 2010
3. Elizabeth Vitt and Michael Luckevich Stacia Misner, Business Intelligence, Microsoft, 2010.
4. Z. Michalewicz, M. Schmidt. M. Michalewicz and C. Chiriac, Adaptive Business Intelligence, Springer Verlag, 2009.
5. Galit Shmueli, Nitin R. Patel and Peter C. Bruce, Data Mining for Business Intelligence Concepts, Techniques and Applications Wiley India, 2011.

UNIT I INTRODUCTION TO ONLINE MARKET Online Market space Digital Marketing Strategy Components Opportunities for building Brand Website Planning and Creation Content Marketing.	9 Hours
UNIT II SEARCH ENGINE OPTIMISATION Search Engine optimisation Keyword Strategy SEO Strategy SEO success factors On Page Techniques Off Page Techniques. Search Engine Marketing How Search Engine works SEM components PPC advertising Display Advertisement.	9 Hours
UNIT III E- MAIL MARKETING E- Mail Marketing - Types of E Mail Marketing Email Automation Lead Generation Integrating Email with Social Media and Mobile Measuring and maximizing email campaign effectiveness. Mobile Marketing Mobile Inventory/channels Location based; Context based; Coupons and offers, Mobile Apps, Mobile Commerce, SMS Campaigns Profiling and targeting.	9 Hours
UNIT IV SOCIAL MEDIA MARKETING Social Media Marketing Social Media Channels Leveraging Social media for brand conversations and buzz. Successful /benchmark Social media campaigns. Engagement Marketing Building Customer relationships Creating Loyalty drivers Influencer Marketing.	9 Hours
UNIT V DIGITAL TRANSFORMATION Digital Transformation & Channel Attribution Analytics Ad words, Email, Mobile, social media, Web Analytics Changing your strategy based on analysis Recent trends in Digital marketing.	9 Hours
	Total: 45 Hours

Reference(s)

1. Fundamentals of Digital Marketing by Puneet Singh Bhatia;Publisher: Pearson Education; First edition (July 2017);ISBN-10: 933258737X;ISBN-13: 978-9332587373
2. Digital Marketing by Vandana Ahuja; Publisher: Oxford University Press (April 2015). ISBN- 10: 0199455449
3. Marketing 4.0: Moving from Traditional to Digital by Philip Kotler;Publisher: Wiley; 1st edition(April 2017); ISBN10: 9788126566938;ISBN 13: 9788126566938;ASIN: 8126566930.
4. Michael Millerth, B2B Digital Marketing: Using the Web to Market Directly to Businesses,first edition, Que Biz-Tech series2012.
5. Dave Chaffey, Fiona Ellis Chadwick, Digital Marketing: Strategy, Implementation & Practice, Paperback - Import, 2012.

MINOR COURSES (Other than AIML Students)

22AMM01 INTRODUCTION TO ARTIFICIAL INTELLIGENCE

3 0 0 3

Course Objectives

- To impart artificial intelligence principles, techniques and its history
- To assess the applicability, strengths, and weaknesses of the basic knowledge representation, problem solving, and learning methods in solving engineering problems
- To develop intelligent systems by assembling solutions to concrete computational problems

Programme Outcomes (POs)

- Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.

Course Outcomes (COs)

- Evaluate Artificial Intelligence (AI) methods and describe their foundations.
- Apply basic principles of AI in solutions that require problem solving, inference, perception, knowledge representation and learning.
- Demonstrate knowledge of reasoning and knowledge representation for solving real world problems
- Analyze and illustrate how search algorithms play vital role in problem solving
- Illustrate the construction of learning and expert system

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2												
2	2	2	2											
3	2		2											
4	2	2	2	2										
5	1	2	2	2										

UNIT I

9 Hours

INTRODUCTION TO ARTIFICIAL INTELLIGENCE

Definitions of AI - Intelligent Agents. Problem solving by searching: Problem-solving agents- Example problems -Search for solutions Uninformed search strategies- Informed search strategies- Heuristic functions.

UNIT II

9 Hours

OVERVIEW TO PROBLEM SOLVING

Problem solving by Search, Problem space – State space, Blind Search – Types, Performance measurement – Heuristic Search Types, Game playing mini-max algorithm, Alpha-Beta Pruning

UNIT III

KNOWLEDGE REPRESENTATION AND REASONING

9 Hours

Logical systems Knowledge Based systems, Propositional Logic Constraints, Predicate Logic First Order Logic, Inference in First Order Logic, Ontological Representations and applications

UNIT IV

9 Hours

PLANNING AND LEARNING

Planning: Planning problem – Partial order planning – Planning and acting in non-deterministic domains – Learning: Learning decision trees – Knowledge in learning – Neural networks – Reinforcement learning – Passive and active.

UNIT V

9 Hours

EXPERT SYSTEMS

Expert Systems - Stages in the development of an Expert System - Probability based Expert Systems - Expert System Tools - Difficulties in Developing Expert Systems - Applications of Expert Systems

Total: 45 Hours

FOR FURTHER READING

Reinforcement Learning

Reference(s)

1. Ric, E., Knight, K and Shankar, B. 2009. Artificial Intelligence, 3rd edition, Tata McGraw Hill.
2. Luger, G.F. 2008. Artificial Intelligence -Structures and Strategies for Complex Problem Solving, 6th edition, Pearson.
3. Brachman, R. and Levesque, H. 2004. Knowledge Representation and Reasoning, Morgan Kaufmann.
4. Alpaydin, E. 2010. Introduction to Machine Learning. 2nd edition, MIT Press.
5. Sutton R.S. and Barto, A.G. 1998. Reinforcement Learning: An Introduction, MIT Press.
6. J.Giarratano and G. Riley, "Expert Systems -- Principles and Programming". 4th Edition, PWS Publishing Company, 2004.

22AMM02 PATTERN RECOGNITION TECHNIQUES

3 0 0 3

Course Objectives

- To know the fundamental algorithms for pattern recognition
- To instigate the various classification techniques
- To originate the various structural pattern recognition and feature extraction techniques

Programme Outcomes (POs)

- a. Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- m. Apply suitable algorithmic thinking and data management practices to design, develop, and evaluate effective solutions for real-life and research problems.
- n. Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Apply various algorithms for pattern classifier and recognition.
2. Implement the concepts of Unsupervised classification in pattern recognition.
3. Analyze the structural pattern recognition and feature extraction techniques.
4. Apply the feature selection and extraction in pattern recognition.
5. Create the recent advances of neural network in pattern recognition.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3										3	3
2	3	3	3										3	3
3	3	3	3										3	3
4	3	3	3										3	3
5	3	3	3										3	3

UNIT I

9 Hours

INTRODUCTION

Definitions, datasets for Pattern-Different Paradigms of Pattern Recognition-Representations of Patterns and Classes- Overview of Data Sets for Pattern Recognition.

UNIT II **9 Hours**

PROXIMITY MEASURES AND FEATURE EXTRACTION

Metric and Non-Metric Proximity Measures - Feature Extraction Techniques - Different Approaches to Feature Selection.

UNIT III **9 Hours**

CLASSIFICATION TECHNIQUES

Nearest Neighbour Classifier and Variants-Efficient Algorithms for Nearest Neighbour Classification - Decision Trees-Linear Discriminant Function-Support Vector Machines (SVM).

UNIT IV **9 Hours**

CLUSTERING AND LARGE DATASETS

Clustering Techniques - Combination of Classifiers - Dimensionality Reduction for Large Datasets-Scalable Approaches for Clustering Large Datasets.

UNIT V **9 Hours**

APPLICATIONS AND ADVANCED TOPICS

Applications of Pattern Recognition Techniques-Document Recognition-Advanced Topics and Emerging - Trends in Pattern Recognition

Total: 45 Hours

Reference(s)

1. Devi V.S.; Murty, M.N.(2011) Pattern Recognition: An Introduction, Universities Press, Hyderabad.
2. R. O. Duda, P.E. Hart and D. G. Stork, Pattern Classification, Wiley, 2000.
3. Christopher M. Bishop, Pattern Recognition and Machine Learning.
4. Stefan Jaeger and Rangachar Kasturi, Document Recognition and Retrieval.

22AMM03 BUSINESS INTELLIGENCE & ANALYTICS

3 0 0 3

Course Objectives

- Explain the Business Intelligence, Analytics and Decision Support system
- List the technologies for Decision making, Automated decision systems
- Explain sentiment analysis techniques
- Illustrate Multi-criteria Decision making systems, predictive modelling techniques

Programme Outcomes (POs)

- a. Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Apply suitable algorithmic thinking and data management practices to design, develop, and evaluate effective solutions for real-life and research problems.
- n. Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Able to analyze Business Intelligence, Analytics and Decision Support
2. Explain the technologies for Decision making
3. Apply sentiment analysis techniques
4. Apply predictive modelling techniques
5. Analyze the architecture of Expert Systems, including knowledge bases, inference engines, and user interfaces.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3	2	2								2	1
2	3	2	3	2	2								2	1
3	3	2	2	2	2								3	2
4	3	2	2	2	2								3	3
5	3	3	3	2	2								3	3

UNIT I

9 Hours

AN OVERVIEW OF BUSINESS INTELLIGENCE, ANALYTICS, AND DECISION SUPPORT

Information Systems Support for Decision Making, An Early Framework for Computerized Decision Support, The Concept of Decision Support Systems, A Framework for Business Intelligence, Business Analytics Overview, Brief Introduction to Big Data Analytics.

UNIT II

9 Hours

DECISION MAKING

Introduction and Definitions, Phases of the Decision, Making Process, The Intelligence Phase, Design Phase, Choice Phase, Implementation Phase, Decision Support Systems Capabilities, Decision Support Systems Classification, Decision Support Systems Components.

UNIT III

9 Hours

NEURAL NETWORKS AND SENTIMENT ANALYSIS

Basic Concepts of Neural Networks, Developing Neural Network-Based Systems, Illuminating the Black Box of ANN with Sensitivity, Support Vector Machines, A Process Based Approach to the Use of SVM, Nearest Neighbor Method for Prediction, Sentiment Analysis Overview, Sentiment Analysis Applications, Sentiment Analysis Process, Sentiment Analysis, Speech Analytics.

UNIT IV

9 Hours

MODEL-BASED DECISION MAKING

Decision Support Systems modeling, Structure of mathematical models for decision support, Certainty, Uncertainty, and Risk, Decision modeling with spreadsheets, Mathematical programming optimization, Decision Analysis with Decision Tables and Decision Trees, Multi-Criteria Decision Making with Pairwise Comparisons.

UNIT V

9 Hours

AUTOMATED DECISION SYSTEMS AND EXPERT SYSTEMS

Automated Decision Systems, The Artificial Intelligence field, Basic concepts of Expert Systems, Applications of Expert Systems, Structure of Expert Systems, Knowledge Engineering, Development of Expert Systems.

Total: 45 Hours

Reference Books:

1. Data Analytics: The Ultimate Beginner's Guide to Data Analytics Paperback – 12 November 2017 by Edward Mize.
2. Ramesh Sharda, Dursun Delen, Efraim Turban, J.E. Aronson, Ting-Peng Liang, David King, "Business Intelligence and Analytics: System for Decision Support", 10th Edition, Pearson Global Edition, 2013.

22AMM04 FUNDAMENTALS OF CLOUD COMPUTING

3 0 0 3

Course Objectives

- To provide students a sound foundation of the Cloud Computing
- To start using and adopting Cloud Computing services and tools in their real life scenarios.
- To enable students exploring some important cloud computing driven commercial systems and applications.

Programme Outcomes (POs)

- a. Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- m. Apply suitable algorithmic thinking and data management practices to design, develop, and evaluate effective solutions for real-life and research problems.
- n. Design and develop cost-effective solutions based on cutting-edge hardware and software tools and techniques to meet global requirements.

Course Outcomes (COs)

1. Implement the different linguistic components of given sentences.
2. Design a morphological analyzer for a language using finite state automata concepts
3. Implement a parser by providing suitable grammar and words
4. Analyze the semantic role of the sentence and implement the semantic parsing
5. Apply the machine translation and statistical translation to extract the information from the sentence

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	3	3	3										3	3
2	3	3	3										3	3
3	3	3	3										3	3
4	3	3	3										3	3
5	3	3	3										3	3

UNIT I **8 Hours**

INTRODUCTION

Essential Characteristics-Architectural Influences-Technological Influences –Operational Influences.

UNIT II **9 Hours**

CLOUD COMPUTING ARCHITECTURE

Cloud Delivery models- The SPI Framework, Cloud Software as a Service (SaaS) -Cloud Platform as a Service(PaaS), Cloud Infrastructure as a Service(IaaS)- Cloud deployment models, Public Clouds, Community Clouds- Hybrid Clouds, Alternative Deployment Models-Expected benefits.

UNIT III **10 Hours**

CLOUD COMPUTING SOFTWARE SECURITY FUNDAMENTALS

Cloud Information Security Objectives- Confidentiality, Integrity-Availability, Cloud Security Services- Relevant Cloud Security Design Principle- Secure Cloud Software Requirements- Secure Development practices- Approaches to Cloud Software Requirement Engineering-Cloud Security Policy Implementation

UNIT IV **10 Hours**

CLOUD COMPUTING RISK ISSUES & CLOUD COMPUTING SECURITY CHALLENGES

The CIA Triad- Privacy and Compliance Risk-Threats to Infrastructure-Data and Access Control-Cloud Access Control Issues- Cloud Service Provider Risks-Cloud Computing Security challenges: Security Policy Implementation-Policy Types-and Computer Security Incident Response Team (CSIRT).

UNIT V **8 Hours**

CLOUD COMPUTING SECURITY ARCHITECTURE

Architectural Considerations-General Issues-Trusted Cloud Computing-Secure Execution Environments and Communications- Micro Architectures-Identity Management and Access Control-Autonomic Security.

Total: 45 Hours

Reference(s)

1. .L-G-0000006558-0002335282.pdf (e-bookshelf.de) Ch01. Cloud Computing.pdf (nus.edu.sg)
2. John W. Itinghouse James F.Ransome, “Cloud Computing Implementation, Management and Security” , CRC Press.
3. Borko Furht. Armando Escalante, “Handbook of Cloud Computing”, Springer Charles Badcock, “Cloud Revolution”

ONE CREDIT COURSES

22AM0XA WEBPACK FOR FRONTEND DEVELOPMENT

1 0 0 1

Course Objectives

- To Learn how to create dynamic and interactive user interfaces using React.
- To Build reusable UI components that respond to user interactions, enabling the development of modern and engaging web applications
- To Learn how to fetch, display, and manipulate data from various sources, enhancing the functionality and relevance of their projects

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyze complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the basics of reactjs, including components, props and state.
2. Apply reactjs to create interactive and dynamic user interfaces

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	1				1			1		1	1	
2		1	2	2		1		1					1	

COURSE SYLLABUS

15 Hours

Introduction to React basics Node Package manager Javascript Expressions in JSX ES6 Javascript Maths Inline styling using React React Components React Props React Use state Hooks Context API Mapping React Forms Event handling React Routers Sending HTTP request Redux Building a Food Order Application Stripe Payment Integration

Total: 15 Hours

Reference(s)

1. Alex Banks and Eve Porcello, "Learning React: Modern Patterns for Developing React Apps", 2020.
2. Stoyan Stefanov, "React Up and Running: Building Web Applications", 2015.
3. Kirupa Chinnathambi, "Learning React: A Hands-On Guide to Building Web Applications Using React and Redux", 2017.
4. Anthony Accomazzo, Ari Lerner, and David Guttman, "Fullstack React: The Complete Guide to ReactJS and Friends", 2017.

22AM0XB SOFTWARE PROCESS AUTOMATION

1 0 0 1

Course Objectives

- To Understand the benefits of SPA and how it can be used to improve the efficiency and productivity of software development teams.
- To Develop the skills necessary to automate software processes, including scripting, programming, and testing.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

- Apply analytical skills to recognize and automate repetitive tasks, thereby elevating organizational efficiency.
- Create and implement software bots proficiently to achieve optimized process automation

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	2				2			1		1	1	
2		1	2	2		1		1					1	1

COURSE SYLLABUS

15 Hours

Introduction to System Process Automation Basics of Scripting and Programming Workflow Automation with Scripting Introduction to Task Automation Tools Web Scraping and API Automation Using libraries like BeautifulSoup and Requests Automation of Cloud Services Automating cloud resource provisioning Task Scheduling and Orchestration Using cron jobs for task scheduling

Monitoring and Error Handling Automation Handling errors and exceptions in automation scripts Case Study comprehensive automation projects

Total: 15 Hours

Reference(s)

1. Maria Manuela Cruz Cunha and Varuna Godara, Robotic Process Automation Concepts, Methodologies, Tools, and Applications, 2020.
2. Jonathan Whelan, Practical Robotic Process Automation How to Build Bots that Work, 2020.
3. Peter G. NorÃfÂ©n, Vikas Bhonsle, Avinash Kulkarni, and Robert Wollan, Robotic Process Automation A Guide to the Implementation Journey, 2019.

**22AM0XC APPLICATION DEVELOPMENT USING
LLMs**

1 0 0 1

Course Objectives

- To understand Large Language Models and build applications using LLMs.
- To develop practical skills in working with LLMs through hands-on exercises and projects.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand the evolution and significance of Large Language Models (LLMs).
2. Apply LLMs in Real-World Scenarios
3. Develop LLM-Powered Applications using LangChain
4. Apply zero-shot prompting techniques to achieve accurate outputs without specific training.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	2	2				2			1		1	1	
2		1	2	2		1		1					1	
3	1		1										1	
4		2											1	

15 Hours

UNIT I

COURSE SYLLABUS

Overview of Large Language Models Evolution and Significance Understanding LLM architectures Applications and use cases of LLMs in real world scenarios Application development Text generation applications, Interactive Chatbot, Language translation applications using LangChains LLM Introduction to Prompt Engineering Components of a Prompt Zero Shot Prompting Case Study Zero Shot, One Shot Prompting in Action.

Total: 15 Hours

Reference(s)

1. Bird, Steven, Ewan Klein, and Edward Loper. Natural language processing with Python analyzing text with the natural language toolkit. O'Reilly Media, Inc., 2019.
2. Keselj, Vlado. Book Review: Speech and Language Processing by Daniel Jurafsky and James H. Martin. Computational Linguistics 35, no. 3 (2019).Applications, 2020
3. Radford, Alec, Jeffrey Wu, Rewon Child, David Luan, Dario Amodei, and Ilya Sutskever. Language models are unsupervised multitask learners. OpenAI blog 1, no. 8 (2019):
4. Zhou, Yongchao, Andrei Ioan Muresanu, Ziwen Han, Keiran Paster, Silviu Pitis, Harris Chan, and Jimmy Ba. Large language models are human-level prompt engineers.arXiv preprint arXiv 2211.01910 (2022).
5. Zero-Shot Text Generation by Li et al, 2021

22AM0XD DATA-DRIVEN THREAT DETECTION WITH AI

1 0 0 1

Course Objectives

- Understand the fundamental concepts of data-driven threat detection and prevention
- Develop the ability to set up and fine-tune behavioural analytics for anomaly detection.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- d. Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- g. Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- j. Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- l. Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Develop a threat prevention policy using AI-driven insights.
2. Analyze the ethical considerations surrounding AI usage in cybersecurity

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1				2			1	1	1	1	
2		1	2	1		1		1					1	

COURSE SYLLABUS

15 Hours

Overview of AI and Machine Learning in Cybersecurity Data Sources for Threat Detection Logs Network Traffic Endpoints AI Models for Threat Detection Behavioral Analytics and Anomaly Detection Threat Intelligence and AI Integration Endpoint Security and AI Network Traffic Analysis with AI AI in Malware Detection Threat Hunting and Incident Response with AI Ethical and Privacy Considerations Future Trends and Emerging Technologies.

Total: 15 Hours

Reference(s)

1. Chris Sanders, Jason Smith, Applied Network Security Monitoring Collection, Detection, and Analysis Technical Editor, Elsevier.
2. Clarence Chio and David Freeman, Machine Learning and Security Protecting Systems with Data and Algorithms O'Reilly.
3. Michael Sikorski and Andrew Honig, Practical Malware Analysis A Hands On Guide to Dissecting Malicious Software no starch press, San Francisco.
4. Eric D. Knapp and Raj Samani, Applied Cyber Security and the Smart Grid Implementing Security Controls into the Modern Power Infrastructure Elsevier Science.

**22AM0XE MACHINE LEARNING DEPLOYMENT
SERVICES IN PUBLIC CLOUD SERVICES**

1 0 0 1

Course Objectives

- Explain the advantages of deploying machine learning models in cloud environments
- Utilize Amazon Sage Maker to build and deploy machine learning models.
- Apply Azure Machine Learning Studio for building and deploying models.
- Use Google AI Platform to deploy and manage machine learning models.
- Deploy machine learning models using Kubernetes in the cloud.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Understand Cloud-Based Machine Learning Deployment
2. Utilize AWS Machine Learning Services

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1				2			1	1	1	1	
2		1	2	1		1		1					1	

UNIT I **2 Hours**

INTRODUCTION TO CLOUD-BASED ML DEPLOYMENT SERVICES

Overview of Cloud-Based Machine Learning Services-Introduction to cloud-based ML deployment-
Key benefits and Considerations Comparison of Cloud Providers-AWS, Azure, and Google Cloud
strengths and focus areas-Choosing the right cloud provider for ML deployment

UNIT II **2 Hours**

AWS MACHINE LEARNING SERVICES

Amazon SageMaker Overview and Features-Creating and deploying models with Sage Maker AWS
Lambda for Serverless Deployments Introduction to AWS Lambda-Deploying machine learning
models with Lambda

UNIT III **3 Hours**

AZURE MACHINE LEARNING SERVICES

Azure Machine Learning Studio-Overview and capabilities Building and deploying models with Azure
ML Studio-Azure Functions for Serverless Deployments-Introduction to Azure Functions-Deploying
machine learning models with Azure Functions

UNIT IV **3 Hours**

GOOGLE CLOUD MACHINE LEARNING SERVICES

Google AI Platform-Overview and Features-Deploying models with Google AI Platform-Google Cloud
Functions for Serverless Deployments-Introduction to Google Cloud Functions-Deploying machine
learning models with Cloud Functions

UNIT V **3 Hours**

ADVANCED DEPLOYMENT STRATEGIES

Kubernetes for Model Deployment-Kubernetes Overview-Deploying models on Kubernetes in the
cloud-AutoML Services-Overview of AutoML services in AWS, Azure, and Google Cloud-Using
AutoML for model deployment

UNIT VI **2 Hours**

PRACTICAL HANDS-ON PROJECT

Hands-On Project-Deploying a machine learning model on AWS, Azure, or Google Cloud-Comparing
and contrasting the deployment process on different platforms

Total: 15 Hours

Reference(s)

1. Hands-On Project-Deploying a machine learning model on AWS, Azure, or Google Cloud -
Comparing and contrasting the deployment process on different platforms
2. "Deploying Machine Learning Models: A practical guide to deploying machine learning
models in production" by Alice Zheng
3. "Deploying Machine Learning Models Using Kubernetes: A Complete Guide to Deploy,
Monitor, and Scale Machine Learning Models in Production with Kubernetes" by David
Gonzalez
4. "Hands-On Azure for Developers: Implement rich Azure PaaS features, incorporate machine
learning, and implement serverless architectures with Azure" by Suren Machiraju and Onur
Dogan .

22AM0XF INTRODUCTION TO MLOPS

1 0 0 1

Course Objectives

- Understand the Concepts of MLOps
- Version Control in MLOps
- Containerization for ML Applications
- CI/CD Pipelines for ML
- Model Deployment Strategies

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- Environment and Sustainability: Understand the impact of the professional engineering solutions in societal and environmental contexts, and demonstrate the knowledge of, and need for sustainable development.
- Communication: Communicate effectively on complex engineering activities with the engineering community and with society at large, such as, being able to comprehend and write effective reports and design documentation, make effective presentations, and give and receive clear instructions.
- Life-long Learning: Recognize the need for, and have the preparation and ability to engage in independent and life-long learning in the broadest context of technological change.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Define MLOps and explain its significance in the context of machine learning development
2. Demonstrate the use of version control systems for ML projects.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1				2			1	1	1	1	
2		1	2	1		1		1					1	

UNIT I

2 Hours

UNDERSTANDING MLOPS

Introduction to Machine Learning Operations (MLOps) Definition and importance of MLOps Key components and Practices-Challenges in Traditional ML Workflow Version control issues Reproducibility Challenges Deployment complexities

UNIT II

2 Hours

VERSION CONTROL FOR MACHINE LEARNING

Git for Machine Learning Projects Basics of Git Versioning data and models Collaborative workflows- Git Integration with Jupyter Notebooks Using Jupyter notebooks with Git Tracking changes in code and data

UNIT III

3 Hours

CONTAINERIZATION FOR ML APPLICATIONS

Introduction to Docker - Basics of Docker containers Dockerizing a simple machine learning Application-Container Orchestration with Kubernetes Overview of Kubernetes Deploying and managing ML applications with Kubernetes

UNIT IV

3 Hours

CONTINUOUS INTEGRATION (CI) FOR ML

Introduction to Continuous Integration-Building a CI/CD Pipeline-Automated testing for ML models- CI/CD Tools for MLOps -Integration of GitLab CI, Jenkins, or GitHub Actions for ML Workflows- Triggering automated builds and tests

UNIT V

3 Hours

MODEL DEPLOYMENT AND MONITORING

Model Deployment Strategies-Deployment options cloud services, server less-Deploying a model using Flask or FastAPI-Monitoring and Logging for ML Models- Setting up monitoring tools-Logging and tracking model performance

UNIT VI

2 Hours

PRACTICAL MLOPS PROJECT

Hands-On Project-Applying MLOps concepts to a real-world Example-Building an end-to-end MLOps pipeline

Total: 15 Hours

Reference(s)

1. "Building Machine Learning Powered Applications: Going from Idea to Product" by Emmanuel Ameisen
2. "Production-Ready Microservices: Building Standardized Systems Across an Engineering Organization" by Susan J. Fowler
3. "Site Reliability Engineering: How Google Runs Production Systems" by Niall Richard Murphy, Betsy Beyer, Chris Jones, Jennifer Petoff
4. "MLOps: Continuous delivery and automation pipelines in machine learning" by Mark Treveil

OPEN ELECTIVES

22OAM01 COMPUTER VISION IN HEALTHCARE APPLICATION

3 0 0 3

Course Objectives

- Understand the algorithms and techniques used in image formation.
- Implement the motion computation and 3D vision to generate 3-dimensional images of an object
- Develop computer vision tools to assist surgeons during procedures, providing real-time feedback and guidance.

Programme Outcomes (POs)

- Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- Conduct Investigations of Complex Problems: Use research-based knowledge and research methods including design of experiments, analysis and interpretation of data, and synthesis of the information to provide valid conclusions.
- Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modelling to complex engineering activities with an understanding of the limitations.
- Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Interpret the image processing techniques for computer vision.
2. Implement the image pre-processing techniques.
3. Demonstrate 3D vision and motion related techniques
4. Computer Vision for physical rehabilitation and training
5. Analysis of Medical Image for Predictive Analytics and Therapy.

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	1	1	1										2	
2	2	3	2		3								3	
3	2	2	2		2								3	
4	2	3	3		3								3	
5	2	3	3	2	3								3	

UNIT I **10 Hours**

COMPUTER VISION FOUNDATIONS

History of Computer Vision Basics of Image Processing, Machine Learning Information Retrieval Neuroscience Robotics Speech Cognitive Sciences Algorithms, Systems and Theory Image Processing Colour Linear Algebra Primer Pixels and Filters Edge Detection Features and Fitting Feature Descriptors Image Resizing Segmentation Semantic Segmentation - Clustering Object recognition Dimensionality Reduction Face Identification Visual Bag of Words Object Detection from Deformable Parts Semantic Hierarchies and Fine Grained Recognition Motion - Tracking - Deep Learning

UNIT II **10 Hours**

IMAGE FORMATION AND IMAGE PRE-PROCESSING

Geometric primitives and transformations Photometric image formation The digital camera Point Operators Linear Filtering More neighbourhood operators Fourier transforms Pyramids and wavelets Geometric Transformations Global optimization. Feature detection and matching Segmentation Edge detection 2D and 3D feature based alignment Pose Estimation Geometric intrinsic calibration Triangulation Two-Frame Structure from motion Factorization Bundle Adjustment Constrained Structure and Motion Dense motion estimation.

UNIT III **7 Hours**

3D VISION

Methods for 3D Vision 3D reconstruction Image based rendering, Image Recognition Object Detection Space Instance and Category Recognition Recognition Databases and test sets.

UNIT IV **9 Hours**

COMPUTER VISION FOR ASSISTING HEALTHCARE APPLICATIONS

Computer Vision to see Computer Vision for Cognition Computer Vision for physical rehabilitation and training Computer Vision for CAD systems in surgery Computer Vision for human machine interaction Computer Vision for Ambient Assisted Living - Egocentric (first person) vision.

UNIT V **9 Hours**

HEALTH CARE APPLICATIONS AND CONTEMPORARY ISSUES

Analysis of Medical Image Computer Vision for Predictive Analytics and Therapy Fundamental Algorithms for Medical Images Machine Learning Algorithms for Medical Images Deep learning approaches for healthcare applications Contemporary issues.

Total: 45 Hours

Reference(s)

1. 1.Ranjay Krishna, "Computer Vision: Foundations and Applications", Stand ford University, December 2017.
2. 1.Ranjay Krishna, "Computer Vision: Foundations and Applications", Stand ford University, December 2017.
3. 3.Simon J. D. Prince, "Computer Vision: Models, Learning, and Inference", Cambridge University Press, 2012.
4. 4.Forsyth D A and Ponce J, "Computer Vision: A Modern Approach", Prentice Hall 2003.
5. 5.Mark Nixon and Alberto S. Aquado, "Feature Extraction & Image Processing for Computer Vision", Third Edition, Academic Press, 2012.
6. 6.Forsyth D A and Ponce J, "Computer Vision: A Modern Approach", Prentice Hall 2003.

22OAM02 NEURAL NETWORKS

3 0 0 3

Course Objectives

- To understand the major concepts in deep neural networks.
- To apply Convolutional Neural Network architectures for any real-life applications.
- To analyse the key computations underlying deep learning to build and train deep neural networks for various tasks.

Programme Outcomes (POs)

- a. Engineering Knowledge: Apply the knowledge of mathematics, science, engineering fundamentals, and an engineering specialization to the solution of complex engineering problems.
- b. Problem Analysis: Identify, formulate, review research literature, and analyse complex engineering problems reaching substantiated conclusions using first principles of mathematics, natural sciences, and engineering sciences.
- c. Design/ Development of Solutions: Design solutions for complex engineering problems and design system components or processes that meet the specified needs with appropriate consideration for the public health and safety, and the cultural, societal, and environmental considerations.
- e. Modern Tool Usage: Create, select, and apply appropriate techniques, resources, and modern engineering and IT tools including prediction and modeling to complex engineering activities with an understanding of the limitations.
- m. Develop models in Data Science, Machine learning, deep learning and Big data technologies, using AI and modern tools.

Course Outcomes (COs)

1. Apply Convolution Neural Network for any suitable applications.
2. Analyse the various classifiers of Single-layer perceptron.
3. Apply Convolutional Neural Networks and its variants for any suitable applications.
4. Analyse the Single-layer Feedback Networks with its mathematical foundation
5. Analyse the various categories of associative memory with its case studies

Articulation Matrix

CO No	PO1	PO2	PO3	PO4	PO5	PO6	PO7	PO8	PO9	PO10	PO11	PO12	PSO1	PSO2
1	2	1	1		1								2	
2	2	2	3		3								2	
3	1	3	3		3								2	
4	2	2	2		3								2	
5	2	2	1		3								2	

UNIT I

9 Hours

INTRODUCTION

Fundamental concepts and Model: Models of artificial Neural Networks, Neural processing, Learning and Adaptation, Neural network Learning rules- Hebbianrule, Perceptron rule, Delta rule.

UNIT II

9 Hours

SINGLE LAYER PERCEPTRON MODEL

Single-layer perceptron classifiers: Classification model, Features and decision regions, Discriminant functions, Linear machine and Minimum distance classification, Non-parametric training concept,

Training and Classification using the Discrete perceptron: algorithm and example, Single layer continuous Perceptron networks for linearly separable classifications

UNIT III **9 Hours**

MULTI LAYER FEED FORWARD NETWORKS

Multilayer feed forward Networks: Linearly separable Pattern classification, Delta learning rule for Multiperceptron model, Generalized Delta learning rule, Feed forward recall and error back propagation training.

UNIT IV **9 Hours**

SINGLE LAYER FEEDBACK NETWORKS

Single-layer Feedback Networks: Basic concepts of dynamic systems, Mathematical foundations of Discrete-time Hopfield Networks, Mathematical foundations of Gradient type Hopfield networks, Associative memories: Basic concepts, Linear Associator.

UNIT V **9 Hours**

ASSOCIATIVE MEMORY

Bidirectional associative memory - associative memory for spatio-temporal patterns - Case study: Implementation of NN in anysimulator. Self-Learning: Bidirectional Associative memory.

Total: 45 Hours

Reference(s)

1. 1. E. A.E and S. J.E, "Introduction to Evolutionary Computing | The on-line accompaniment to the book Introduction to Evolutionary Computing", Evolutionary computation.org, 2015.
2. 2. F. Lobo, "Evolutionary Computation 2018/2019", Fernandolobo.info, 2018.
3. 3."EC lab Tools", Cs.gmu.edu, 2008.
4. 4."Kanpur Genetic Algorithms Laboratory", iitk.ac.in, 2008.
5. 5."Course webpage Evolutionary Algorithms", Liacs.leidenuniv.nl, 2017. 5."Course webpage Evolutionary Algorithms", Liacs.leidenuniv.nl, 2017.